

# OWL (Web Ontology Language) by example Building an OWL ontology with Protégé

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This lecture is a close adaptation of the **Matthew Horridge** tutorial :

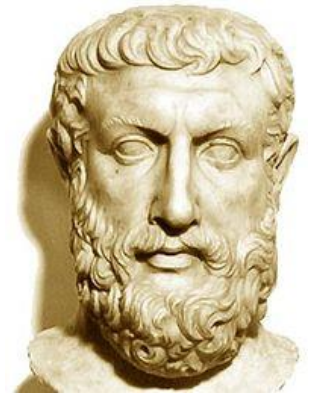
A Practical Guide To Building OWL Ontologies  
Using Protégé 4 and CO-ODE Tools Edition 1.3

<http://owl.cs.manchester.ac.uk/research/co-ode/>  
[http://mowl-power.cs.man.ac.uk/protegeowltutorial/resources/ProtegeOWLTutorialP4\\_v1\\_3.pdf](http://mowl-power.cs.man.ac.uk/protegeowltutorial/resources/ProtegeOWLTutorialP4_v1_3.pdf)

# What is an Ontology ?

- "**ontology** is the philosophical study of the nature of being, becoming, existence, or reality, as well as the basic categories of being and their relations. Traditionally listed as a part of the major branch of philosophy known as **metaphysics**, ontology deals with questions concerning what entities exist or can be said to exist, and how such entities can be grouped, related within a hierarchy, and subdivided according to similarities and differences."

<http://en.wikipedia.org/wiki/Ontology>



Parmenides  
(c. 515 BCE - c. 460 BCE)

- "In computer science ..., an ontology is a formal framework for representing knowledge. This framework names and defines the types, properties, and interrelationships of the entities in a domain of discourse. The entities are conceptualizations (limited abstractions) of phenomena."

[http://en.wikipedia.org/wiki/Ontology\\_%28information\\_science%29](http://en.wikipedia.org/wiki/Ontology_%28information_science%29)



Thomas R. Gruber  
(1959 - )

*An ontology is an explicit specification of a conceptualization. [...] A conceptualization is an abstract, simplified view of the world that we wish to represent for some purpose.*

Thomas R. Gruber, *Towards Principles for the Design of Ontologies Used for Knowledge Sharing* in Formal Ontology in Conceptual Analysis and Knowledge Representation, Kluwer Academic Publishers, 1993  
<http://citeseerx.ist.psu.edu/viewdoc/download?doi=10.1.1.91.6025&rep=rep1&type=pdf>

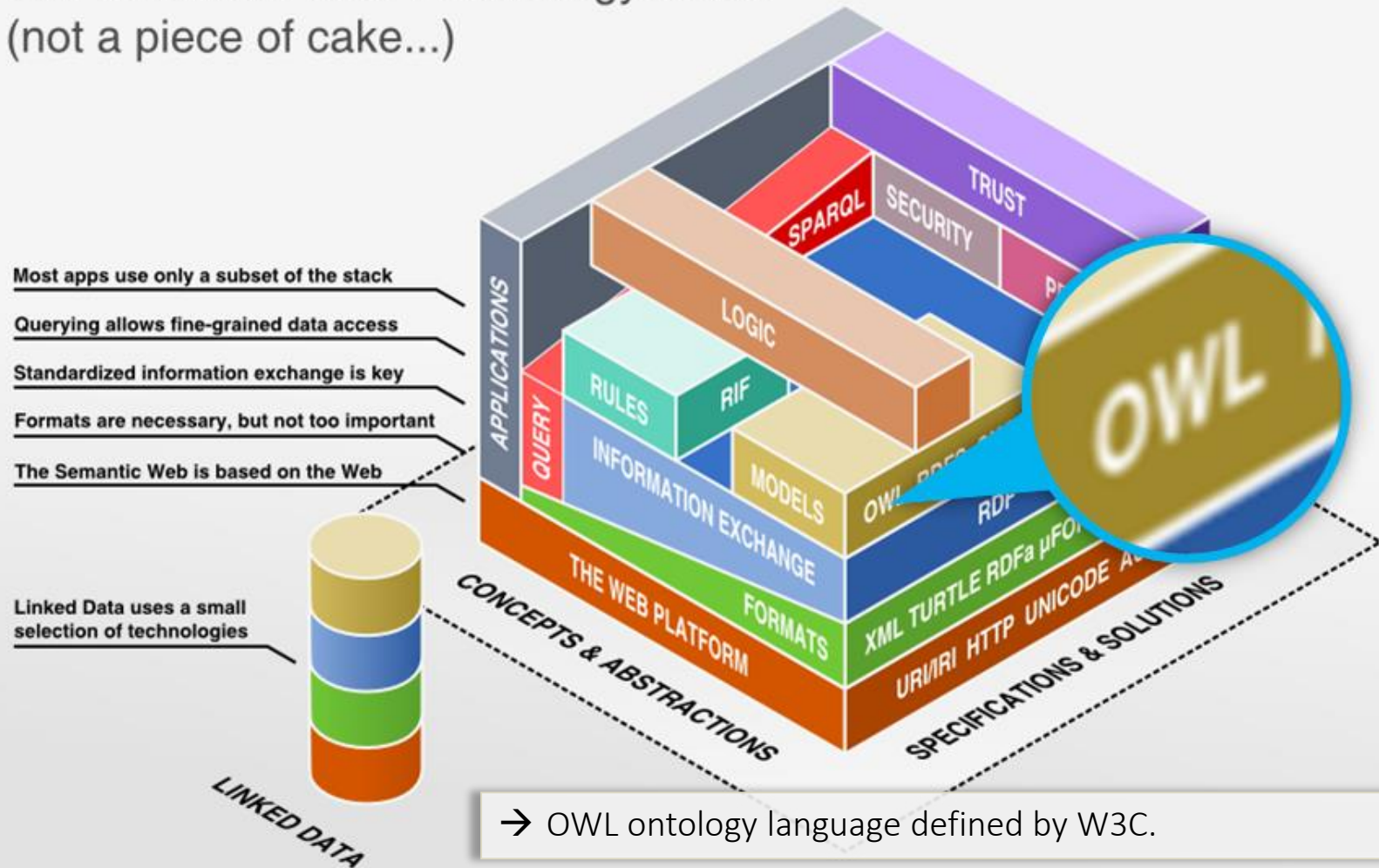
# Ontology vs Vocabulary

- On the Semantic Web, vocabularies define the concepts and relationships (also referred to as “terms”) used to describe and represent an area of concern. Vocabularies are used to classify the terms that can be used in a particular application, characterize possible relationships, and define possible constraints on using those terms. In practice, vocabularies can be very complex (with several thousands of terms) or very simple (describing one or two concepts only).
- There is no clear division between what is referred to as “vocabularies” and “ontologies”. The trend is to use the word “ontology” for more complex, and possibly quite formal collection of terms, whereas “vocabulary” is used when such strict formalism is not necessarily used or only in a very loose sense. Vocabularies are the basic building blocks for inference techniques on the Semantic Web.

<http://www.w3.org/standards/semanticweb/ontology>

# OWL in the Semantic Web Stack

The Semantic Web Technology Stack  
(not a piece of cake...)



# OWL - Introduction

- OWL : **W**eb **O**ntology **L**anguage
  - a W3C standard
    - OWL 1 : W3C recommendation 10 Feb. 2004
      - <http://www.w3.org/TR/owl-features/>
    - OWL 2 : W3C recommendation 11 Dec. 2012
      - <http://www.w3.org/TR/owl2-overview/>
  - OWL vocabulary : a set of primitives described in RDF which extends the RDFS vocabulary
    - OWL namespace  
**<http://www.w3.org/2002/07/owl#> ⇔ owl:**



# Components of OWL Ontologies

- **Individuals:** represent objects in the domain in which we are interested (the *domain of discourse*)



◇ = individual (instance)

◇ Flipper

◇ Rudolph

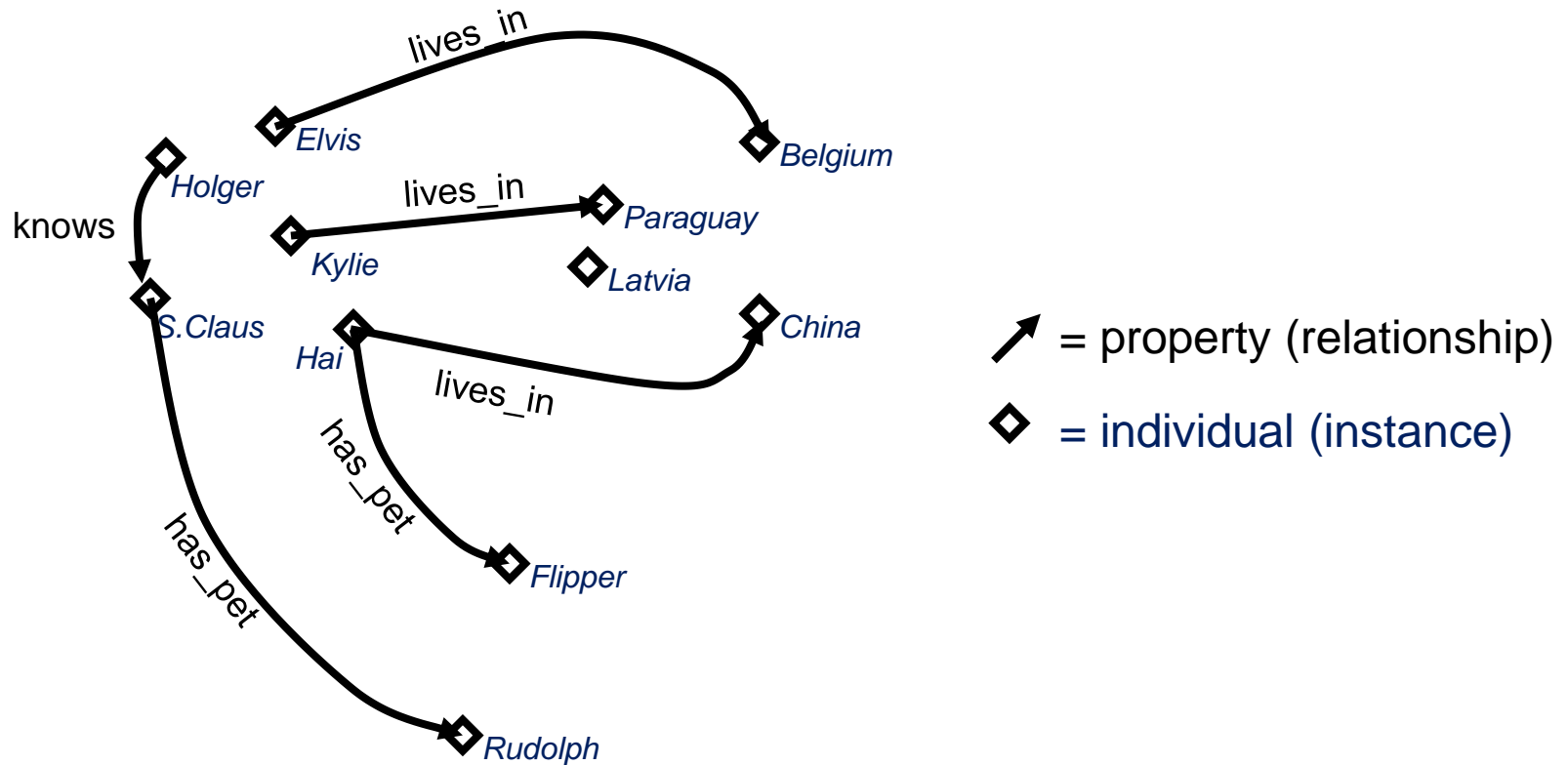
- OWL does not use the Unique Name Assumption (UNA)



- two different names (URIs) could actually refer to the same individual
- it must be explicitly stated that individuals are the same as each other, or different to each other — otherwise they *might* be the same as each other, or they *might* be different to each other.

# Components of OWL Ontologies

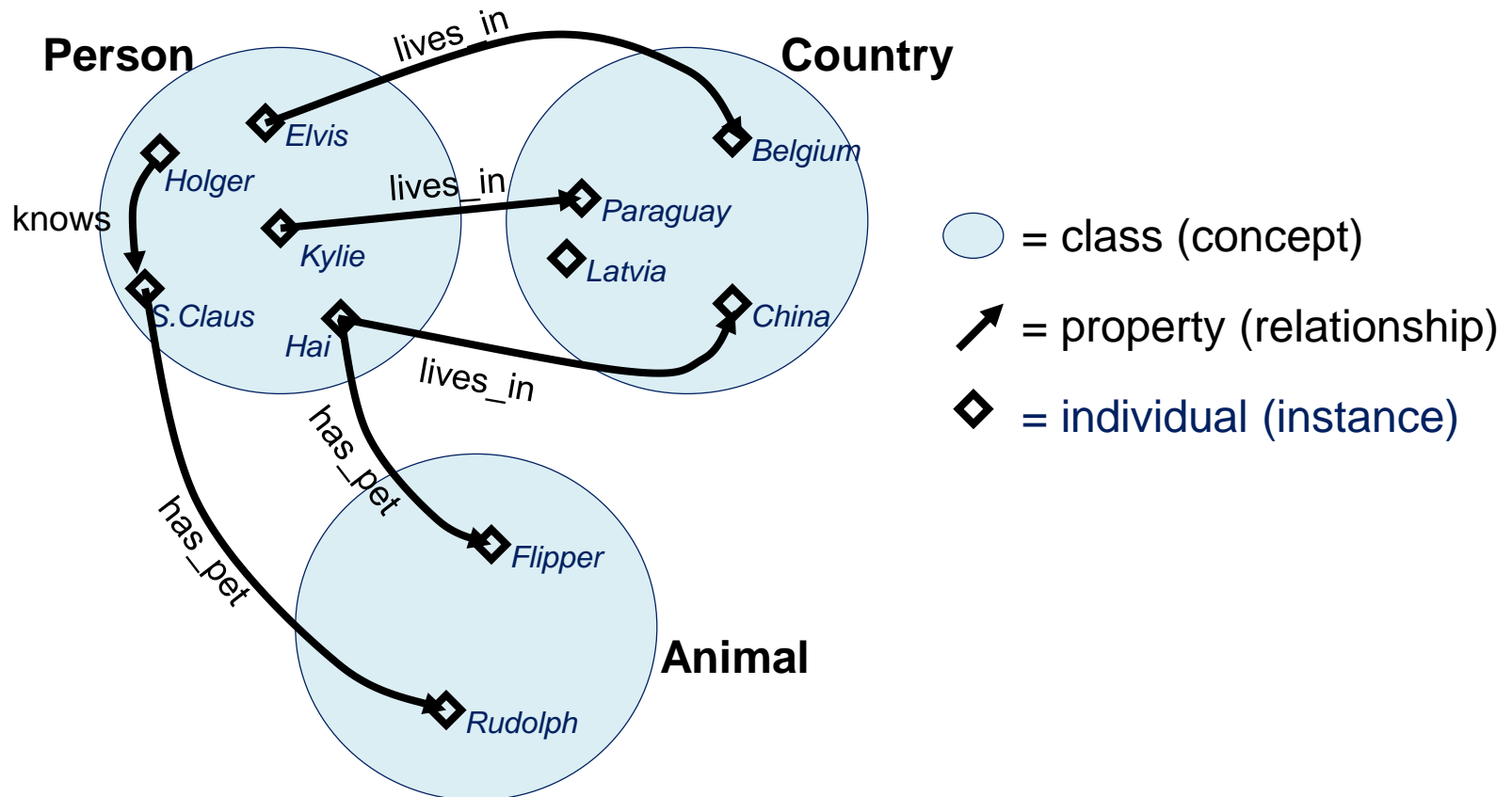
- **Properties:** binary relations on individuals, properties link two individuals together



- Properties can also link individual to literal values

# Components of OWL Ontologies

- **Classes:** OWL classes are interpreted as sets that contain individuals.





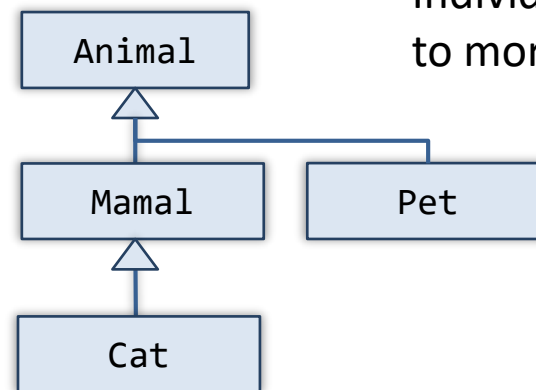
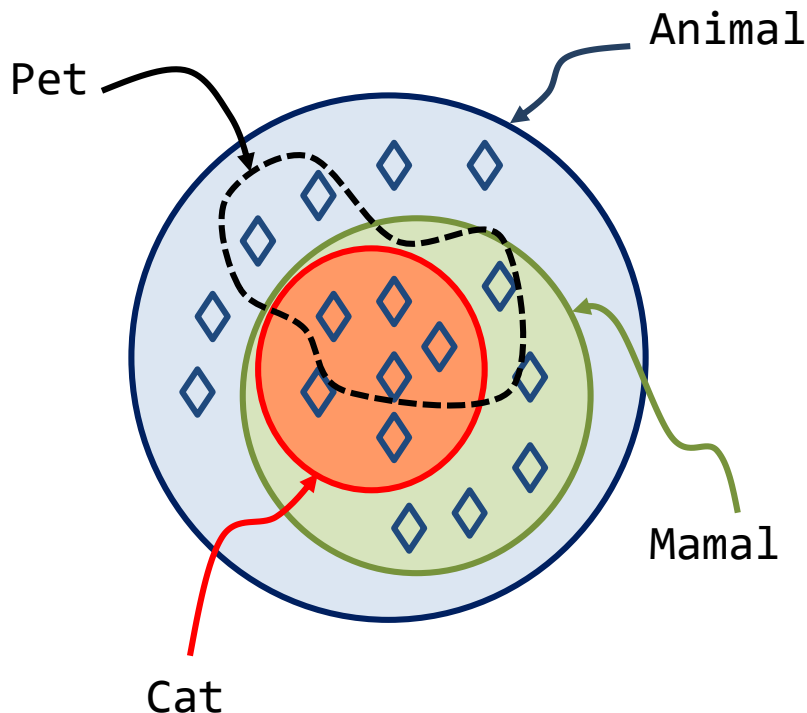
# Components of OWL Ontologies

- **Classes** (continued)
  - Classes can be described using formal (mathematical) descriptions
  - Class descriptions **state precisely** the requirements for membership of the class (the conditions that must be satisfied by an individual for it to be a member of the class).
  - Different types of class descriptions
    - named classes
    - enumeration of individuals
    - union, intersection, complement of other class
    - restrictions on properties

# Components of OWL Ontologies

- **Classes (continued)**

- Classes may be organised into a superclass-subclass hierarchy (*a taxonomy*).
  - Subclasses specialise (*are subsumed by*) their superclasses.
  - *subclass* means necessary implication.
    - if A is a subclass of B then **ALL instances** of A are instances of B (without exception)



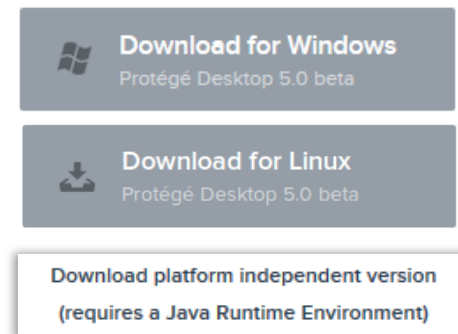
- Individuals may belong to more than one class.
- One of the key features of OWL-DL is that these superclass-subclass relationships can be computed automatically (inferred) by a *reasoner*

# Protégé

- A knowledge modelling environment
- A free, open source software
- Developed by Stanford / Manchester
- Has a large user community (approx. 240k)
- Protégé 4+ built solely on OWL modelling language
- 2 versions:
  - Desktop application based on Eclipse RCP  
Supports development of plugins to allow backend / interface extensions
  - Web application (Web Protégé)



*Download and install Protégé Desktop on your computer*



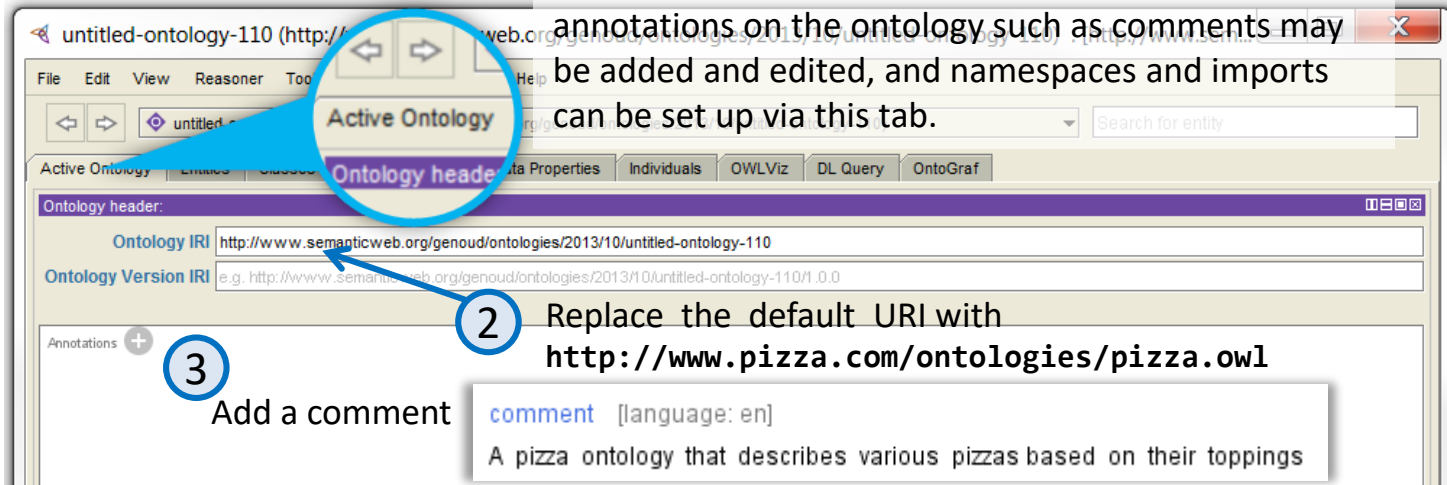
# Creating a new OWL Ontology

## 1 Start Protégé

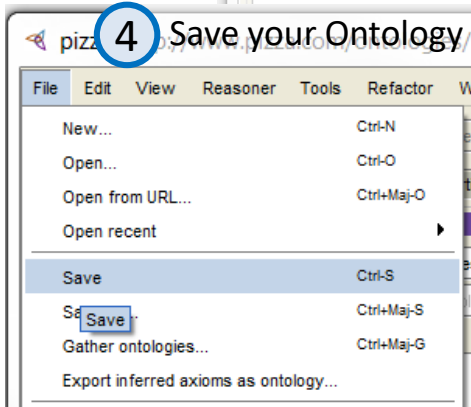
allows information about the ontology to be specified.

For example, the ontology URI can be changed,

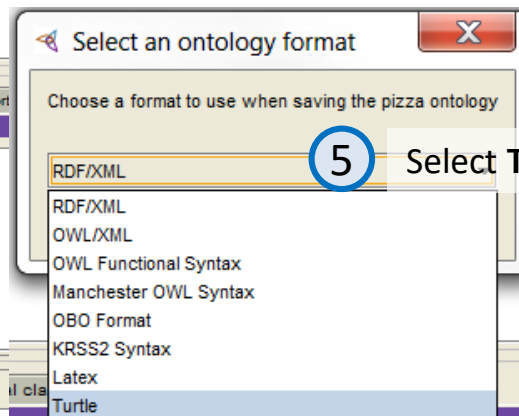
annotations on the ontology such as comments may be added and edited, and namespaces and imports can be set up via this tab.



## 4 Save your Ontology to a file: `pizza.owl`



## 5 Select Turtle format for saving



# owl:Ontology

## RDF/XML

```
<?xml version="1.0"?>

<rdf:RDF xmlns="http://www.pizza.com/ontologies#"
  xml:base="http://www.pizza.com/ontologies"
  xmlns:rdfs="http://www.w3.org/2000/01/rdf-schema#"
  xmlns:owl="http://www.w3.org/2002/07/owl#"
  xmlns:xsd="http://www.w3.org/2001/XMLSchema#"
  xmlns:rdf="http://www.w3.org/1999/02/22-rdf-syntax-ns#">
  <owl:Ontology rdf:about="http://www.pizza.com/ontologies">
    <rdfs:comment> A pizza ontology that describes various pizzas
      based on their toppings.
    </rdfs:comment>
  </owl:Ontology>
</rdf:RDF>
```

## Turtle

```
@prefix : <http://www.pizza.com/ontologies#> .
@prefix owl: <http://www.w3.org/2002/07/owl#> .
@prefix rdf: <http://www.w3.org/1999/02/22-rdf-syntax-ns#> .
@prefix xml: <http://www.w3.org/XML/1998/namespace> .
@prefix xsd: <http://www.w3.org/2001/XMLSchema#> .
@prefix rdfs: <http://www.w3.org/2000/01/rdf-schema#> .
@base <http://www.pizza.com/ontologies> .

<http://www.pizza.com/ontologies> rdf:type owl:Ontology ;
    rdfs:comment "A pizza ontology that describes various pizzas
      based on their toppings." .

### Generated by the OWL API (version 3.5.1) http://owlapi.sourceforge.net
```

All resources defined in this ontology will be identified by hash URI beginning with this prefix

# ClassesTab: Class Editor

The screenshot shows the 'ClassesTab: Class Editor' window. The interface includes a menu bar (File, Edit, View, Reasoner, Tools, Refactor, Window, Help), a toolbar, and a search bar. The 'Classes' tab is active, showing a class hierarchy and annotations. A blue circle highlights the 'Classes' tab, with a callout stating: 'editing of classes is carried out using the 'Classes Tab''. A red box outlines the 'Class hierarchy' section, with a callout stating: 'Class hierarchy: Subsumption hierarchy (superclass/subclass) Structure as asserted by the ontology engineer'. A blue box outlines the 'Annotations' section, with a callout stating: 'Class Annotations: OWL axioms annotating the selected class'. A green box outlines the 'Description' section, with a callout stating: 'Class Description: OWL axioms defining the selected class'. The 'Class hierarchy' section shows a subsumption hierarchy inferred by an OWL reasoner from class descriptions, with 'Thing' at the top. The 'Annotations' section shows a list of annotations. The 'Description' section shows a list of axioms defining the selected class, including 'Equivalent To', 'SubClass Of', 'SubClass Of (Anonymous Ancestor)', 'Members', 'Target for Key', 'Disjoint With', and 'Disjoint Union Of'.

editing of classes is carried out using the 'Classes Tab'

Class hierarchy: Subsumption hierarchy (superclass/subclass) Structure as asserted by the ontology engineer

Class Annotations: OWL axioms annotating the selected class

Class Description: OWL axioms defining the selected class

# Creating classes

Create classes **Pizza**, **PizzaTopping** and **PizzaBase** as subclasses of **Thing**

Press the  
Add Subclass  
button

The screenshot shows the Protégé interface. In the background, the 'Class hierarchy' panel shows 'Thing' as the root class. In the foreground, the 'Create a new OWLClass' dialog is open. The dialog has a 'Name' field containing 'Pizza' (labeled 2), an 'IRI' field containing 'http://www.pizza.com/ontologies/pizza.owl#Pizza', and a 'Validate' button (labeled 3). Below the dialog, the 'Class hierarchy' panel is shown again, but now it lists 'Thing', 'Pizza', 'PizzaBase', and 'PizzaTopping' as subclasses (labeled 5). The 'Add Subclass' button (labeled 1) is also visible in the background panel.

1

2 Enter the class Name

3

4 Repeat to create PizzaTopping and PizzaBase (try to use the Add Sibling Class button)

5

Ensure you have this initial Class Hierarchy (taxonomy)

# Disjoint classes

Let's say the `Pizza`, `PizzaBase` and `PizzaTopping` classes are **disjoint**  
→ an individual (or object) cannot be an instance of more than one of these three classes

The screenshot shows a software interface for managing class hierarchies. On the left, a 'Class hierarchy' panel lists 'Thing', 'Pizza', 'PizzaBase', and 'PizzaTopping'. 'Pizza' is selected. In the center, the 'Description: Pizza' panel shows various relationship buttons like 'Equivalent To', 'Sub Class Of', and 'Disjoint With'. The 'Disjoint With' button is highlighted with a green plus icon. On the right, a 'Pizza' dialog window is open, showing the same class hierarchy with 'PizzaBase' and 'PizzaTopping' selected. Below the dialog, a 'Disjoint With' list shows 'PizzaTopping, PizzaBase'. Numbered annotations 1 through 4 guide the user through the process.

- 1 Select the `Pizza` class in the hierarchy
- 2 Press the 'Disjoint With' button in the 'class description' view
- 3 Select `PizzaBase` and `PizzaTopping` in the dialog window that appears.
- 4 Validate. `PizzaBase` and `PizzaTopping` should now appear in the Disjoint With View.



# Disjoint classes

## Turtle

```
...
#####
#   Classes
#####
###  http://www.pizza.com/ontologies/pizza.owl#Pizza
:Pizza rdf:type owl:Class .

###  http://www.pizza.com/ontologies/pizza.owl#PizzaBase
:PizzaBase rdf:type owl:Class .

###  http://www.pizza.com/ontologies/pizza.owl#PizzaTopping
:PizzaTopping rdf:type owl:Class .

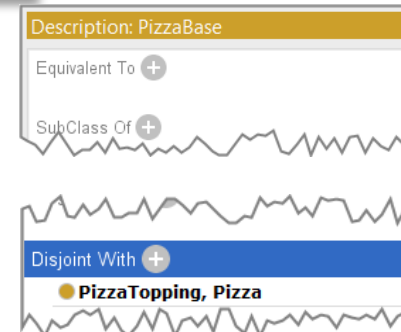
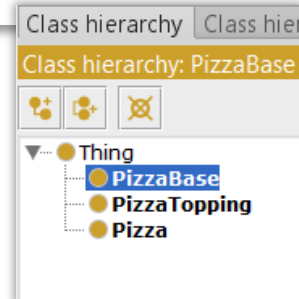
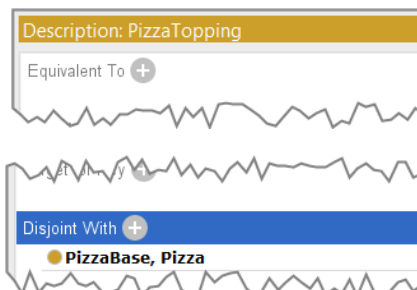
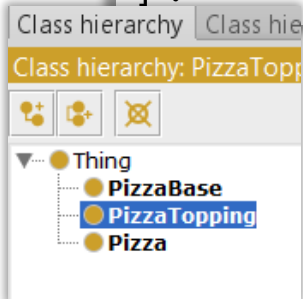
#####
#   General axioms
#####
[ rdf:type owl:AllDisjointClasses ;
  owl:members ( :Pizza
                  :PizzaBase
                  :PizzaTopping )
] .
```

Blank node

n-ary axiom

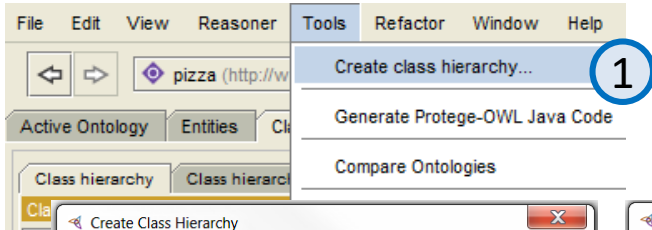
<https://www.w3.org/2007/OWL/wiki/FullSemanticsNaryAxioms>

RDF list

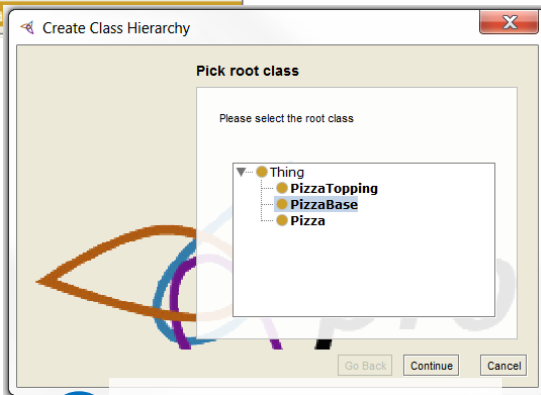


# Create a Class Hierarchy

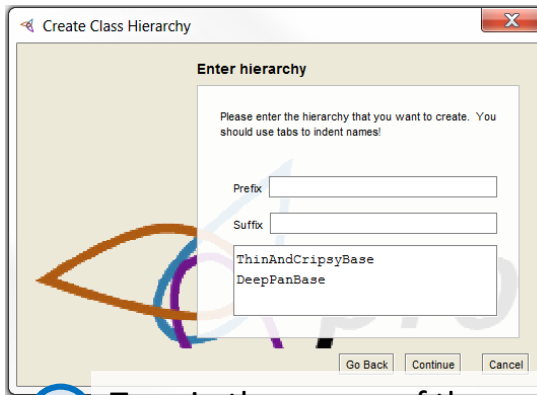
Create **ThinAndCrispyBase** and **DeepPanBase** as subclasses of **PizzaBase**



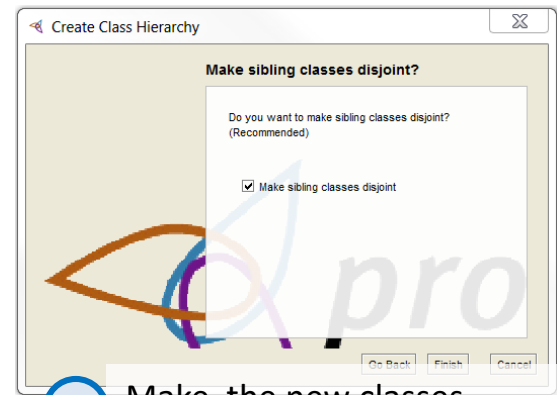
1



2 Select the **PizzaBase** as the root class

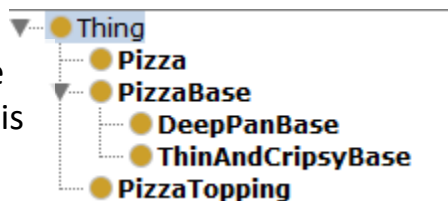


3 Type in the names of the classes to create

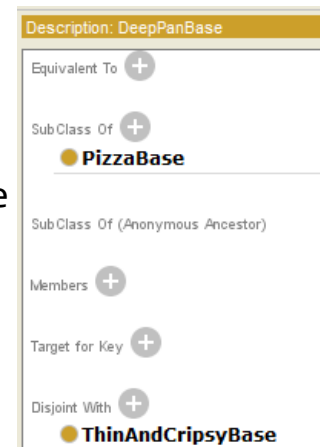


4 Make the new classes disjoint

5 Ensure that the class hierarchy is correct



6 Ensure that **DeepPanBase** and **ThinAndCrispyBase** classes have correct descriptions



# Create a Class Hierarchy (continued)

Turtle

```
...
#####
#   Classes
#####

### http://www.pizza.com/ontologies/pizza.owl# DeepPanBase
:DeepPanBase rdf:type owl:Class ;
    rdfs:subClassOf :PizzaBase ;
    owl:disjointWith :ThinAndCrispyBase .

### http://www.pizza.com/ontologies/pizza.owl#Pizza
:Pizza rdf:type owl:Class .

### http://www.pizza.com/ontologies/pizza.owl#PizzaBase
:PizzaBase rdf:type owl:Class .

### http://www.pizza.com/ontologies/pizza.owl#PizzaTopping
:PizzaTopping rdf:type owl:Class .

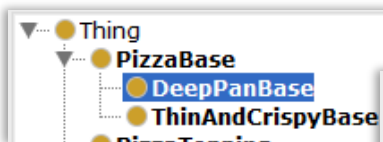
### http://www.pizza.com/ontologies/pizza.owl#ThinAndCrispyBase
:ThinAndCrispyBase rdf:type owl:Class ;
    rdfs:subClassOf :PizzaBase .
```

Declarations order doesn't matters

binary axiom  
OWL semantics implies that it's a symmetric property

*inferred*

*:ThinAndCrispyBase*  
*owl:disjointWith :DeepPanBase .*



Disjoint With +

ThinAndCrispyBase



Disjoint With +

DeepPanBase

# Create a Class Hierarchy (continued)

Create some subclasses of PizzaTopping :  
CheeseTopping, MeatTopping, ...

Hierarchy to create (without the Topping suffix)

```

Cheese
  Mozarella
  Paremezan
Meat
  Ham
  Pepperoni
  Salami
  SpicyBeef
Seafood
  Anchovy
  Prawn
  Tuna
Vegetable
  Capar
  Mushroom
  Olive
  Onion
  Pepper
    GreenPepper
    JalapenoPepper
    RedPepper
Tomato
```

The screenshot shows the 'Create Class Hierarchy' dialog box with two sub-windows. The top window, titled 'Enter hierarchy', contains a text area with the hierarchy and input fields for 'Prefix' and 'Suffix'. The bottom window, titled 'Make sibling classes disjoint?', has a checkbox for 'Make sibling classes disjoint' which is checked.

**Enter hierarchy**

Please enter the hierarchy that you want to create. You should use tabs to indent names!

Enter the Topping suffix for all the *topping* classes

Prefix

Suffix

Cheese

    Mozazeralla

    Paremezan

Meat

    Ham

    Pepperoni

    Salami

    SpicyBeef

Seafood

    Anchovy

    Prawn

    Tuna

Vegetable

    Caper

    Mushroom

    Olive

    Onion

    Pepper

        GreenPepper

        JalapenoPepper

        RedPepper

Tomato

**Make sibling classes disjoint?**

Do you want to make sibling classes disjoint? (Recommended)

☒ Make sibling classes disjoint

Go Back Continue Cancel

Go Back Finish Cancel

③ Make all the sibling classes disjoint when validating

# Creating a Class Hierarchy (continued)

4 Ensure that the class hierarchy is correct

5 Ensure that the class descriptions are correct

Class hierarchy: SalamiTopping

- Thing
  - Pizza
    - PizzaBase
      - DeepPanBase
      - ThinAndCrispyBase
    - PizzaTopping
      - MeatTopping
        - HamTopping
        - PepperoniTopping
        - SalamiTopping
        - SpicyBeefTopping
      - CheeseTopping
        - MozazerallaTopping
        - ParemezanTopping
      - VegetableTopping
        - CaperTopping
        - MushroomTopping
        - OliveTopping
        - OnionTopping
      - PepperTopping
        - GreenPepperTopping
        - JalapenoPepperTopping
        - RedPepperTopping
      - TomatoTopping
    - SeafoodTopping
      - AnchovyTopping
      - PrawnTopping
      - TunaTopping

Annotations: SalamiTopping

Description: SalamiTopping

Equivalent To +

Sub Class Of +

Sub Class Of (Anonymous Ancestor)

Members +

Target for Key +

Disjoint With +

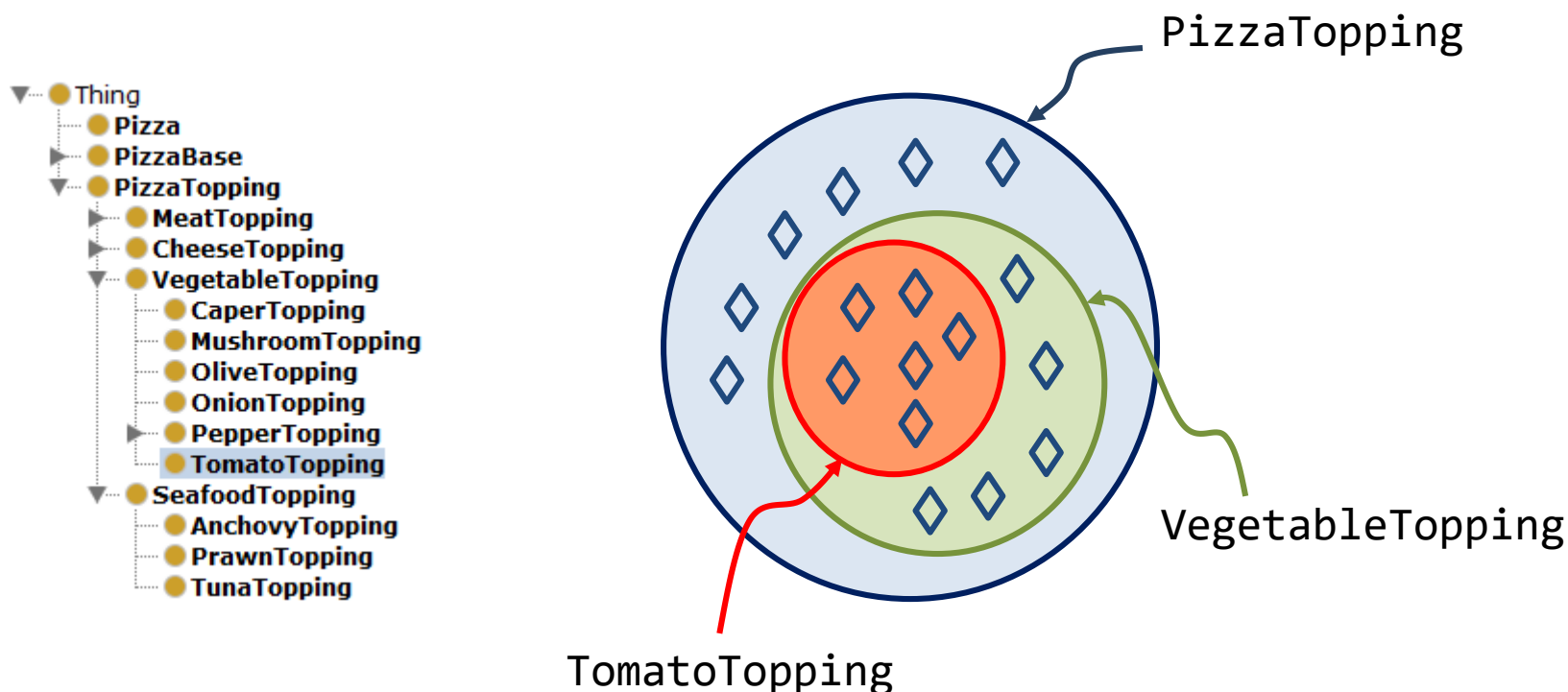
Disjoint Union Of +

MeatTopping

PepperoniTopping, SpicyBeefTopping, HamTopping

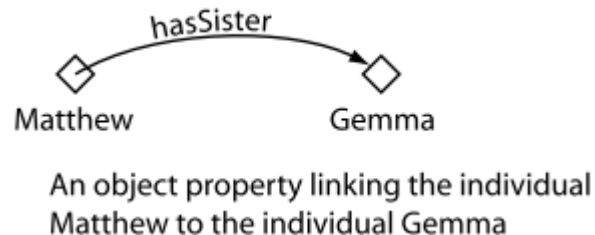
# Class Hierarchy

- In OWL *subclass* means necessary implication.
  - if A is a subclass of B then **ALL instances** of A are instances of B (without exception)

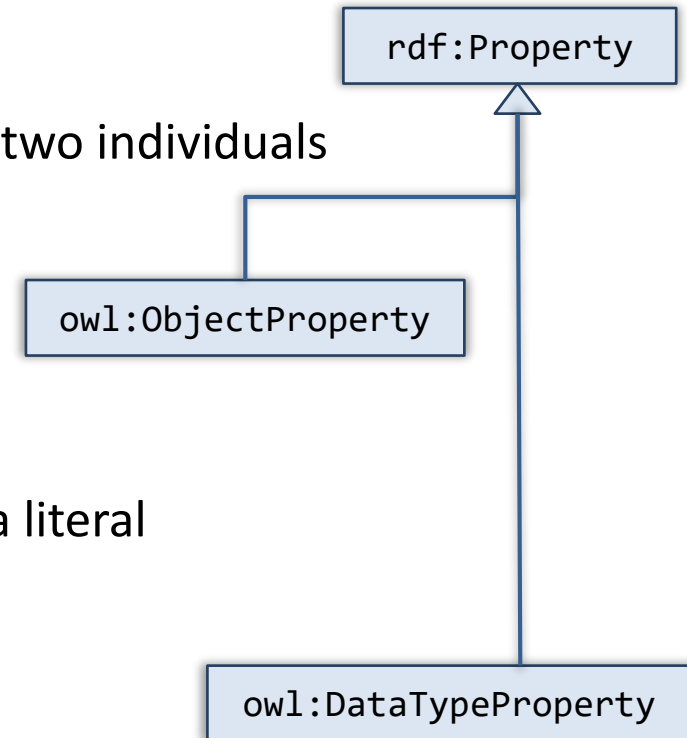
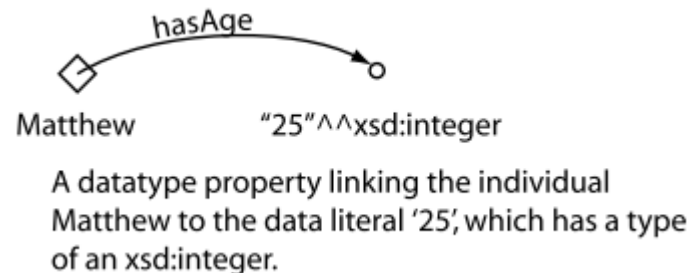


# OWL Properties

- OWL Properties represent relationships
- two main types of properties
  - **Object properties** : relationships between two individuals



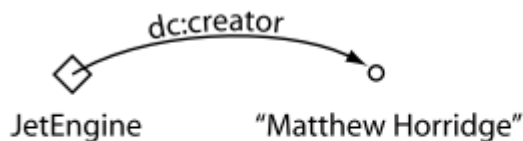
- **Datatype properties** : link an individual to a literal



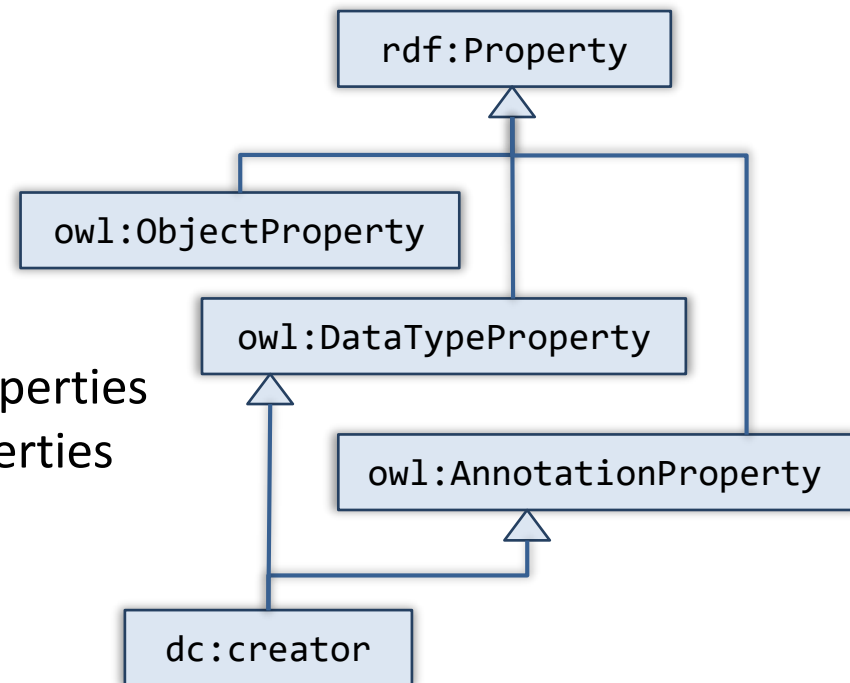
# OWL properties

- a third type of property
  - **Annotation properties:** can be used to add information (metadata - data about data) to classes, individuals and object/datatype properties.

- Object properties and Datatype properties may be marked as Annotation properties



An annotation property, linking the class 'JetEngine' to the data literal (string) "Matthew Horridge".

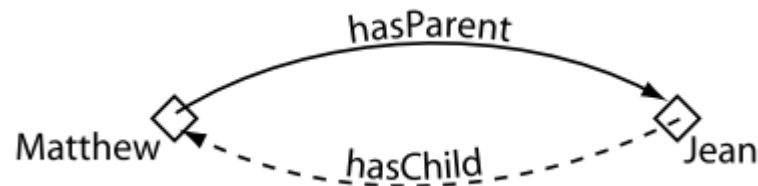




# Inverse properties

- Each object property may have a corresponding inverse property.
  - If some property links individual **a** to individual **b** then its inverse property will link individual **b** to individual **a**.

## Exemples



hasParent has an inverse property that is hasChild

```
<owl:ObjectProperty rdf:about="teaches">
  <rdfs:domain rdf:resource="AcademicStaffMember"/>
  <rdfs:range rdf:resource="Course"/>
  <owl:inverseOf rdf:resource="isTaughtBy"/>
</owl:ObjectProperty>
```

```
:teaches a owl:ObjectProperty ;
  rdfs:domain :AcademicStaffMember ;
  rdfs:range :Course ;
  owl:inverseOf :isTaughtBy .
```

# Object Properties Tab

editing of Object Properties is carried out using the '**Classes Tab**'

The screenshot shows the Protege software interface with the 'Object Properties' tab selected. The interface includes a menu bar (File, Edit, View, Reasoner, Tools, Refactor, Window, Help) and a toolbar. The main area is divided into several panes:

- Object property hierarchy:** A pane on the left showing a hierarchical structure of object properties, currently displaying 'topObjectProperty'.
- Annotations:** A pane on the right showing OWL axioms annotating the selected property.
- Description:** A pane on the right showing OWL axioms defining the selected property, including options like 'Equivalent To', 'SubProperty Of', 'Inverse Of', 'Domains (intersection)', 'Ranges (intersection)', 'Disjoint With', and 'SuperProperty Of (Chain)'.

Annotations:

PropertyAnnotations:  
OWL axioms annotating the selected Property

Property hierarchy:  
hierarchical structure  
(superProperty/subProperty)  
as asserted by the ontology engineer

Property Description:  
OWL axioms defining the selected Property

# Create an Object Property hierarchy

Create an Object Property **hasIngredient** as subProperty of **topObjectProperty**

Press the Add subproperty button

The screenshot shows the Protégé OWL editor interface. The main window displays the 'pizza' ontology. The 'Object Properties' tab is active, showing the 'Object property hierarchy: topObjectProperty'. A dialog box titled 'Create a new OWLObjectProperty' is open, with the following fields and buttons:

- Name:** hasIngredient (labeled 2)
- URI:** http://www.pizza.com/ontologies/pizza.owl#hasIngredient
- Buttons:** Validate (labeled 3), OK, Annuler

Below the dialog box, the 'Object property hierarchy: topObjectProperty' is shown. It lists the following properties:

- topObjectProperty
  - hasIngredient
    - hasBase
    - hasTopping

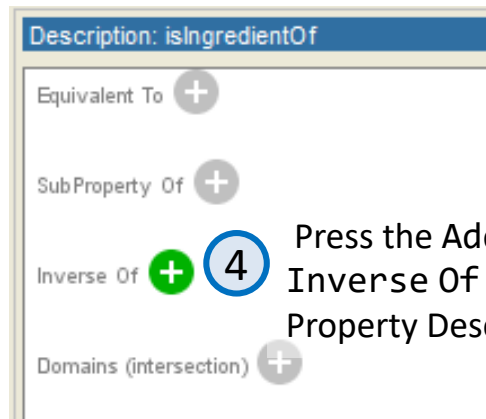
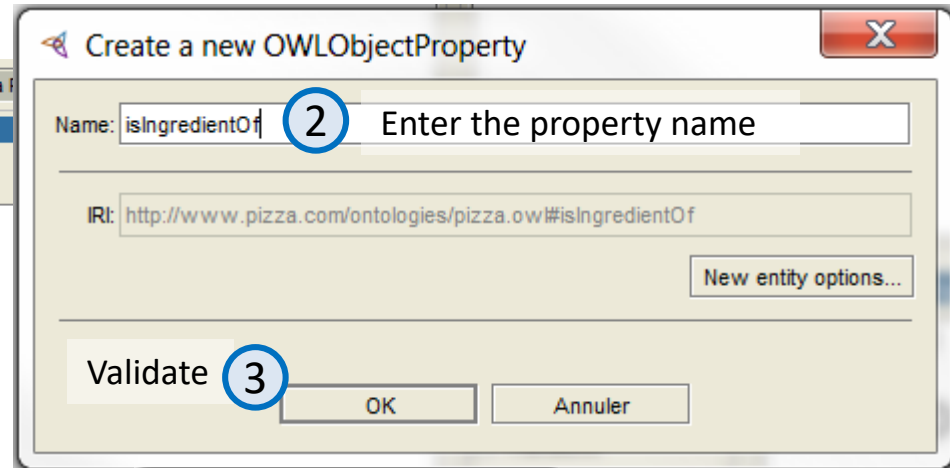
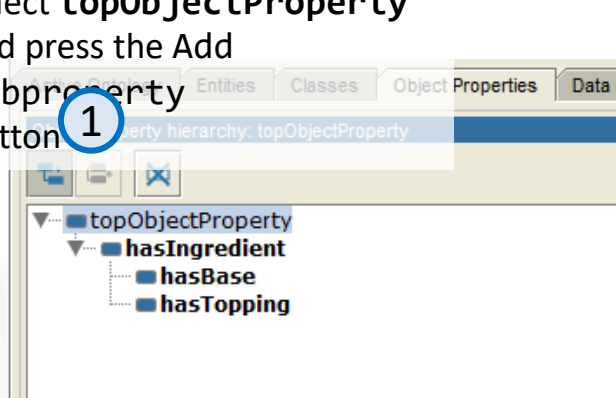
4 Create **hasBase** and **hasTopping** as sub properties of **hasIngredient**

5 Ensure the Object Property hierarchy is correct

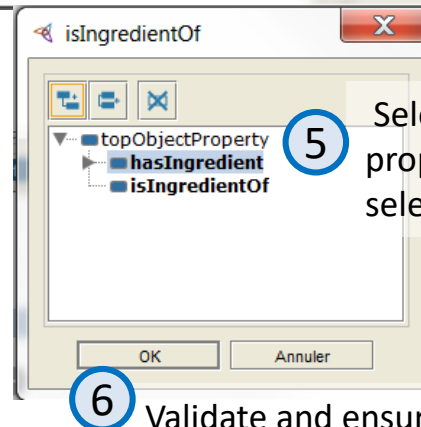
# Create inverse properties

Create an Object Property **isIngredientOf** as the inverse of **hasIngredient**

Select **topObjectProperty**  
and press the Add  
subproperty  
button

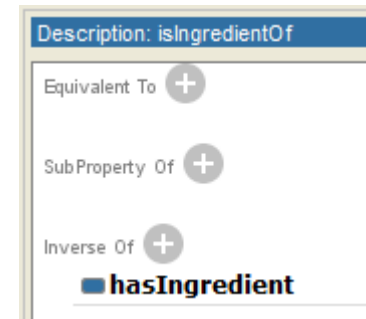


Press the Add icon next to  
Inverse Of button on the  
Property Description view



Select the **hasIngredient**  
property in the property  
selection dialog

Validate and ensure  
that **isIngredientOf**  
has a correct description



# Property hierarchy

## Turtle

```
...
#####
#   Object Properties
#####
###  http://www.pizza.com/ontologies/pizza.owl#hasBase
:hasBase rdf:type owl:ObjectProperty ;
        rdfs:subPropertyOf :hasIngredient .

###  http://www.pizza.com/ontologies/pizza.owl#hasIngredient
:hasIngredient rdf:type owl:ObjectProperty .

###  http://www.pizza.com/ontologies/pizza.owl#hasTopping
:hasTopping rdf:type owl:ObjectProperty ;
        rdfs:subPropertyOf :hasIngredient .

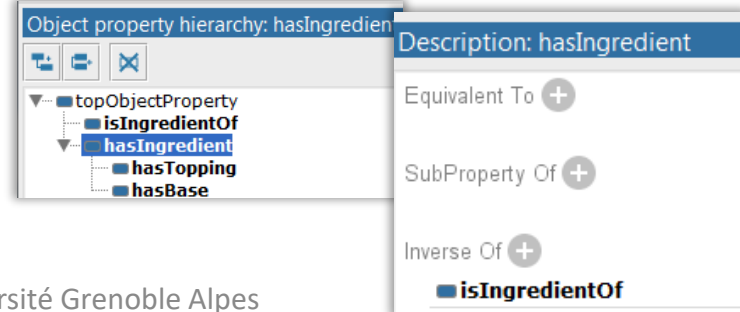
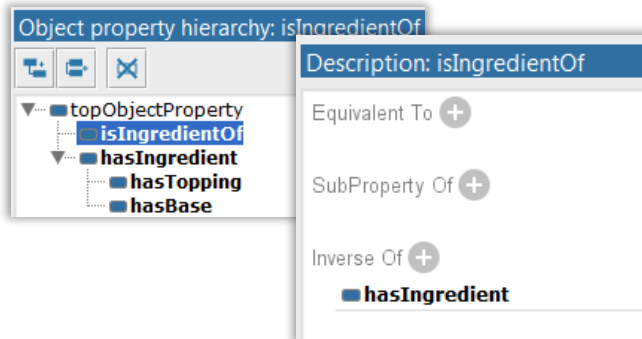
###  http://www.pizza.com/ontologies/pizza.owl#isIngredientOf
:isIngredientOf rdf:type owl:ObjectProperty ;
               owl:inverseOf :hasIngredient .
```

Declarations order doesn't matters

binary axiom  
OWL semantics implies that it's a symmetric property

*inferred*

```
:hasIngredient
  owl:inverseOf :isIngredient .
```



# Create inverse properties (continued)

Create an Object Property **isBaseOf** as the inverse of the **hasBase** property

The screenshot shows the Protégé interface with the 'Object Properties' tab selected. The 'Object property hierarchy: hasBase' window shows a tree structure with 'hasBase' selected. The 'Description: hasBase' window shows the 'Inverse Of' button with a green plus sign. The 'Create a new Property named isBaseOf' dialog box is open, showing the 'topObjectProperty' hierarchy with 'isBaseOf' added as a sub-property of 'isIngredientOf'. The 'Validate and ensure that hasBase has a correct description' dialog box is open, showing the 'Inverse Of' button with a green plus sign. The 'Description: hasBase' window shows the 'Inverse Of' button with a green plus sign and 'isBaseOf' listed as the inverse.

1 Select the **hasBase** property

2 Press the Add icon next to Inverse Of button on the Property Description view

3 Create a new Property named **isBaseOf**

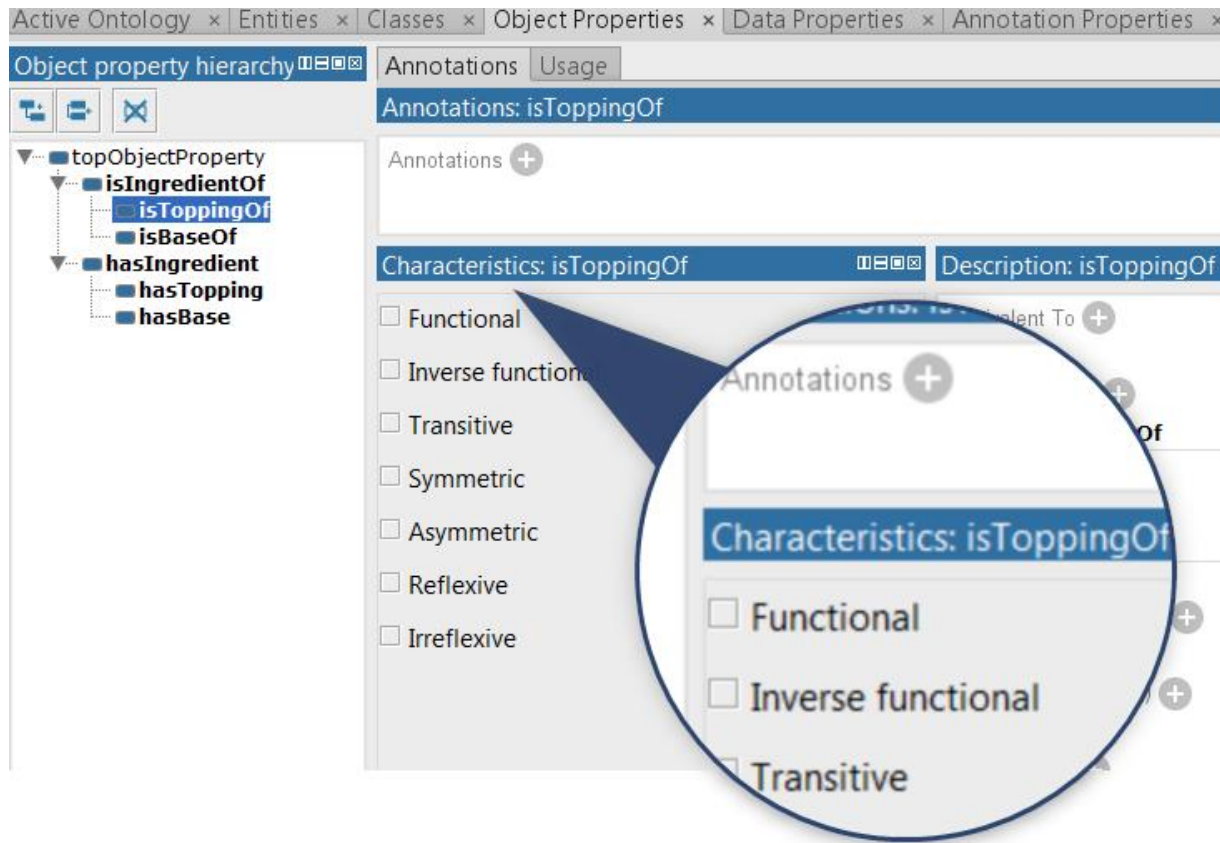
You can optionally place the new *isBaseOf* property as a sub-property of *isIngredientOf* (N.B This will get inferred later anyway when you use the reasoner).

4 Validate and ensure that **hasBase** has a correct description

5 Create an Object Property **isToppingOf** as the inverse of the **hasTopping** property

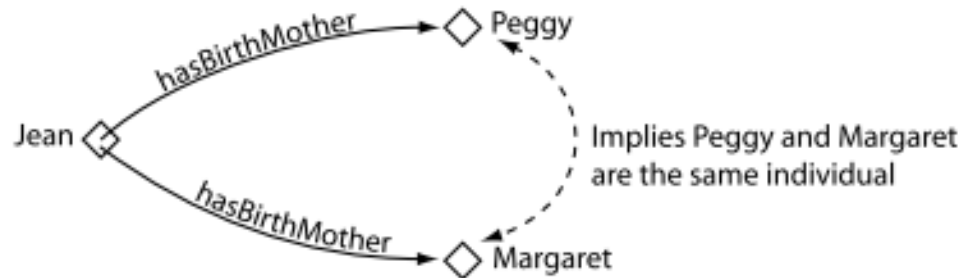
# Owl Object Property characteristics

- OWL allows the meaning of properties to be enriched through the use of *property characteristics*.



# Owl Object Property characteristics

- OWL allows the meaning of properties to be enriched through the use of *property characteristics*.
- **Functional Properties**
  - If a property is functional, for a given individual, there can be at most one individual that is related to the individual via the property.
  - Example : **hasBirthMother** a functional property : something can only have **one** birth mother



if **Peggy** and **Margaret** were explicitly stated to be two different individuals then the above statements would lead to an inconsistency.



# Owl Object Property characteristics

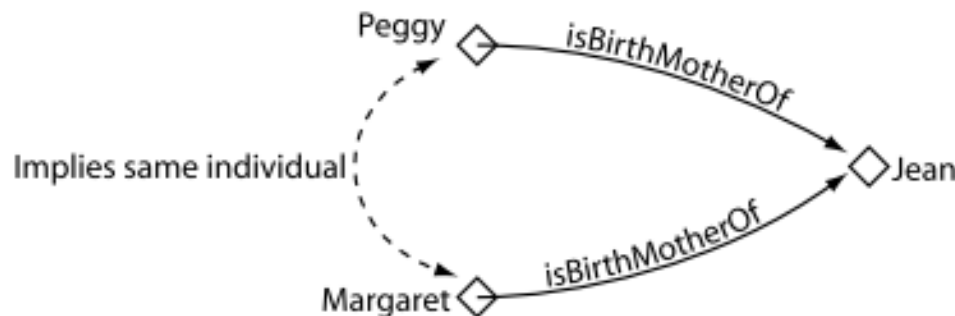
- **Inverse Functional Properties**

- If a property is inverse functional then it means that the inverse property is functional. For a given individual, there can be at most one individual related to that individual via the property.

- Example :

**isBirthMotherOf** : the inverse property of **hasBirthMother**

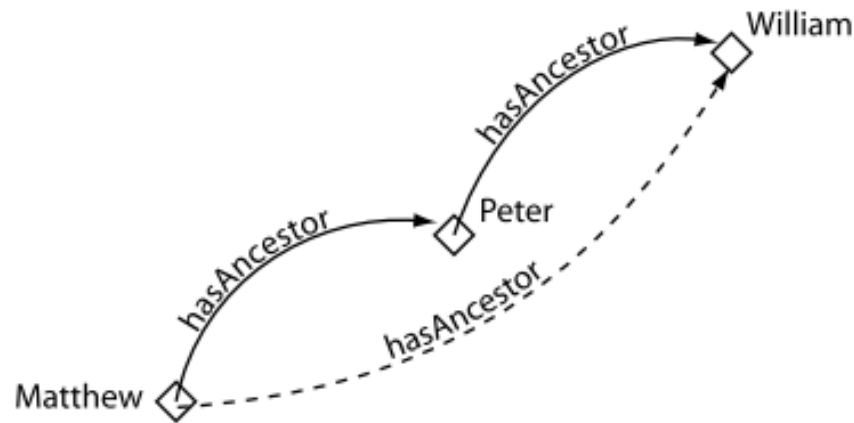
(since **hasBirthMother** is functional, **isBirthMotherOf** is inverse functional)



# Owl Object Property characteristics

- **Transitive Properties**

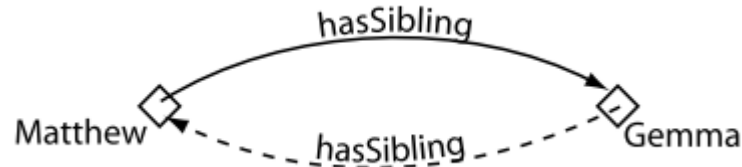
- If a property  $P$  is transitive, and the property relates individual  $a$  to individual  $b$ , and also individual  $b$  to individual  $c$ , then we can infer that individual  $a$  is related to individual  $c$  via property  $P$ .
- Example : **hasAncestor**



# Owl Object Property characteristics

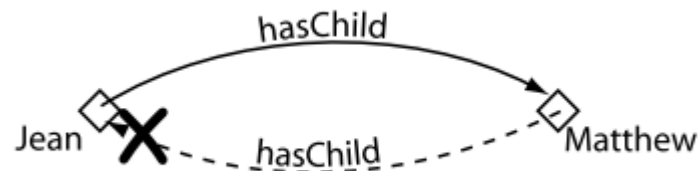
- **Symetric Properties**

- If a property  $P$  is symmetric, and the property relates individual  $a$  to individual  $b$  then individual  $b$  is **also** related to individual  $a$  via property  $P$ .
- Example : **hasSibling**



- **Asymetric Properties**

- If a property  $P$  is asymmetric, and the property relates individual  $a$  to individual  $b$  then individual  $b$  **cannot** be related to individual  $a$  via property  $P$ .
- Example : **hasChild**



# Owl Object Property characteristics

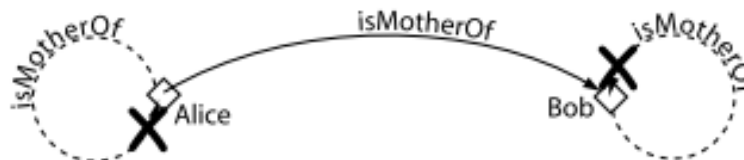
- **Reflexive Properties**

- A property  $P$  is said to be reflexive when the property must relate individual  $a$  to itself.
- Example : **knows**



- **Irreflexive Properties**

- If a property  $P$  is irreflexive, it can be described as a property that relates an individual  $a$  to individual  $b$ , where individual  $a$  and individual  $b$  are not the same.
- Example : **isMotherOf**

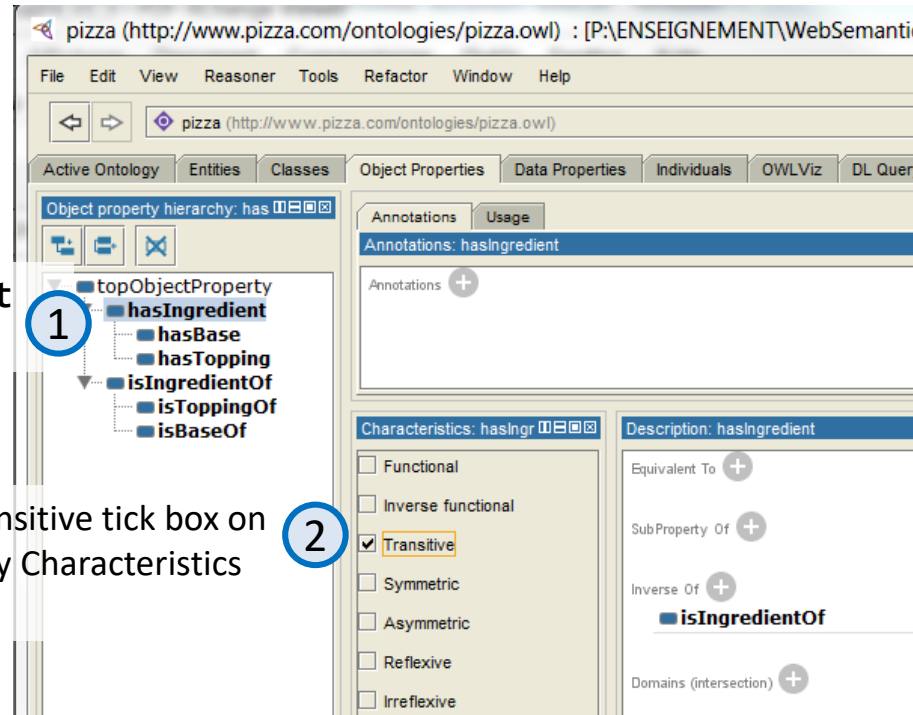


# Changing property characteristics

Make the **hasIngredient** property transitive

Select the **hasIngredient** property

Tick the Transitive tick box on the Property Characteristics View

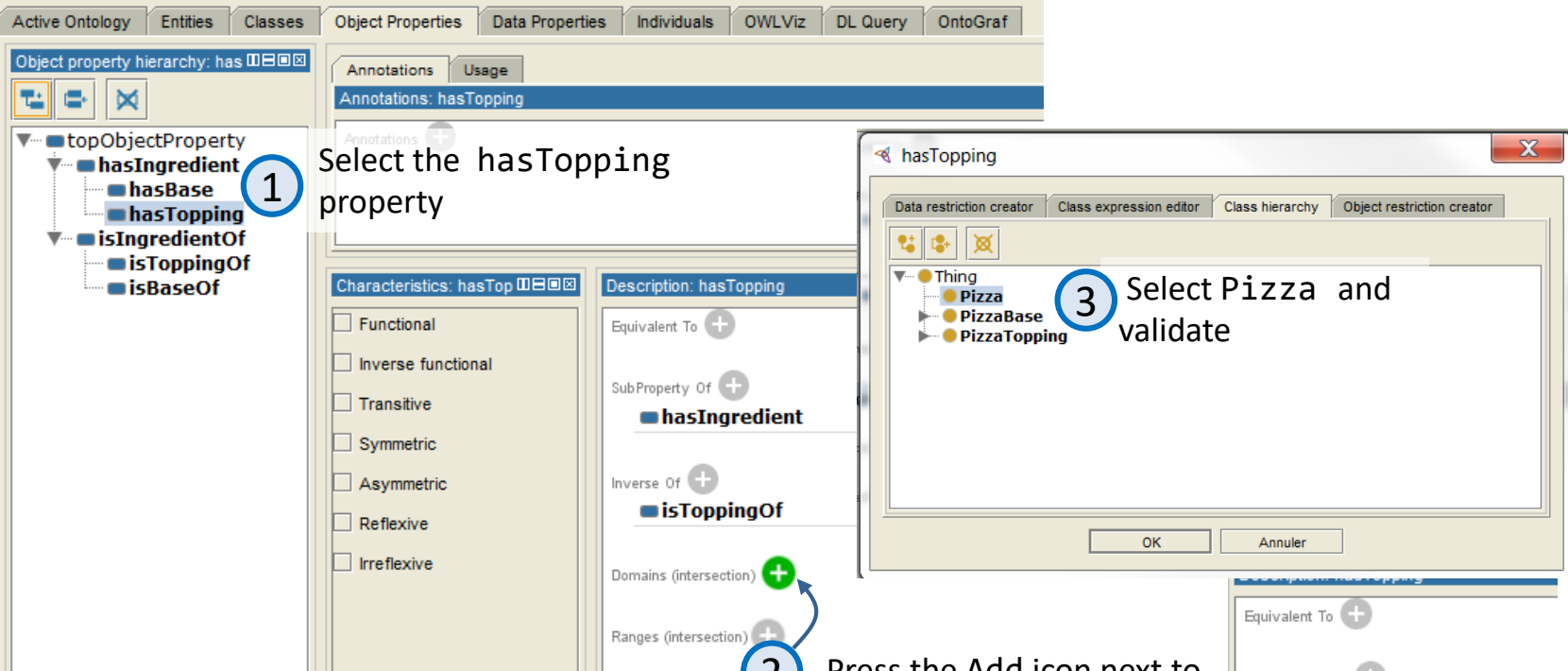


If a property is transitive then its inverse property should also be transitive.

- ③ Select the **isIngredientOf** property, which is the inverse of **hasIngredient**. Ensure that the transitive tick box is ticked. *this must be done manually in Protégé 4+. However, the reasoner will assume that if a property is transitive, its inverse property is also a transitive.*
- ④ Make the **hasBase** property functional

# Specify Domain and Range

Specify the **Pizza** class as being the domain of the **hasTopping** property



1 Select the **hasTopping** property

2 Press the Add icon next to Domain button on the Property Description view

3 Select **Pizza** and validate

4 Specify the **PizzaTopping** class as being the range of the **hasTopping** property

5 Ensure the **hasTopping** description is correct

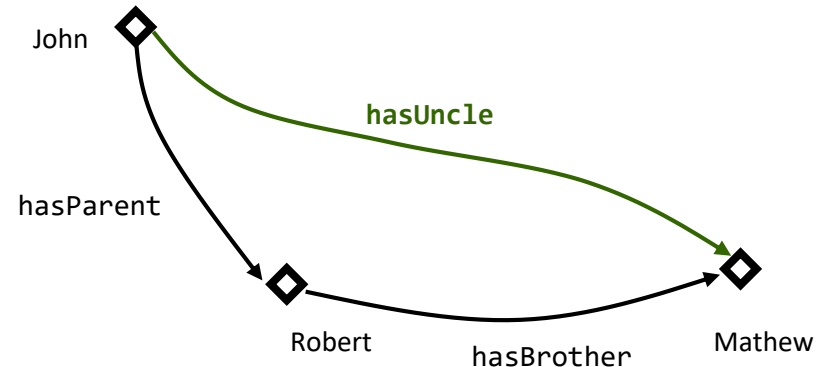
# OWL2 Property chains

- a way to define a property in terms of a chain of object properties that connect resources.

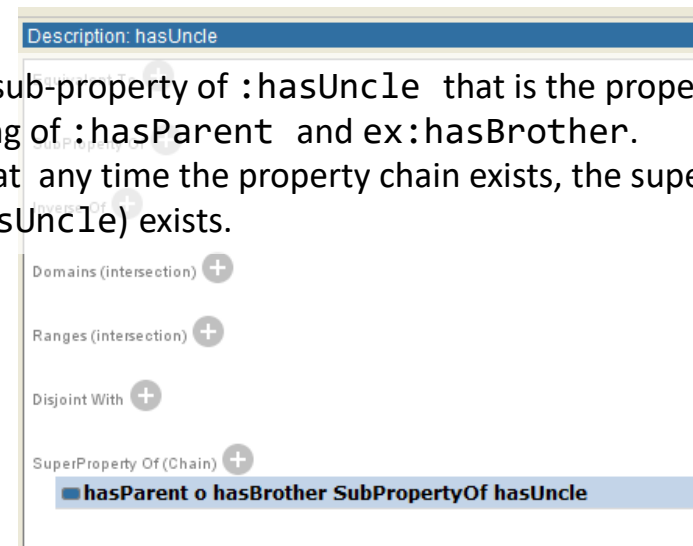
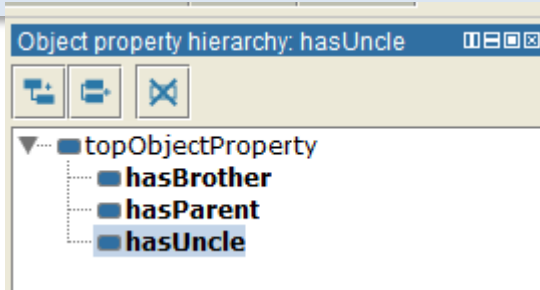
```
:John rdf:type ex:Person;
      :hasParent ex:Robert.
:Robert rdf:type :Person;
       :hasBrother :Mathew.
:Mathew rdf:type ex:Person.

:hasUncle rdf:type owl:ObjectProperty.
:hasParent rdf:type owl:ObjectProperty.
:hasBrother rdf:type owl:ObjectProperty.

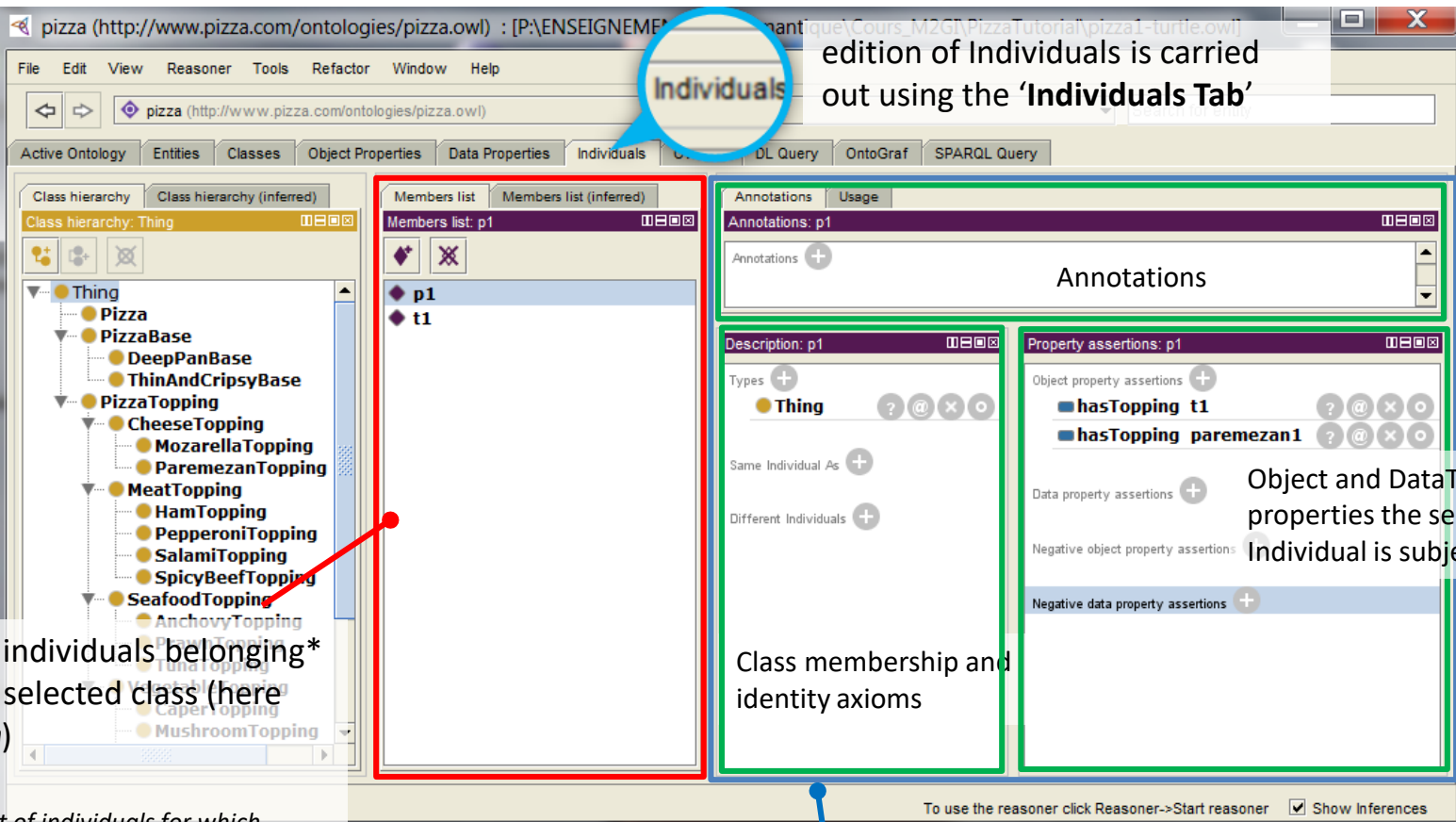
[rdfs:subPropertyOf ex:hasUncle;
 owl:propertyChain (
   :hasParent
   :hasBrother
 )
].
```



there exists a sub-property of `:hasUncle` that is the property chain consisting of `:hasParent` and `ex:hasBrother`. This means that any time the property chain exists, the super-property (`:hasUncle`) exists.



# Individuals Tab



edition of Individuals is carried out using the 'Individuals Tab'

List of individuals belonging\* to the selected class (here Thing)

\* the list of individuals for which membership is asserted



see the video to configure Individual View.

Selected Individual (**p1**) description: OWL axioms the selected Individual is subject of.



# Creating new Individuals

Create a new individual **paremezan1** in the class **ParemezanTopping**

Select a class in the **Class hierarchy** view of the **Individuals Tab**

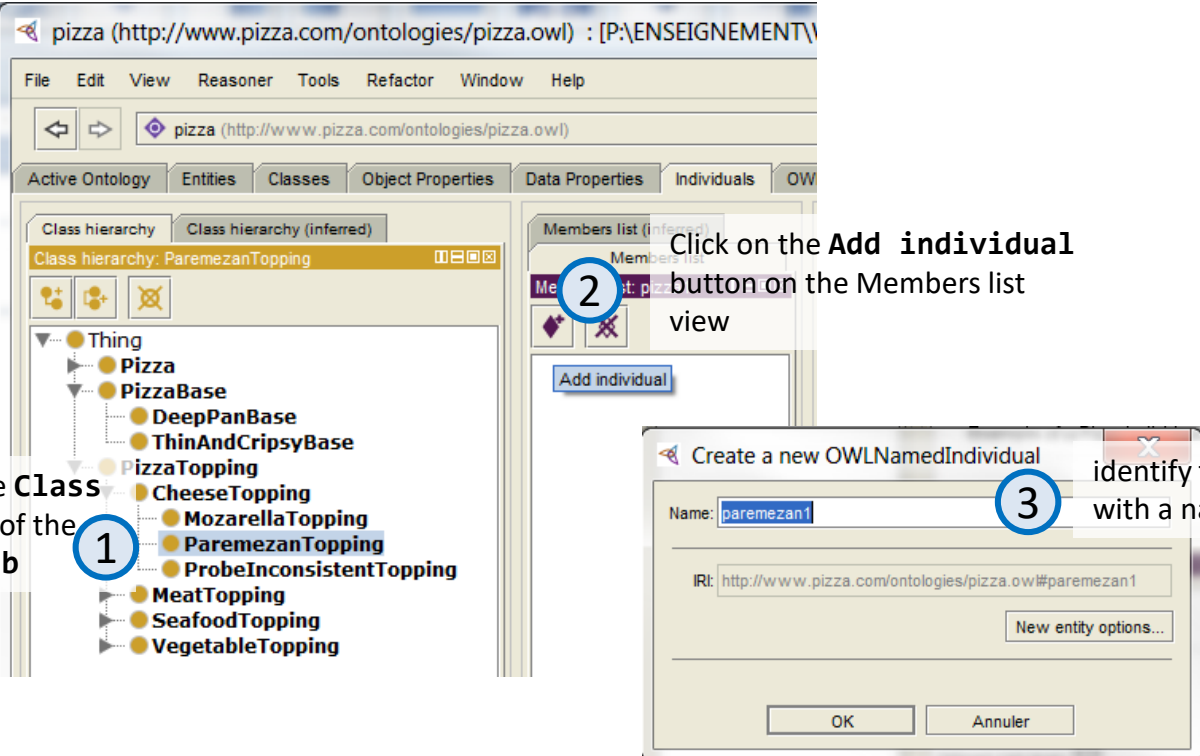
1

Click on the **Add individual** button on the **Members list** view

2

identify the new individual with a name

3



4 Create new individuals **p1**, **t1** in the class **owl:Thing**

# Creating new Individuals

Create a new **hasTopping** relation in between individual **p1** and individual **t1**

Active Ontology

Entities

Classes

Object Properties

Data Properties

Individuals

OWL Viz

DL Query

OntoGraf

Class hierarchy

Class hierarchy (inferred)

Class hierarchy: Thing

Thing

Pizza

PizzaBase

DeepPanBase

ThinAndCrispyBase

PizzaTopping

CheeseTopping

MeatTopping

SeafoodTopping

VegetableTopping

Members list (inferred)

Members list

Members list: p1

p1

t1

Annotations

Usage

Annotations: p1

Annotations

Description: p1

Types

Thing

Property assertions: p1

Object property assertions

4

Ensure that **p1** description is correct

Description: p1

Types

Thing

Same Individual As

Different Individuals

Property assertions: p1

Object property assertions

hasTopping t1

Data property assertions

Negative object property assertions

3

Select **hasTopping** property and **t1** value in the property assertion dialog

p1

topObjectProperty

hasIngredient

hasBase

hasTopping

isIngredientOf

p1

paremezan1

t1

2

Click on the **Add object property assertion** in the Property assertions view for **p1**.

5

Let's do some (basic) semantic reasoning

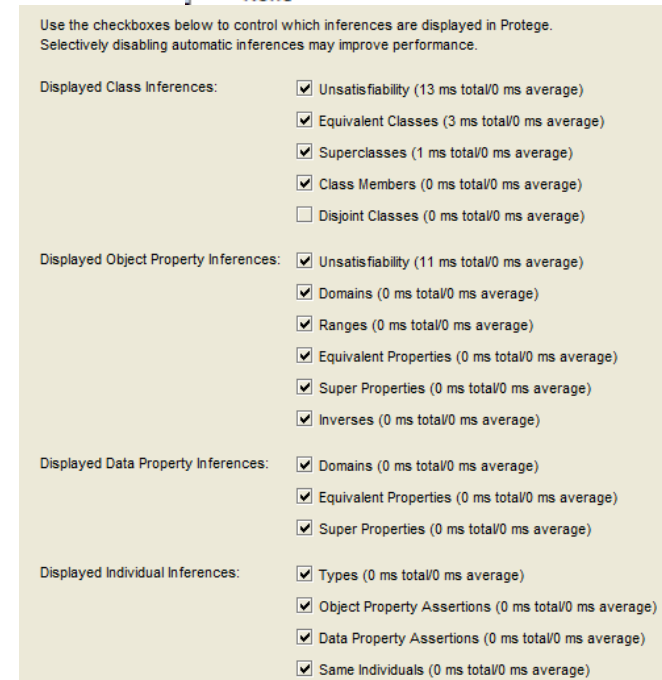
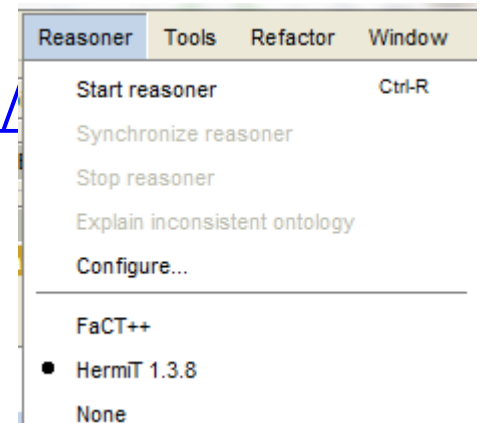


# OWL Reasoners

- ontologies that are described using OWL-DL can be processed by a ***reasoner***.
  - thanks to the semantics of the description language the reasoner can deduce new facts from the facts asserted in the ontology.
  - example of services offered by a reasoner
    - **classification**
      - test whether or not one class is a subclass of another class.
        - to compute the inferred ontology class hierarchy
    - **consistency checking**
      - Based on the description (conditions) of a class the reasoner can check whether or not it is possible for the class to have any instances.
        - class is *inconsistent* if it cannot possibly have any instances
    - **realization**
      - find the classes of individuals

# Reasoners in Protege

- two reasoners integrated to Protégé 4.3
  - FaCT++ <http://owl.man.ac.uk/factplusplus/>
    - C++ reasoner
  - Hermit <http://hermit-reasoner.com/>
    - Java reasoner (OWL-API) based on “hypertableau” calculus  
Boris Motik, Rob Shearer, and Ian Horrocks.  
*Hypertableau Reasoning for Description Logics*.  
Journal of Artificial Intelligence Research, 36:165-228, 2009.  
<http://www.hermit-reasoner.com/publications/msh09hypertableau.pdf>
- other reasoners (commercial)
  - Pelet
  - RACER



# Reasoning on individuals

1 In the Reasoner drop down menu start the Hermit Reasoner

2 Inferences are displayed with a yellow background

3 Ensure that **t1** as been inferred to be a PizzaTopping member, an ingredient and atopping of p1.

asserted property

inferred property

Annotations: p1

Description: p1

Property assertions: p1

Description: t1

Property assertions: t1

Class hierarchy:

- Thing
  - Pizza
    - PizzaBase
      - DeepPanBase
      - ThinAndCrispyBase
    - PizzaTopping
      - CheeseTopping
      - MeatTopping
      - SeafoodTopping
      - VegetableTopping

# Reasoning on individuals

Class hierarchy: ParemezanTopping

- Thing
  - Pizza
    - PizzaBase
      - PizzaTopping
        - CheeseTopping
          - MozarellaTopping
            - ParemezanTopping
              - MeatTopping

Members list: paremezan1

Annotations: paremezan1

Description: paremezan1

Types: ParemezanTopping

Property assertions: paremezan1

Object property assertions: isIngredientOf t1

1 Assert that individual **paremezan1** is **IngredientOf t1**

Description: p1

Types: Thing, Pizza

Property assertions: p1

Object property assertions: hasTopping t1, hasIngredient t1, hasIngredient paremezan1

2 Verify that **p1 hasIngredient paremezan1** has been inferred. If necessary synchronize the reasoner.

3 Look for explanations about this inference

Reasoner Tools Refactor Window

Start reasoner

Synchronize reasoner Ctrl-R

The current reasoner is active but has not taken into account the recent changes to the ontology. In this mode, reasoning results may be inaccurate. Pushing this button will resynchronize the reasoner with the ontology leading to inferences that are once again accurate.

FaCT++

HermiT 1.3.8

None

Explanation for p1 hasIngredient paremezan1

1) paremezan1 isIngredientOf t1 In ALL other justifications

2) p1 hasTopping t1 In ALL other justifications

3) isIngredientOf InverseOf hasIngredient In ALL other justifications

4) Transitive: hasIngredient In ALL other justifications

5) hasTopping SubPropertyOf hasIngredient In NO other justifications

Explanation 2

1) paremezan1 isIngredientOf t1 In ALL other justifications

2) p1 hasTopping t1 In ALL other justifications

# Reasoning on individuals

1. Create a new individual **p2** in the class **owl:Thing**
2. Assert that **p2** **hasTopping** **t1**
3. Make **hasTopping** inverseFunctional
4. Run the reasoner and verify that **p2** is the same as **p1**

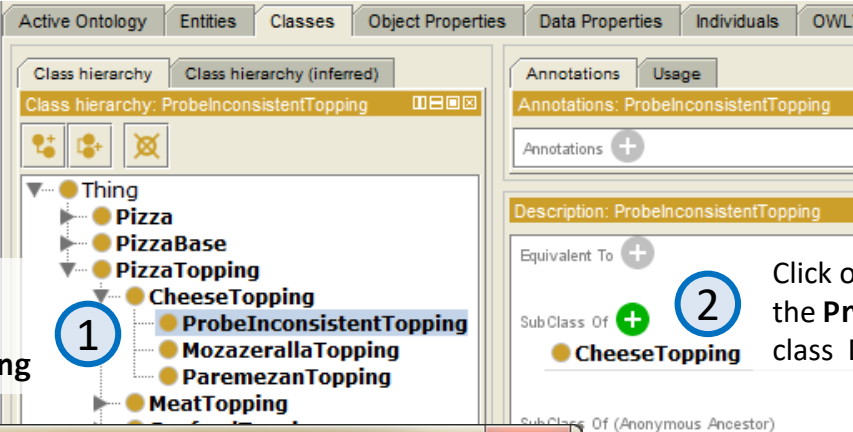
The screenshot displays a Semantic Web editor interface with several panels:

- Class hierarchy:** Shows a tree structure starting with **Thing**, which includes **Pizza**, **PizzaBase**, **PizzaTopping**, **CheeseTopping**, **MozarellaTopping**, **ParemezanTopping**, **MeatTopping**, **SeafoodTopping**, and **VegetableTopping**.
- Members list (inferred):** Lists individuals **p1**, **p2**, and **t1**. **p2** is currently selected.
- Annotations: p2:** A panel for adding annotations to individual **p2**.
- Description: p2:** Shows the types of **p2** as **Thing** and **Pizza**. Below this, a red circle highlights the **Same Individual As** section, which contains **p1**, indicating that **p2** is inferred to be the same individual as **p1**.
- Property assertions: p2:** Shows object property assertions for **p2**, including **hasTopping t1**, **hasIngredient t1**, and **hasIngredient paremezan1**.

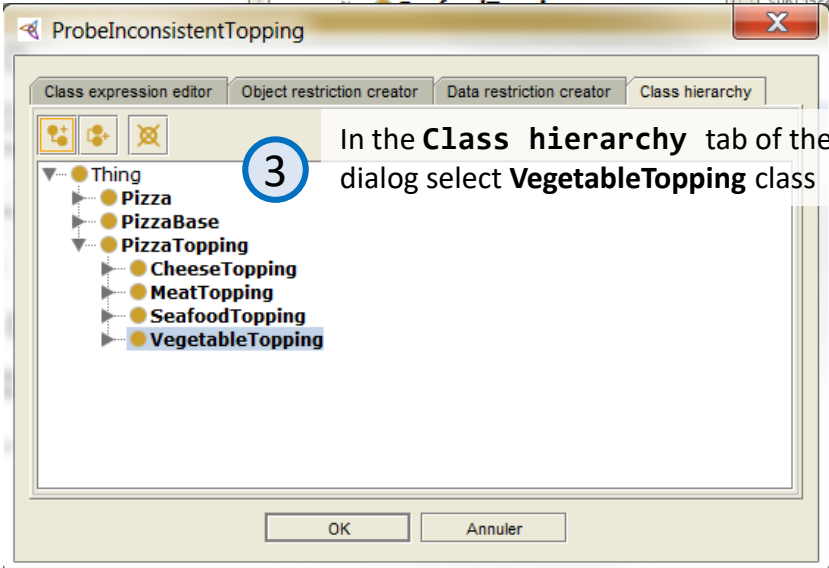
# Testing for Inconsistent Classes

To demonstrate the use of the reasoner in detecting inconsistencies in the ontology create a **ProbeInconsistentTopping** class that is a subclass of both **CheeseTopping** and also **VegetableTopping**.

Create a subclass of **CheeseTopping** named **ProbeInconsistentTopping**

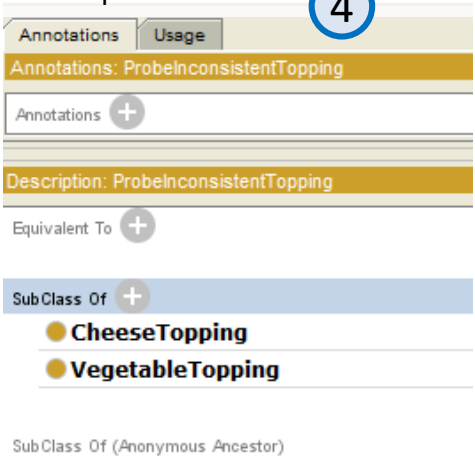


Click on the **Add SubClass** button on the **ProbeInconsistentTopping** class Description View.



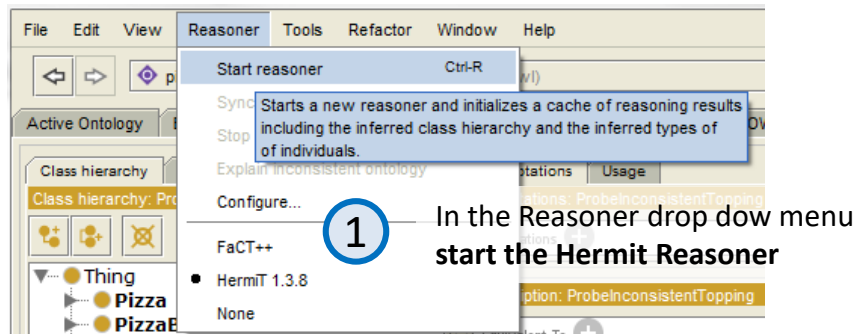
In the **Class hierarchy** tab of the dialog select **VegetableTopping** class

ensure that the **ProbeInconsistentTopping** class description is correct.



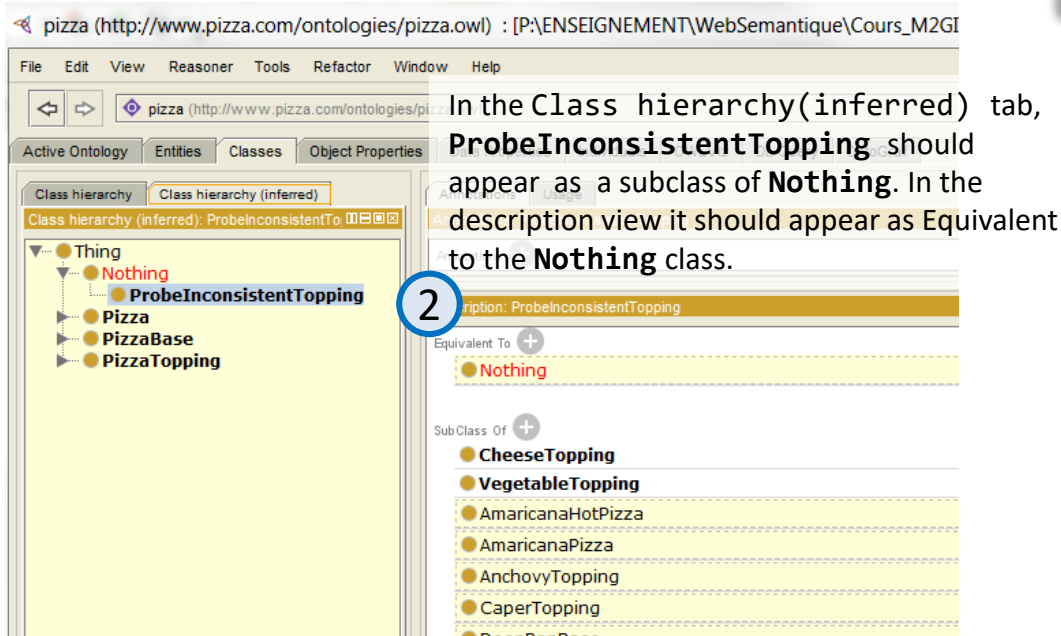


# Testing for Inconsistent Classes



Nothing ???

**owl:Nothing** is a predefined class whose extension is the empty set. Consequently, **owl:Nothing** is a subclass of every class and a class equivalent to **owl:Nothing** is inconsistent, it can't have any instances.

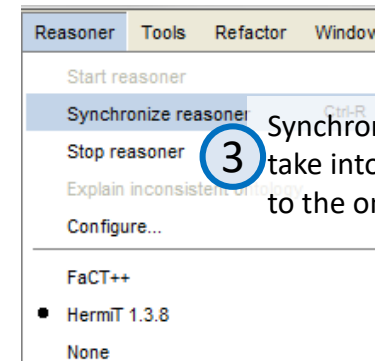
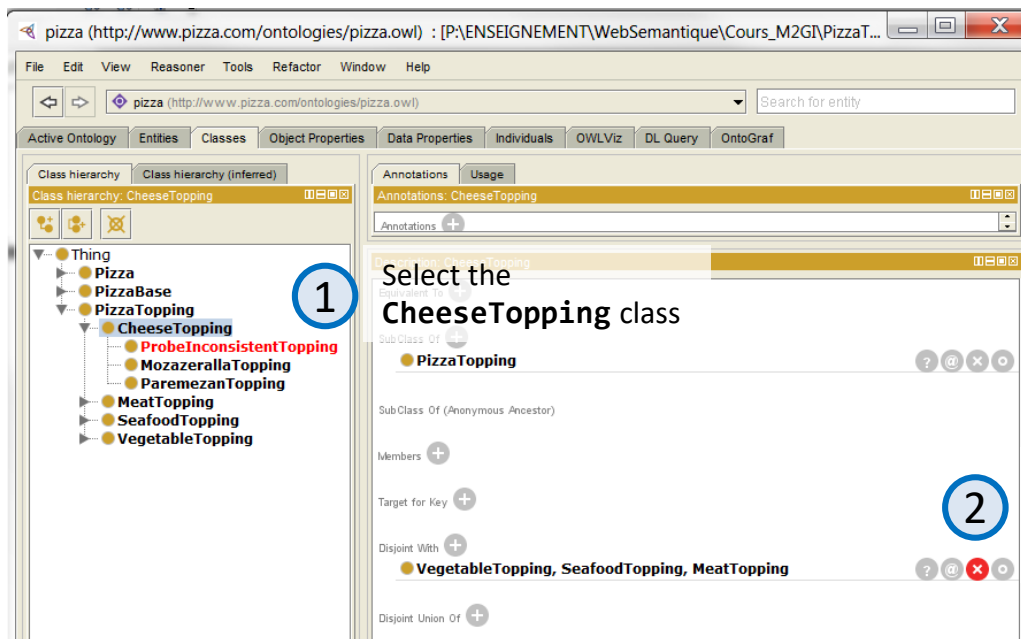


Why **ProbeInconsistentTopping** has been found as inconsistent ?

because its superclasses **VegetableTopping** and **CheeseTopping** are disjoint from each other → individuals that are members of the class **CheeseTopping** cannot be members of the class **VegetableTopping** and vice-versa.

# Testing for Inconsistent Classes

Remove the disjoint statement between **CheeseTopping** and **VegetableTopping** to see what happens.



Synchronize the reasoner to take into account the change to the ontology

Click on the **Remove Disjoint With** button on the **CheeseTopping** class Description View.

4 Verify that **ProbeInconsistentTopping** is no longer inconsistent.

5 Fix the ontology by making again **CheeseTopping** and its siblings classes disjoint from each other, and delete **ProbeInconsistentTopping** class

- Using properties to describe classes
  - Properties restriction

# Properties Restrictions

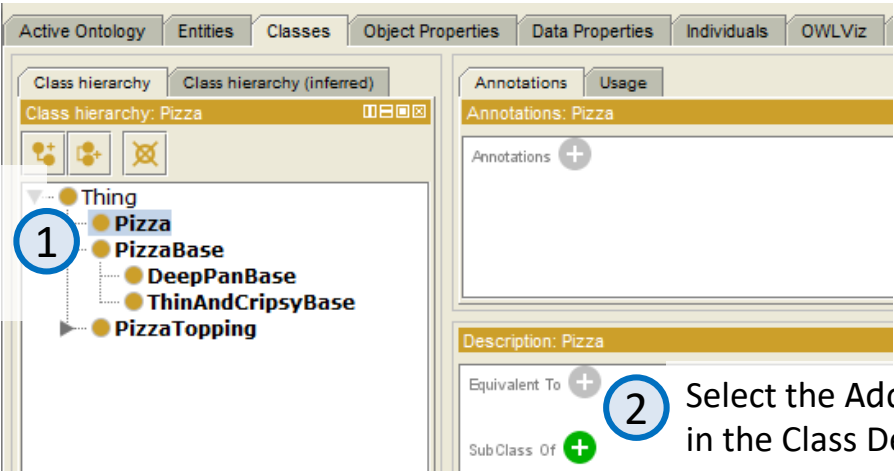
- In the previous examples, classes were explicitly defined.
  - **named classes**
- In OWL a class can be described or defined by the relationships that its members (individuals) participate in.
  - **properties restrictions** (another kind of classes)
  - examples:
    - The class of individuals that have more than three ***hasTopping*** relationships.
    - The class of individuals that have at least one ***hasTopping*** relationship to individuals that are members of **MozzarellaTopping** – i.e. the class of things that have at least one kind of mozzarella topping.
    - The class of individuals that only have ***hasTopping*** relationships to members of **VegetableTopping** – i.e. the class of individuals that only have toppings that are vegetable toppings.

# Categories of restrictions

- three main categories of **properties restrictions**
  - **Quantifiers Restrictions**
    - Existential Restrictions (**owl:someValuesFrom** restriction  $\Leftrightarrow \exists$  quantifier in D.L.)
      - classes of individuals that participate in **at least one** relationship along a specified property to individuals that are members of a specified class.
      - ex : *the class of individuals that have at least one (some) **hasTopping** relationship to members of **MozzareLLaTopping***
    - Universal Restrictions (**owl:allValuesFrom** restriction  $\Leftrightarrow \forall$  quantifier in D.L.)
      - classes of individuals that for a given property **only** have relationships along this property to individuals that are members of a specified class.
      - ex: *the class of individuals that only have **hasTopping** relationships to members of **VegetableTopping**.*
  - **Cardinality Restrictions**
  - **hasValue Restrictions**

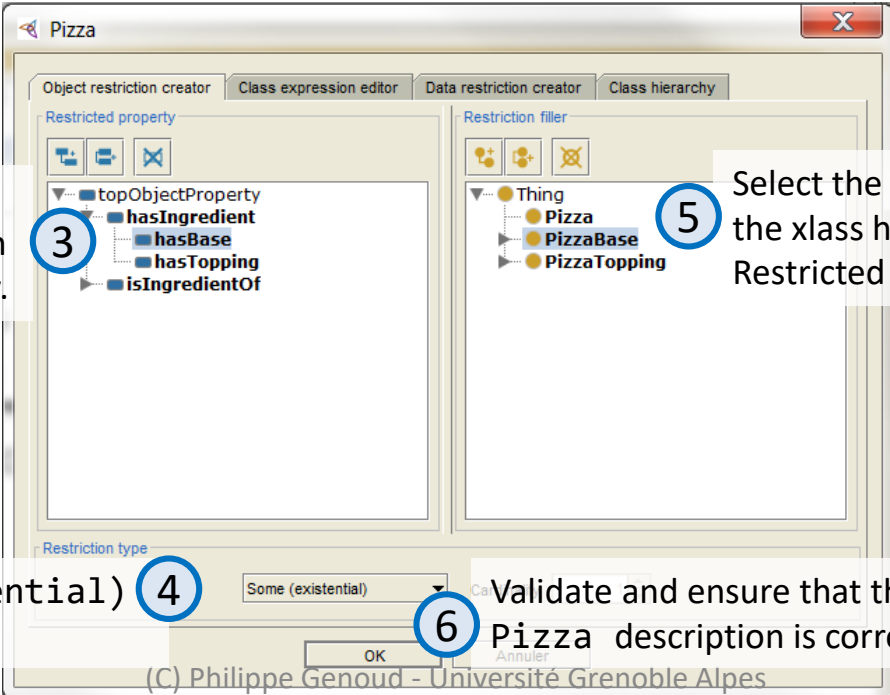
# Creating a class with an existential restriction

Add an existential restriction to the **Pizza** class that specifies a **Pizza** must have a **PizzaBase**



Select the **Pizza** class

Select the Add icon next to SubClass Of header in the Class Description View .

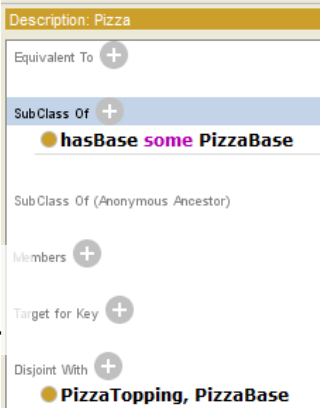


Select the **hasBase** on the property hierarchy in Restricted property view.

Select the **PizzaBase** on the class hierarchy in Restricted property view.

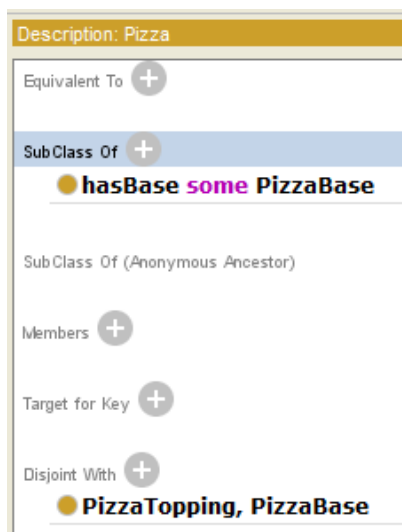
Select the **Some (existential)** restriction type.

Validate and ensure that the **Pizza** description is correct.



# Interpretation of existential restrictions

## Meaning of the restriction



Restrictions are used in OWL class descriptions to specify *anonymous superclasses* (unnamed classes) of the class being described.

The anonymous class corresponding to a restriction contains all of the individuals that satisfy the restriction – i.e. all of the individuals that have the relationships required to be a member of the class.

## Turtle

```
:Pizza rdf:type owl:Class ;
      rdfs:subClassOf [
```

blank node corresponding  
to an anonymous class

```
      rdf:type owl:Restriction ;
      owl:onProperty :hasBase ;
      owl:someValuesFrom :PizzaBase
```

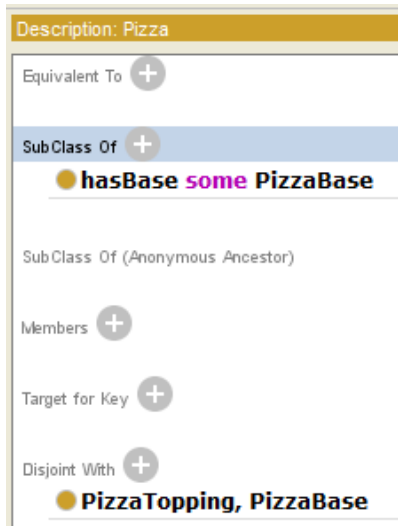
```
] .
```

## RDF/XML

```
<!-- http://www.pizza.com/ontologies/pizza.owl#Pizza -->

<owl:Class rdf:about="http://www.pizza.com/ontologies/pizza.owl#Pizza">
  <rdfs:subClassOf>
    <owl:Restriction>
      <owl:onProperty rdf:resource="http://www.pizza.com/ontologies/pizza.owl#hasBase"/>
      <owl:someValuesFrom rdf:resource="http://www.pizza.com/ontologies/pizza.owl#PizzaBase"/>
    </owl:Restriction>
  </rdfs:subClassOf>
</owl:Class>
```

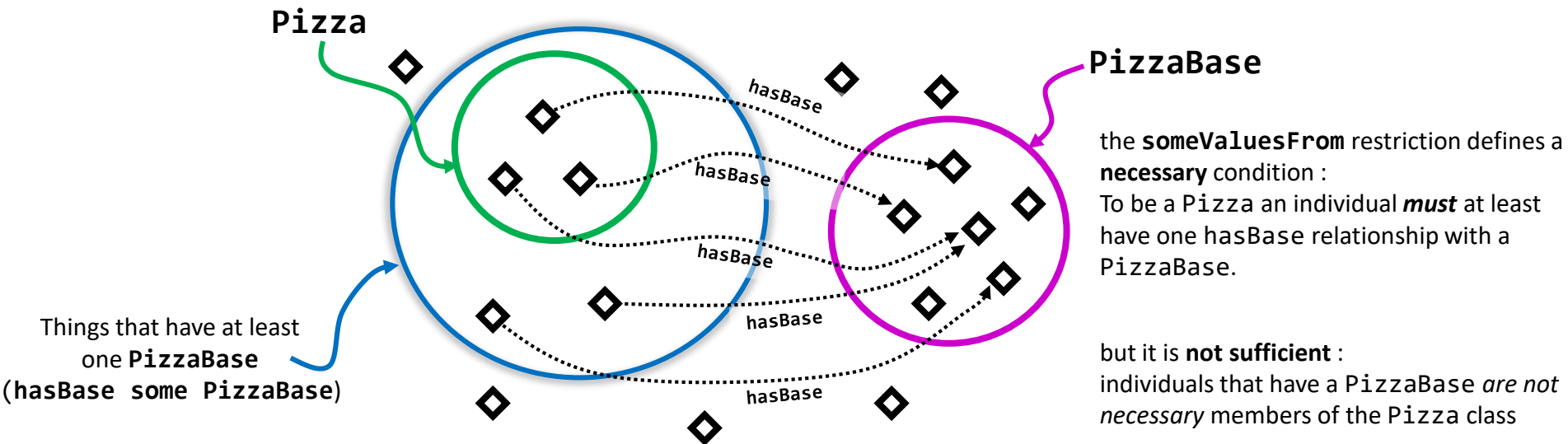
# Interpretation of existential restrictions



## Turtle

```
:Pizza rdf:type owl:Class ;
      rdfs:subClassOf [
        rdf:type owl:Restriction ;
        owl:onProperty :hasBase ;
        owl:someValuesFrom :PizzaBase
      ] .
```

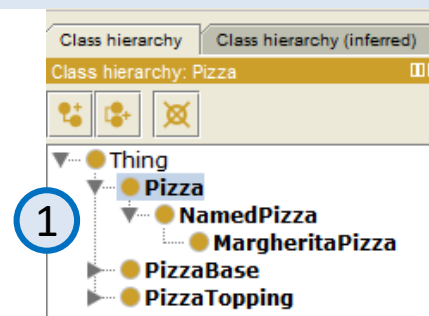
the class **Pizza** is a subclass of **Thing** and a subclass of the things that have a base which is some kind of **PizzaBase**.



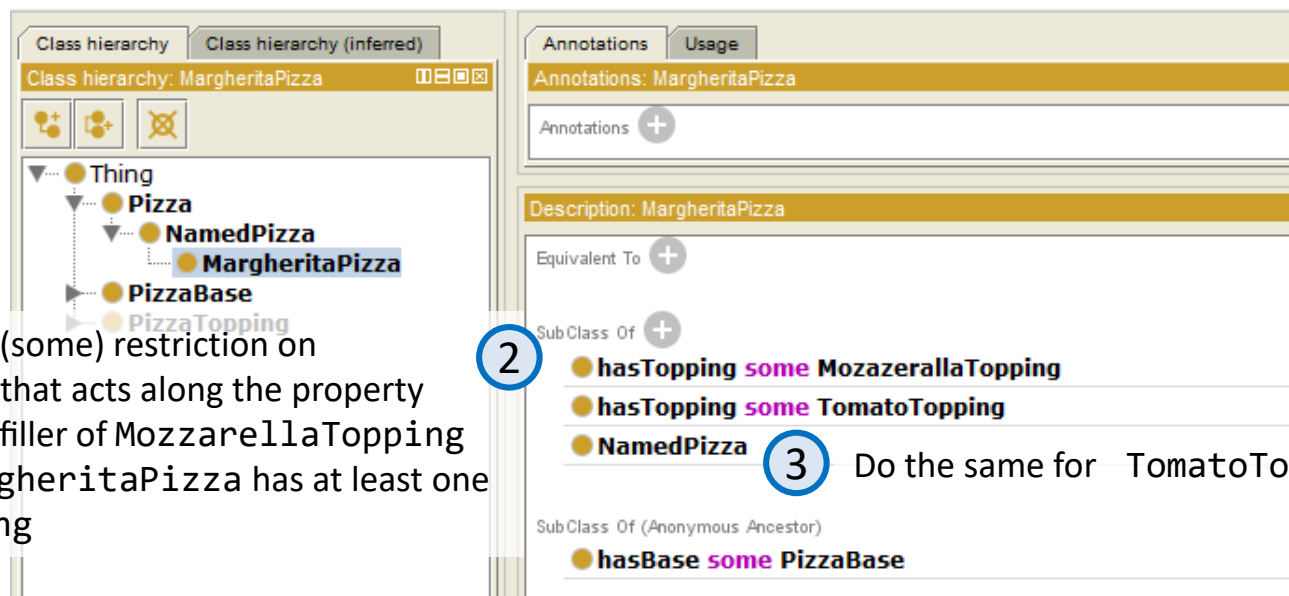


# Creating subclasses of the Pizza class

Create a subclass of Pizza called NamedPizza, and a subclass of NamedPizza called MargheritaPizza



Create an existential (some) restriction on MargheritaPizza that acts along the property hasTopping with a filler of MozzarellaTopping to specify that a MargheritaPizza has at least one MozzarellaTopping



Do the same for TomatoTopping

# Creating other subclasses of NamedPizza

Now create the class to represent an Americana Pizza, which has toppings of pepperoni, mozzarella and tomato.

1 Select the **MargheritaPizza** class

pizza (http://www.pizza.com/ontologies/p

File Edit View Reasoner Tools Refactor W

Undo Ctrl-Z

Redo Ctrl+Maj-Z

Cut Ctrl-X

Copy Ctrl-C

Paste Ctrl-V

Delete ... Ctrl-Supprime

Find in view ... Ctrl-F

Create new Ctrl-N

Create child Ctrl-Barre oblique inverse

Create sibling Ctrl-Barre oblique

Duplicate selected class... Ctrl+Maj-C

Convert to primitive class Ctrl-P

Convert to defined class Ctrl-D

2 Select **Duplicate**

selected class from

the Edit menu

3 name the duplicate class

**AmericanaPizza**

4 select the + icon next to

**Subclass of** header in the

**AmericanaPizza**

description view

5 Add an existential (**some**)

restriction for property

**hasTopping** with filler

**PepperoniTopping**

Duplicate Class

Name: AmericanaPizza

IRI: http://www.pizza.com/ontologies/pizza.owl#AmericanaP

New entity optio

Where you would like to duplicate the class?

☐ active ontology

☒ original ontology(ies)

☒ Duplicate annotations

OK Annuler

Class hierarchy

Class hierarchy (inferred)

Class hierarchy: AmericanaPizza

Thing

Pizza

NamedPizza

AmericanaPizza

MargheritaPizza

PizzaBase

PizzaTopping

Object restriction creator

Class hierarchy

Data restriction creator

Class expression editor

Restricted property

topObjectProperty

hasIngredient

hasBase

hasTopping

isIngredientOf

Restriction type

Some (existential)

Cardinality 1

OK Annuler

Description: AmericanaPizza

Equivalent To +

Sub Class Of +

hasTopping some MozazerallaTopping

hasTopping some PepperoniTopping

hasTopping some TomatoTopping

NamedPizza

Annotations

Usage

Annotations: AmericanaPizza

Annotations +

Description: AmericanaPizza

Equivalent To +

Sub Class Of +

hasTopping some MozazerallaTopping

hasTopping some TomatoTopping

NamedPizza

Sub Class Of (Anonymous Ancestor)

hasBase some PizzaBase

Object restriction creator

Class hierarchy

Data restriction creator

Class expression editor

Restricted property

topObjectProperty

hasIngredient

hasBase

hasTopping

isIngredientOf

Restriction type

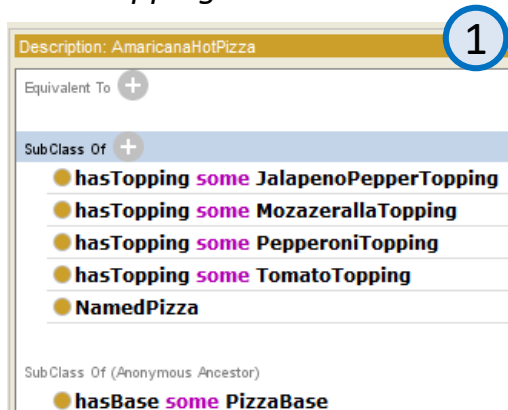
Some (existential)

Cardinality 1

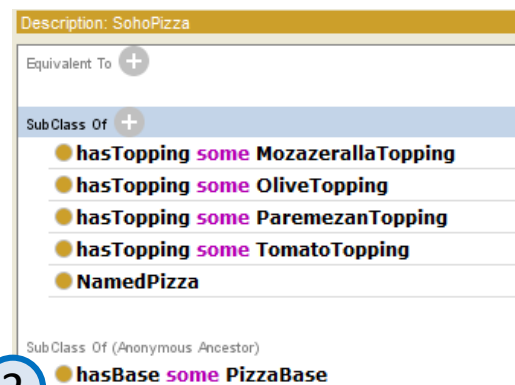
OK Annuler

# Creating other subclasses of NamedPizza

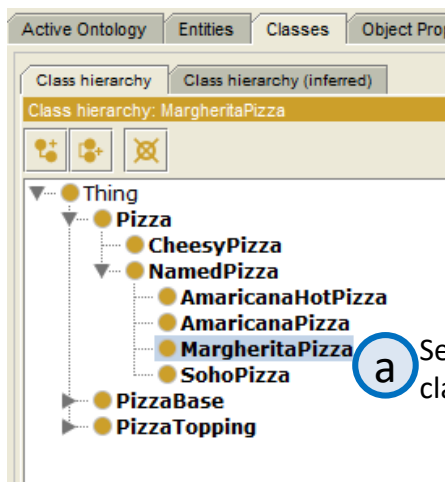
Create an **AmericanaHotPizza** class  
same topping as **AmericanaPizza** + Jalapeno pepper



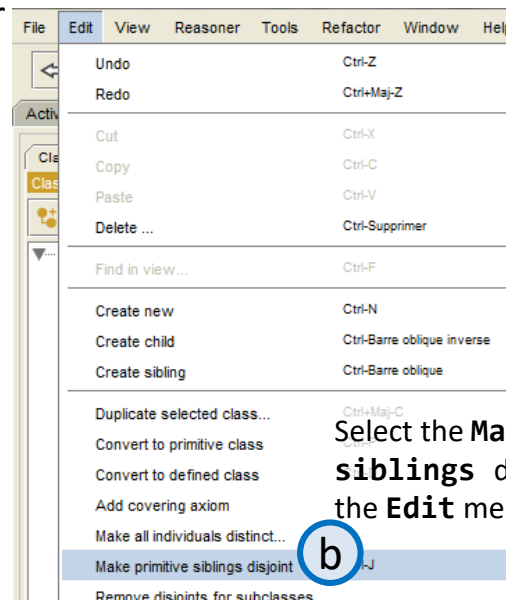
Create an **SohoPizza** class 2  
same topping as **MagheritaPizza** + olives+ parmezan cheese



3 Make subclasses of **NamedPizza** disjoint from each other



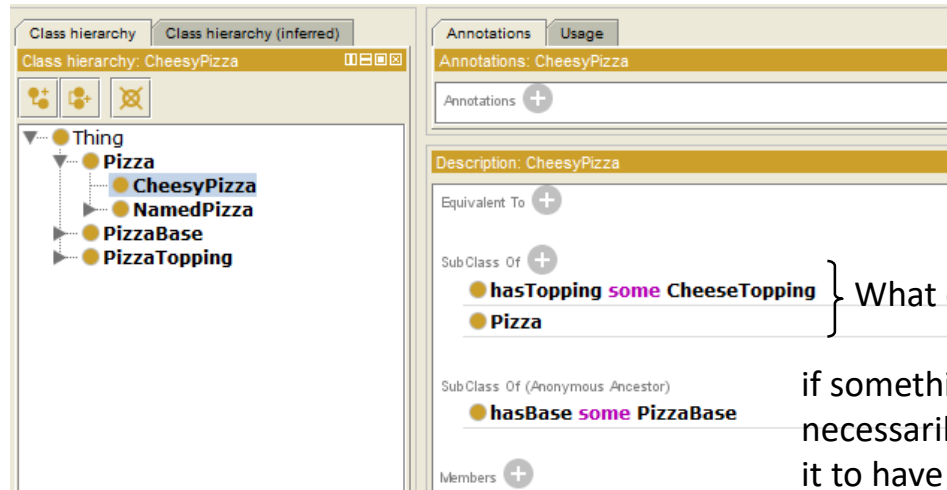
Select the **MargheritaPizza** class



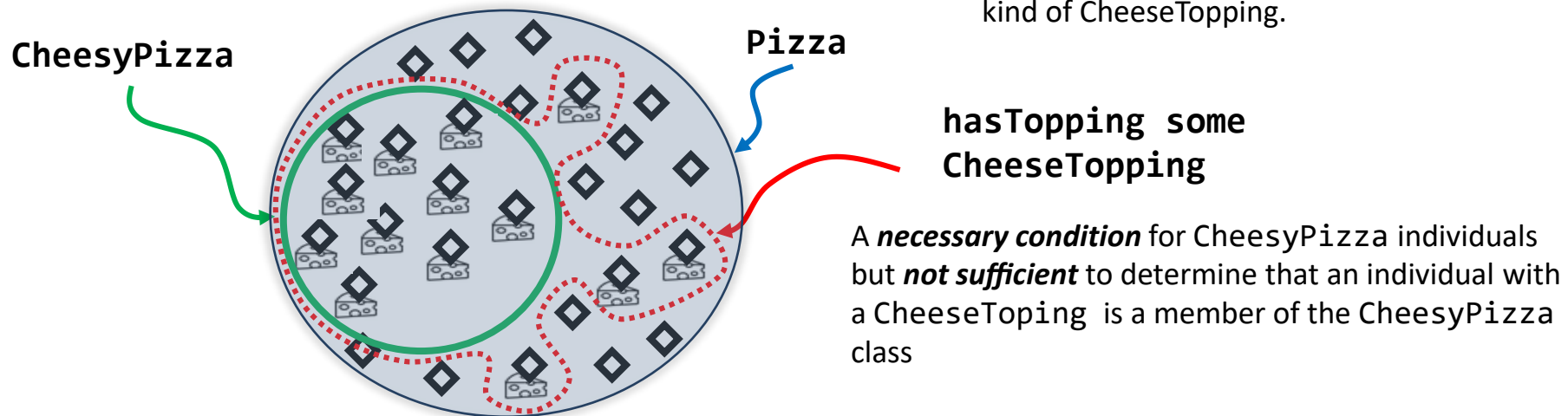
Select the **Make primitive siblings disjoint** option in the **Edit** menu

# Necessary and sufficient conditions

Create a subclass of **Pizza** called **CheesyPizza** and specify that it has at least one topping that is a kind of **CheeseTopping**



if something is a CheesyPizza it is necessarily a Pizza and it is necessary for it to have at least one topping that is a kind of CheeseTopping.



# Necessary and sufficient conditions

## CheesyPizza

SubClass Of 

● hasTopping some CheeseTopping

● Pizza

## Turtle

```
### http://www.pizza.com/ontologies/pizza.owl#CheesyPizza

:CheesyPizza rdf:type owl:Class ;
              rdfs:subClassOf :Pizza ,
              [ rdf:type owl:Restriction ;
                owl:onProperty :hasTopping ;
                owl:someValuesFrom :CheeseTopping
              ] .
```

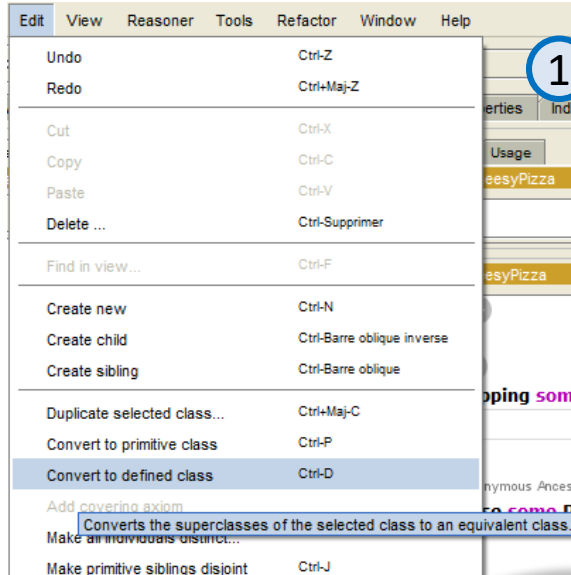
## RDF/XML

```
<!-- http://www.pizza.com/ontologies/pizza.owl#CheesyPizza -->

<owl:Class rdf:about="http://www.pizza.com/ontologies/pizza.owl#CheesyPizza">
  <rdfs:subClassOf rdf:resource="http://www.pizza.com/ontologies/pizza.owl#Pizza"/>
  <rdfs:subClassOf>
    <owl:Restriction>
      <owl:onProperty rdf:resource="http://www.pizza.com/ontologies/pizza.owl#hasTopping"/>
      <owl:someValuesFrom rdf:resource="http://www.pizza.com/ontologies/pizza.owl#CheeseTopping"/>
    </owl:Restriction>
  </rdfs:subClassOf>
</owl:Class>
```

# Necessary and sufficient conditions

Convert the *necessary* conditions for **CheesyPizza** into *necessary & sufficient* conditions

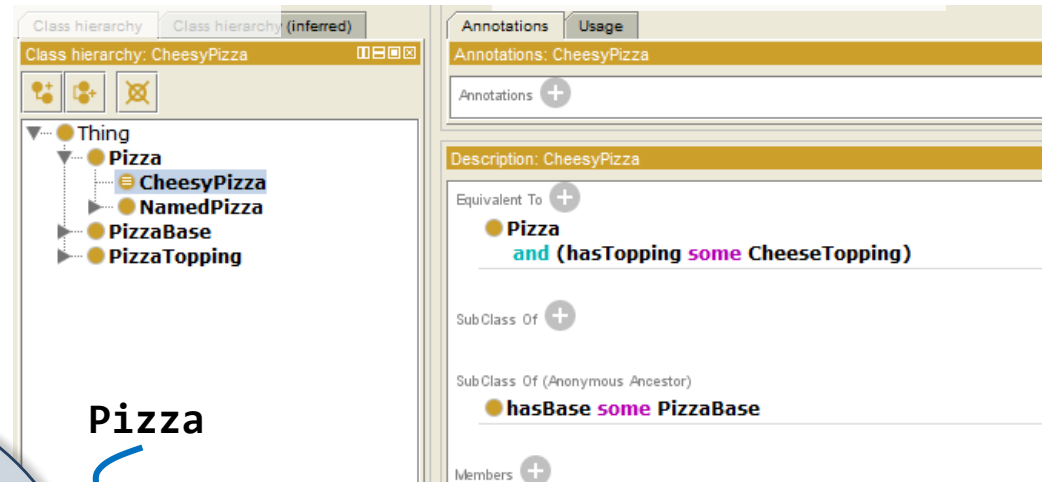


1

Ensure that **CheesyPizza** is selected in the class hierarchy and then in the Edit menu select Convert to defined class

2

The Class Description View should now look like this



**CheesyPizza**

**Pizza**


hasTopping some  
CheeseTopping

if an individual is a member of the class **Pizza** and it has at least one topping that is a member of the class **CheeseTopping** then these conditions are sufficient to determine that the individual *must* be a member of the class **CheesyPizza**

# Necessary and sufficient conditions

## CheesyPizza

Equivalent To 

 **Pizza**  
and (hasTopping some CheeseTopping)

## Turtle

```
### http://www.pizza.com/ontologies/pizza.owl#CheesyPizza

:CheesyPizza rdf:type owl:Class ;
              owl:equivalentClass [ rdf:type owl:Class ;
                                     owl:intersectionOf (
                                       :Pizza
                                       [ rdf:type owl:Restriction ;
                                         owl:onProperty :hasTopping ;
                                         owl:someValuesFrom :CheeseTopping
                                       ]
                                     )
                                ] .
```

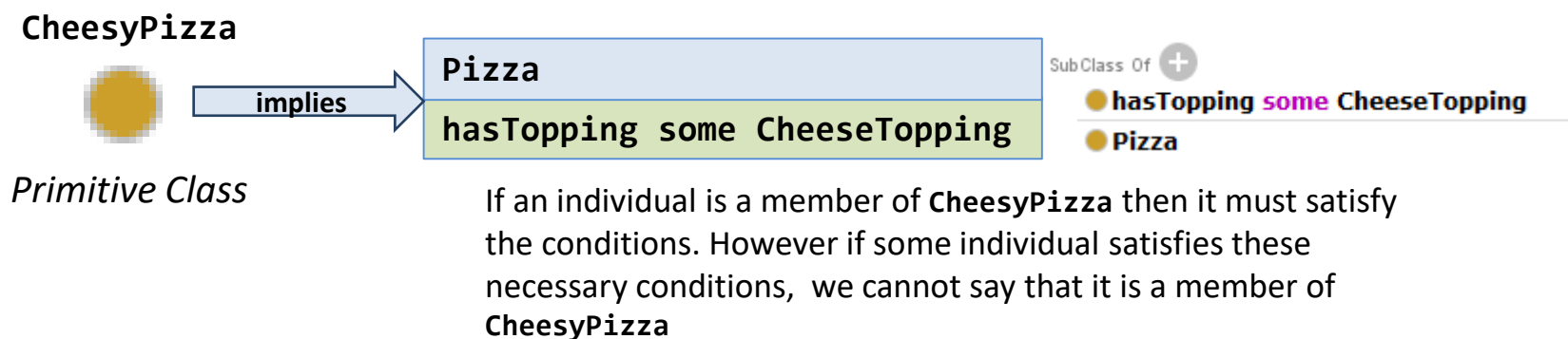
## RDF/XML

```
<!-- http://www.pizza.com/ontologies/pizza.owl#CheesyPizza -->

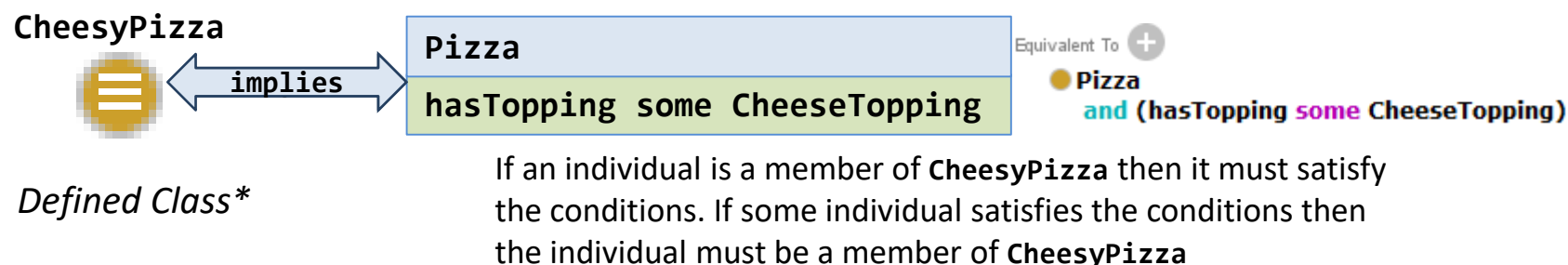
<owl:Class rdf:about="http://www.pizza.com/ontologies/pizza.owl#CheesyPizza">
  <owl:equivalentClass>
    <owl:Class>
      <owl:intersectionOf rdf:parseType="Collection">
        <rdf:Description rdf:about="http://www.pizza.com/ontologies/pizza.owl#Pizza"/>
        <owl:Restriction>
          <owl:onProperty rdf:resource="http://www.pizza.com/ontologies/pizza.owl#hasTopping"/>
          <owl:someValuesFrom
            rdf:resource="http://www.pizza.com/ontologies/pizza.owl#CheeseTopping"/>
        </owl:Restriction>
      </owl:intersectionOf>
    </owl:Class>
  </owl:equivalentClass>
</owl:Class>
```

# Primitive and Defined Classes

## Necessary Conditions



## Necessary & Sufficient Conditions



\* Classes that have at least one set of necessary and sufficient conditions are known as **defined** classes — they have a definition, and any individual that satisfies the definition will belong to the class.



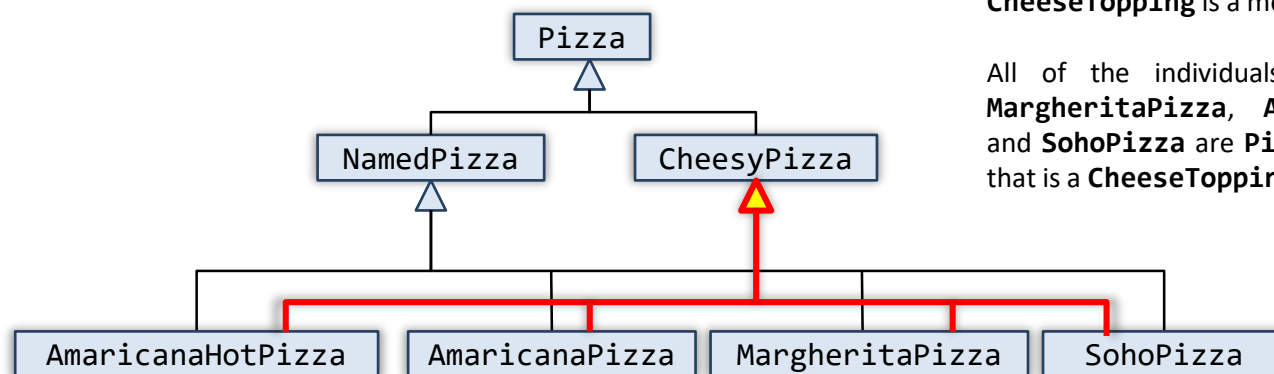
# Automated Classification of Defined Classes

Use the reasoner to automatically compute the subclasses of **CheesyPizza** (select **Start reasoner** or **Synchronize reasoner** in the **Reasoner** menu).



Asserted Class Hierarchy

Inferred Class Hierarchy



Any individual that is a **Pizza** and has at least one topping that is a **CheeseTopping** is a member of the class **CheesyPizza**

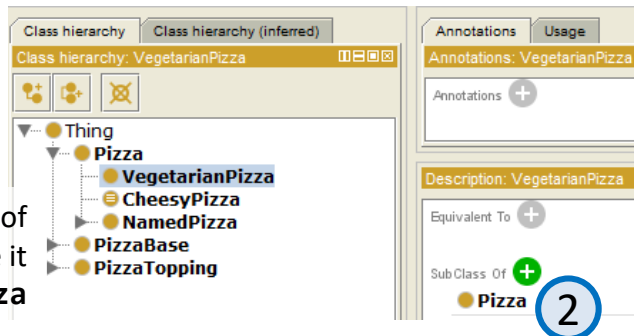
All of the individuals that are described by the classes **MargheritaPizza**, **AmericanaPizza**, **AmericanHotPizza** and **SohoPizza** are **Pizzas** and they have at least one topping that is a **CheeseTopping**

→ **MargheritaPizza**, **AmericanaPizza**, **AmericanHotPizza** and **SohoPizza** must be subclasses of **CheesyPizza**

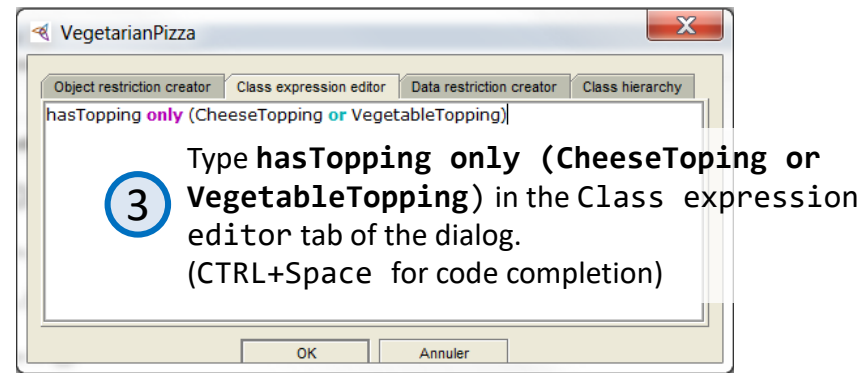
# Creating a class with an universal restriction

Create a class to describe a **VegetarianPizza**, a class whose members can **only** have toppings that are **CheeseTopping** or **VegetableTopping**.

1 Create a subclass of **Pizza**, and name it **VegetarianPizza**

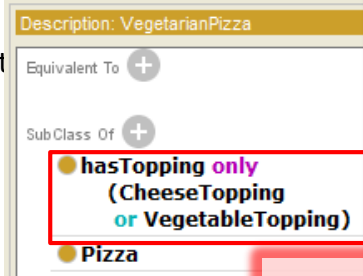


2 Click on the **Add SubClass of** button on the **VegetarianPizza** class Description View.



3 Type **hasTopping only (CheeseTopping or VegetableTopping)** in the Class expression editor tab of the dialog. (CTRL+Space for code completion)

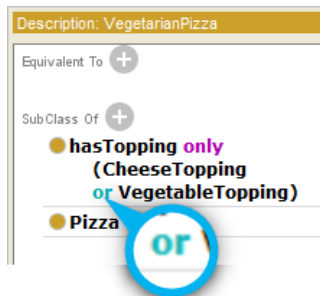
4 Validate and ensure that **VegetarianPizza** description is correct



Universal ( $\forall$  quantifier) restriction

```
### http://www.pizza.com/ontologies/pizza.owl#VegetarianPizza
:VegetarianPizza
  rdf:type owl:Class ;
  rdfs:subClassOf :Pizza ,
  [ rdf:type owl:Restriction ;
    owl:onProperty :hasTopping ;
    owl:allValuesFrom [ rdf:type owl:Class ;
                        owl:unionOf (
                            :CheeseTopping
                            :VegetableTopping
                        )
                    ]
  ] .
```

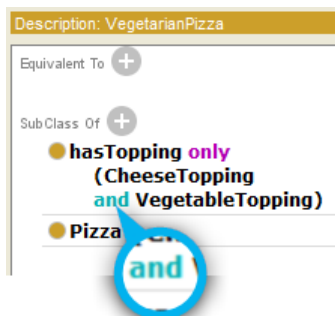
# Interpretation of universal restrictions



If something is a member of the class **VegetarianPizza** it is necessary for it to be a kind of **Pizza** and it is necessary for it to **only** (  $\forall$  universal quantifier) have toppings that are kinds of **CheeseTopping** **or** kinds of **VegetableTopping**.

```
### http://www.pizza.com/ontologies/pizza.owl#VegetarianPizza
:VegetarianPizza
  rdf:type owl:Class ;
  rdfs:subClassOf :Pizza ,
    [ rdf:type owl:Restriction ;
      owl:onProperty :hasTopping ;
      owl:allValuesFrom [ rdf:type owl:Class ;
                           owl:unionOf (
                               :CheeseTopping
                               :VegetableTopping
                             )
                        ]
    ] .
```

and



If something is a member of the class **VegetarianPizza** it is necessary for it to be a kind of **Pizza** and it is necessary for it to **only** (  $\forall$  universal quantifier) have toppings that are kinds of **CheeseTopping** **and** kinds of **VegetableTopping**.

```
:VegetarianPizza
  rdf:type owl:Class ;
  rdfs:subClassOf :Pizza ,
    [ rdf:type owl:Restriction ;
      owl:onProperty :hasTopping ;
      owl:allValuesFrom [ rdf:type owl:Class ;
                           owl:intersectionOf (
                               :CheeseTopping
                               :VegetableTopping
                             )
                        ]
    ] .
```



Inconsistent because **CheeseTopping** and **VegetableTopping** are disjoint classes

# Interpretation of universal restrictions

Description: VegetarianPizza

Equivalent To +

Sub Class Of +

● hasTopping only

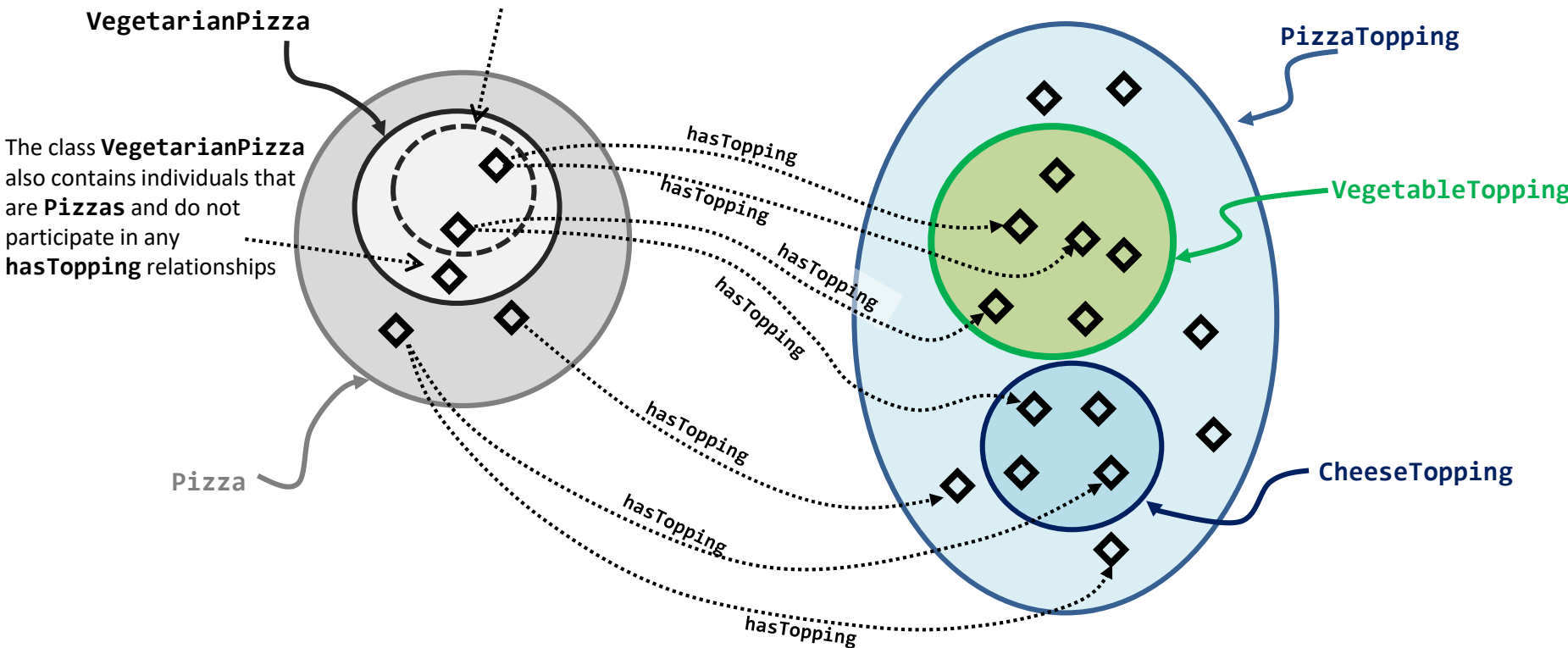
(CheeseTopping

or VegetableTopping)

● Pizza

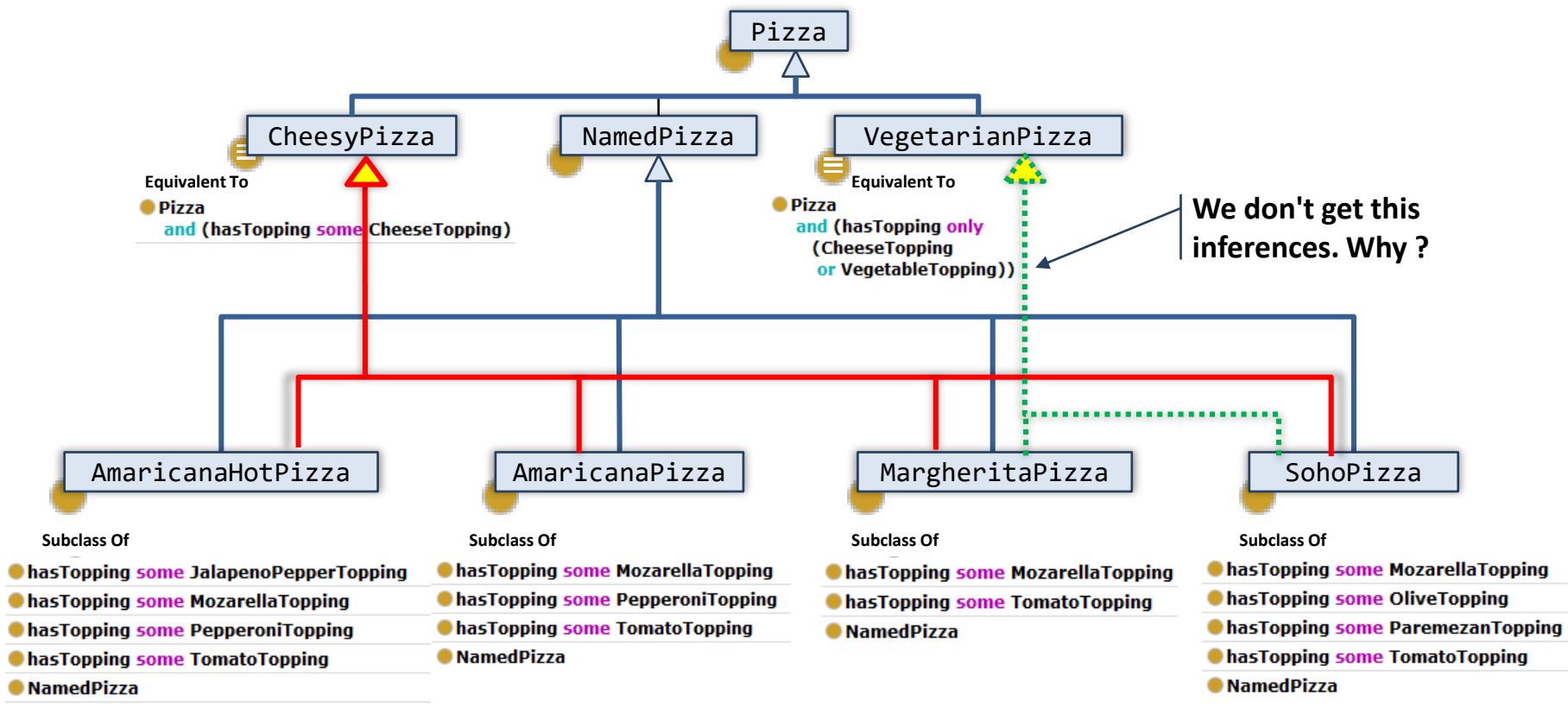
est-ce vrai si on a fait une defined class ? Pizza sans topping classée dans Vegy ?

All **hasTopping** relationships that individuals which are members of the class **VegetarianPizza** participate in must be to individuals that are either members of the class **CheeseTopping** or **VegetableTopping**



# Classification of NamedPizzas

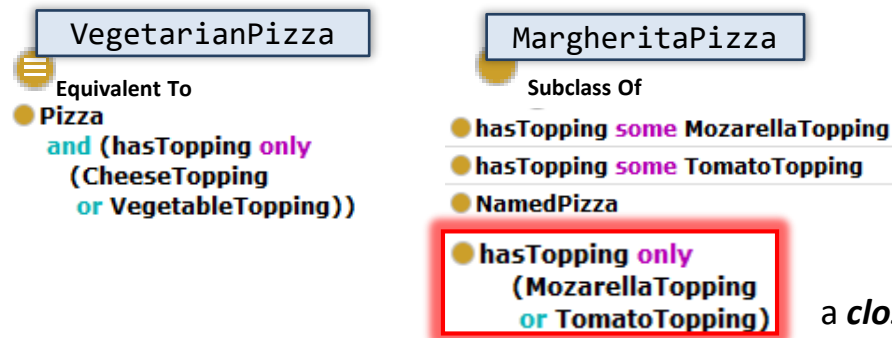
Use the reasoner to classify the ontology (Start Reasoner or Synchronize Reasoner button in the Reasoner drop down menu)



**MargheritaPizza** and **SohoPizza** have something missing from their definition that means they cannot be classified as subclasses of **VegetarianPizza**

# Open World Assumption (OWA)

- **Open World Assumption** : we cannot assume something doesn't exist until it is explicitly stated that it does not exist
  - In other words, because something hasn't been stated to be true, it cannot be assumed to be false — it is assumed that *'the knowledge just hasn't been added to the knowledge base'*.

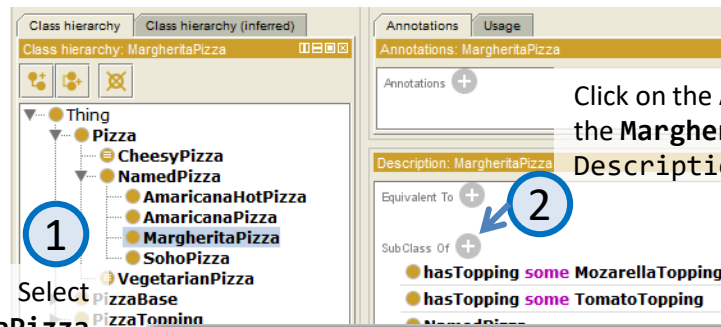


OWA → until we explicitly say that a **MargheritaPizza** **only** has these kinds of toppings, it is assumed (by the reasoner) that a **MargheritaPizza** could have other toppings

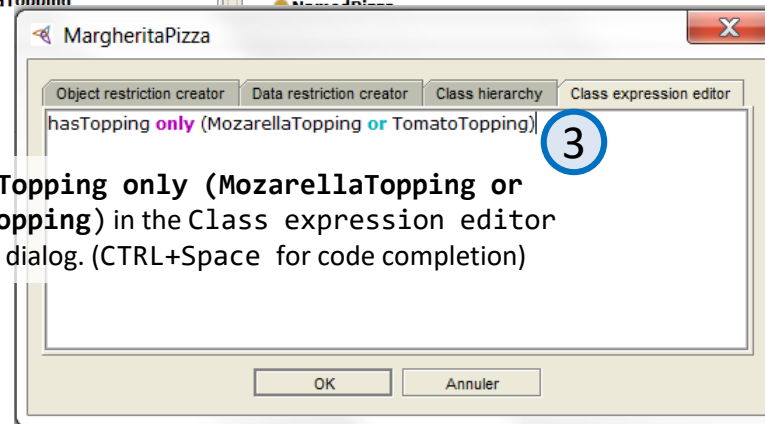
a **closure axiom** must be added on the **hasTopping** property

- **Closure axiom** on a property : a universal restriction (**only**) that acts along the property to say that it can only be filled by the specified fillers.
  - restriction filler : the **union** of the fillers that occur in the existential restrictions for the property

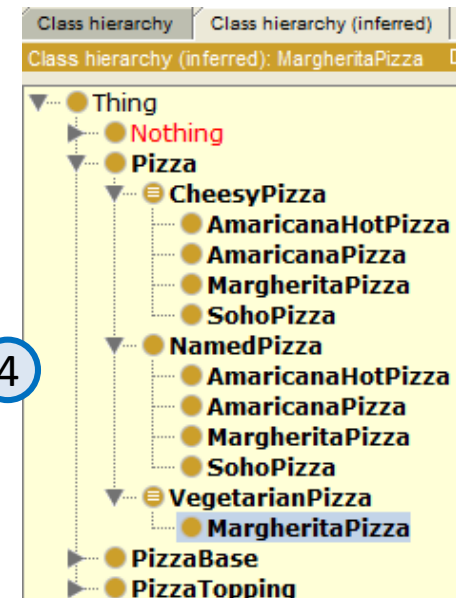
# Adding a closure axiom to MargheritaPizza



Click on the **Add SubClass of** button on the **MargheritaPizza** class Description View.



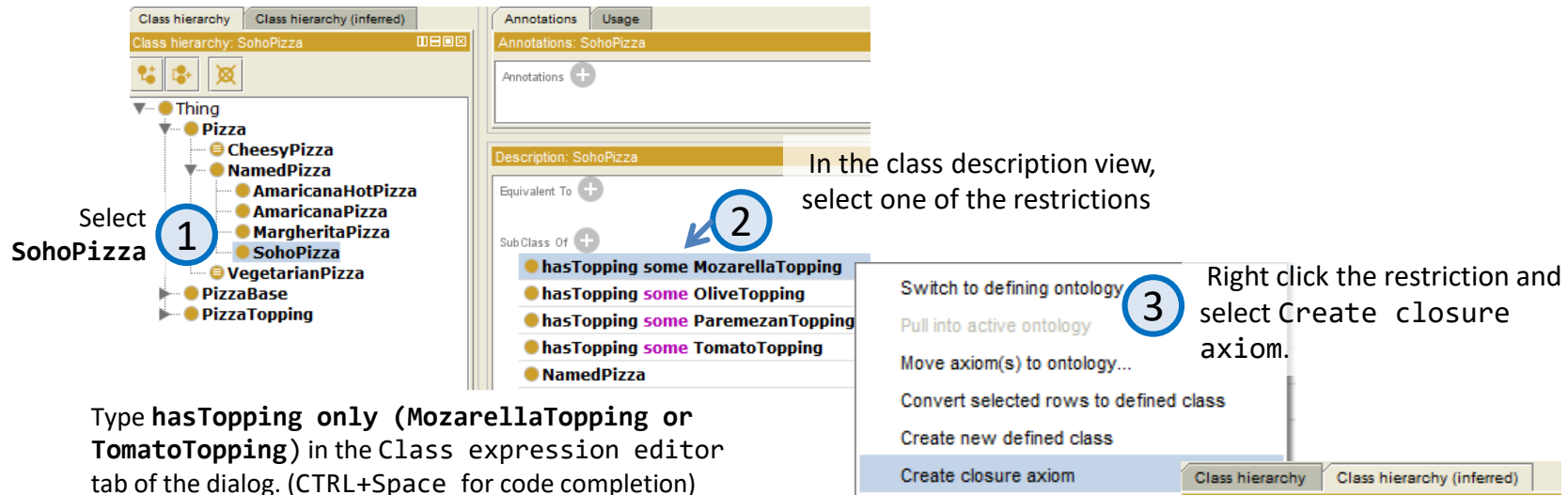
Type **hasTopping only (MozarellaTopping or TomatoTopping)** in the Class expression editor tab of the dialog. (CTRL+Space for code completion)



Execute the Reasoner to verify that **MargheritaPizza** is correctly classified

# Adding a closure axiom to other NamedPizzas

Add a closure axiom on the hasTopping property for **SohoPizza**.



Select **SohoPizza** 1

In the class description view, select one of the restrictions 2

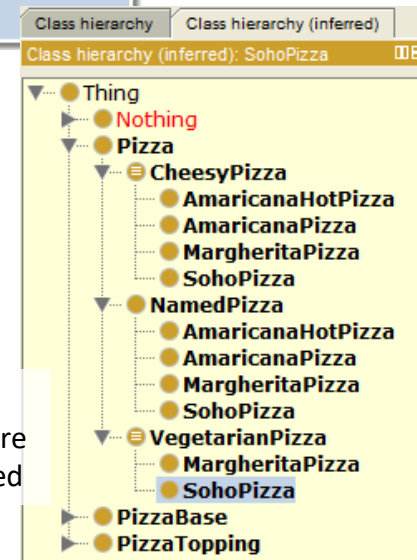
Right click the restriction and select Create closure axiom. 3

Type **hasTopping** only (**MozarellaTopping** or **TomatoTopping**) in the Class expression editor tab of the dialog. (CTRL+Space for code completion)

4 Do the same for **AmericanaPizza** and **AmericanaHotPizza**

5 Execute the reasoner

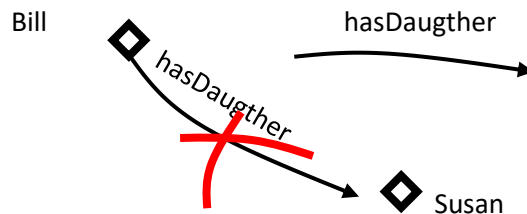
6 verify that **NamedPizzas** are correctly classified





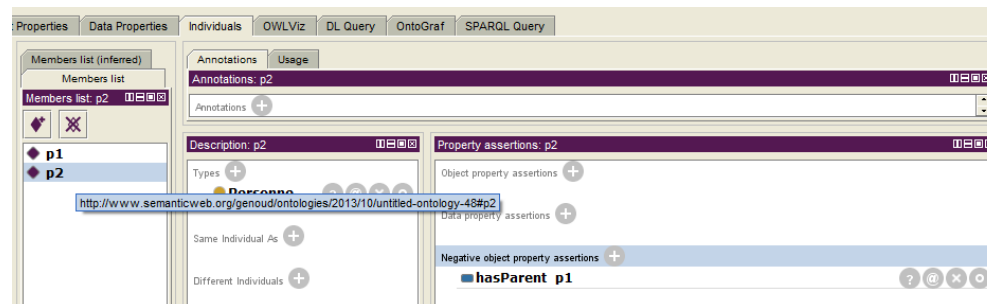
# Negative properties assertions

- We can state that two individuals are *not* connected by a property.



```
[ ] rdf:type owl:NegativePropertyAssertion ;  
    owl:sourceIndividual :Bill ;  
    owl:assertionProperty :hasDaughter ;  
    owl:targetIndividual :Susan .
```

- to make statements where we know **something that is not true**.  
This kind of information is particularly important in OWL where the default stance is that anything is possible until you say otherwise (OWA).



# Value Partition

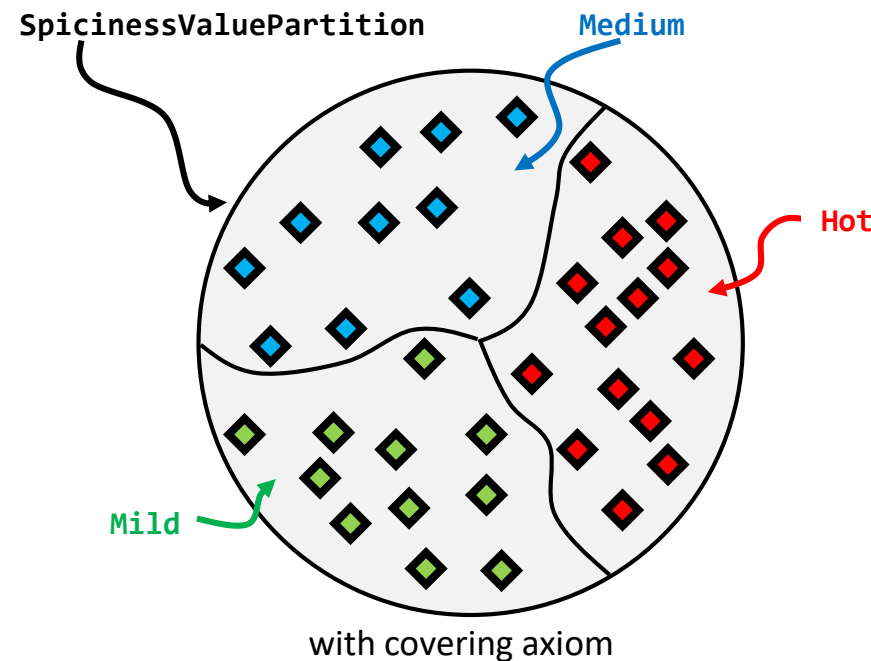
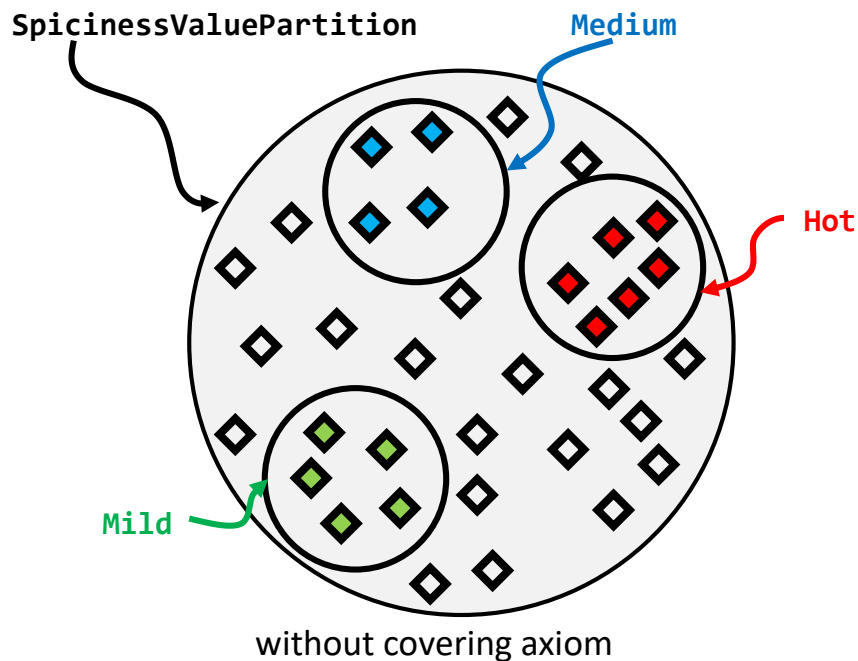
- we want to express the spiciness that can be one of the three values : Mild, Medium and Hot  
→ use a **value partition**
- **Value Partition:**
  - restrict the range of possible values to an exhaustive list
  - not part of OWL
  - **a design pattern** : a solution that has been developed by experts and is now recognized as a proven solution for solving common modelling problems

# Creating a Value Partition in OWL

1. Create a class to represent the ValuePartition.  
    `SpicinessValuePartition` to represent a 'spiciness' ValuePartition
2. Create subclasses of the ValuePartition to represent the possible options for the ValuePartition.  
    `Mild`, `Medium` and `Hot` classes as subclasses `SpicinessValuePartition`.
3. Make the subclasses of the ValuePartition class disjoint.
4. Provide a *covering axiom* to make the list of value types exhaustive
5. Create an object property for the ValuePartition.  
    `hasSpiciness` property
6. Make the property functional.
7. Set the range of the property as the ValuePartition class.  
    set the range of `hasSpiciness` property to `SpicinessValuePartition`.

# Covering Axioms

- A covering axiom consists of two parts:
  - the class that is being ‘covered’,
  - and the classes that form the covering
- in OWL  $\rightarrow$  define the union of the classes forming the covering as a superclass of the covered class

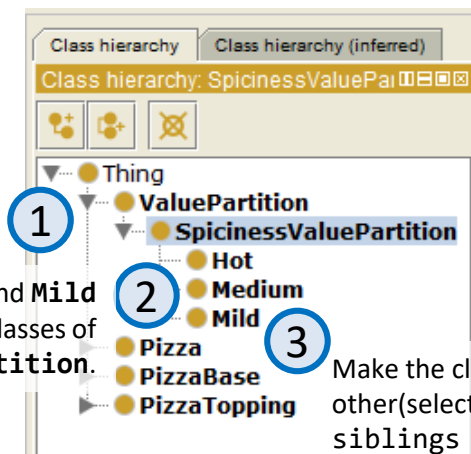


**Mild, Medium and Hot are subclasses of SpicinessValuePartition**  
 and **Mild  $\cup$  Medium  $\cup$  Hot** is a superclass of **SpicinessValuePartition**

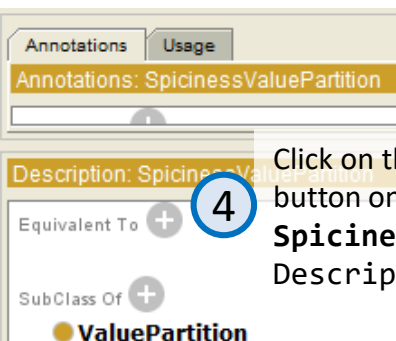
# Creating SpicinessValuePartition

Create **ValuePartition** a sub class of **Thing** and **SpicinessValuePartition** a sub class of **ValuePartition**.

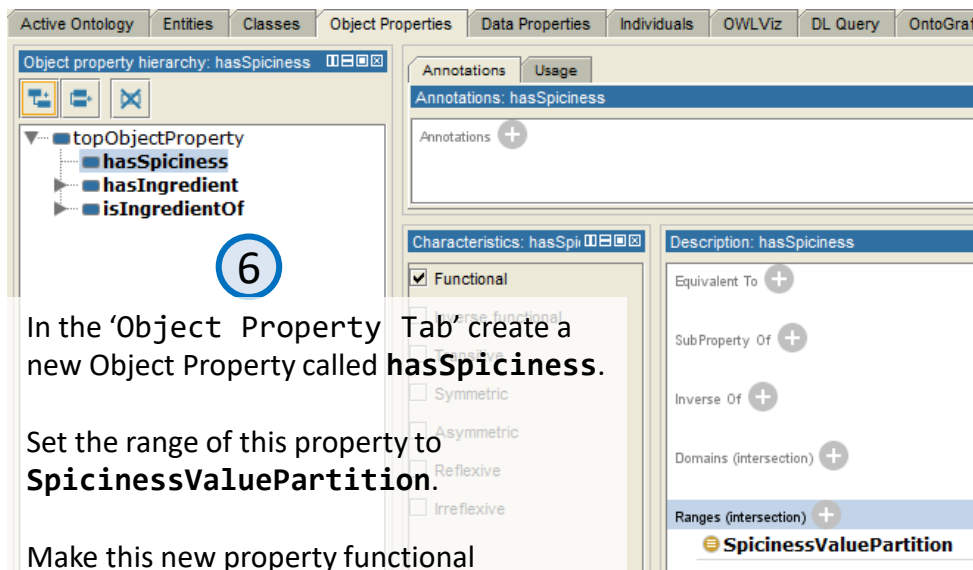
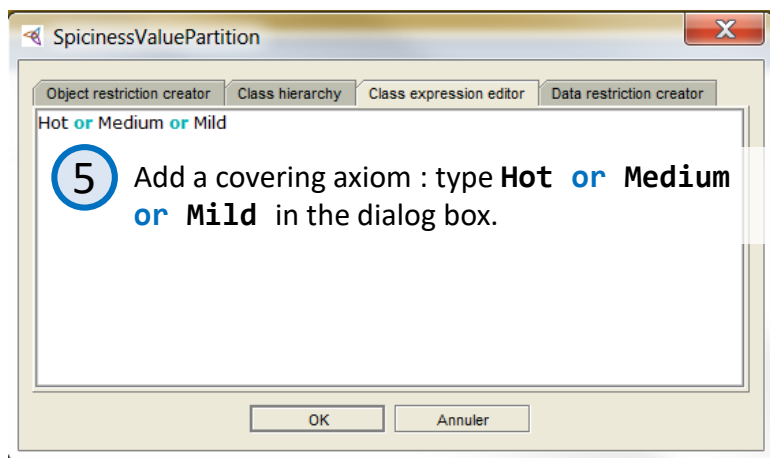
Create **Hot**, **Medium**, and **Mild** three subclasses of **SpicinessValuePartition**.



Make the classes **Hot**, **Medium**, and **Mild** disjoint from each other (select the class **Hot**, and select 'Make all primitive siblings disjoint' from the 'Edit' menu).



Click on the **Add Equivalent To** button on the **SpicinessValuePartition** class Description View.



In the 'Object Property Tab' create a new Object Property called **hasSpiciness**.

Set the range of this property to **SpicinessValuePartition**.

Make this new property functional

# Adding Spiciness to Pizza Toppings

**1** Select JalapenoPepperTopping.

**2** Click on the Add Subclass Of button

**3** Create an existential restriction `hasSpiciness some Hot` in the 'Object restriction creator' dialog

**4** Ensure that JalapenoPepperTopping description looks like this

**5** *Optional* Repeat this for each of the bottom level PizzaToppings (those that have no subclasses) to state it's spiciness (one of Hot, Medium or Mild)

# Creating SpicyPizza as subclass of Pizza

Create **SpicyPizza** as subclass of **Pizza** with the following

The screenshot shows the Protégé ontology editor. On the left, the 'Class hierarchy' pane displays a tree structure starting from 'Thing', with 'ValuePartition' as a child, and 'Pizza' as a child of 'ValuePartition'. Under 'Pizza', 'SpicyPizza' is listed as a subclass, followed by 'CheesyPizza', 'NamedPizza', 'VegetarianPizza', 'PizzaBase', and 'PizzaTopping'. On the right, the 'Description' pane for 'SpicyPizza' shows its logical definition. The 'Equivalent To' section contains the expression: `Pizza and (hasTopping some (PizzaTopping and (hasSpiciness some Hot)))`. A red box highlights the inner expression `(PizzaTopping and (hasSpiciness some Hot))`, with a red arrow pointing to it from the explanatory text below. The 'SubClass Of' section shows `hasBase some PizzaBase`.

An anonymous class which contains the individuals that are members of the class **PizzaTopping** and also members of the class of individuals that are related to the members of class **Hot** via the **hasSpiciness** property  
 ⇔ the things that are **PizzaToppings** and have a spiciness that is **Hot**.

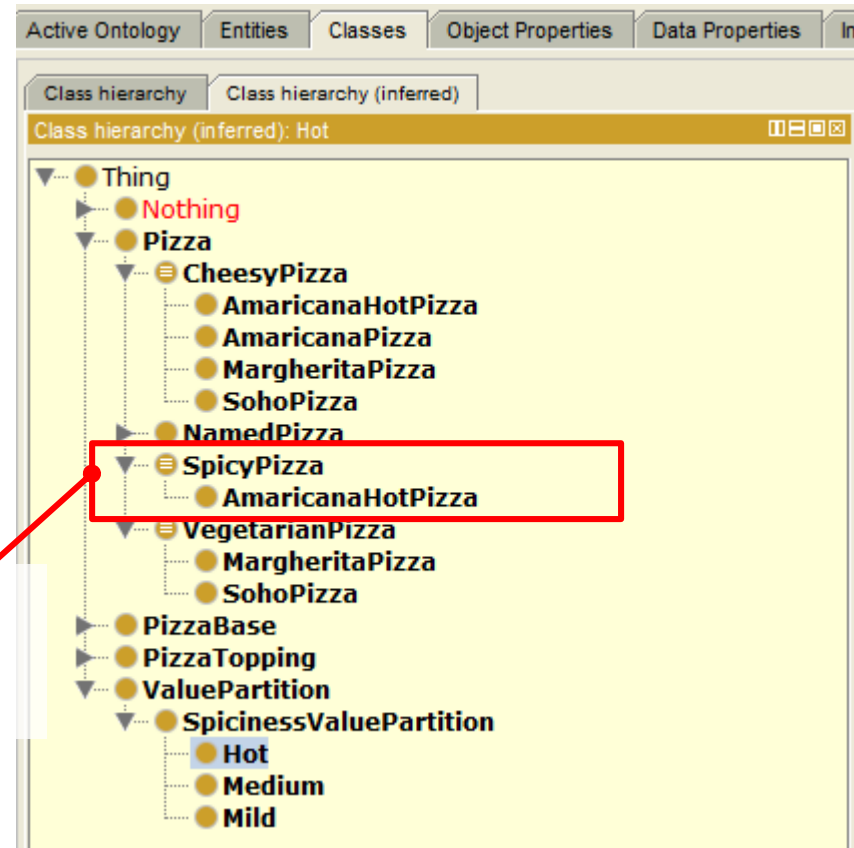
Meaning of **SpicyPizza** description :

- all members of **SpicyPizza** are **Pizzas** and have at least one topping that has a **Spiciness of Hot**
- anything that is a **Pizza** and has at least one topping that has a spiciness of **Hot** is a **SpicyPizza**

# Classifying the ontology

- 1 Run the reasoner
- 2 Verify that **AmericanHotPizza** has been classified as a subclass of **SpicyPizza**

the reasoner has automatically computed that any individual that is a member of **AmericanHotPizza** is also a member of **SpicyPizza**





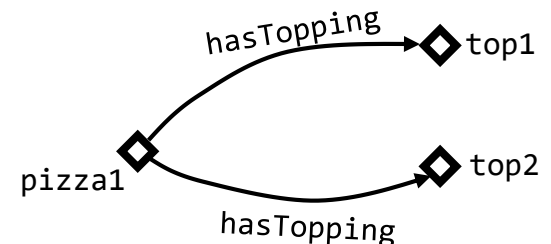
# Cardinality Restrictions

- **Cardinality Restrictions**

- describe the class of individuals that have at least, at most or exactly a specified number of relationships with other individuals or datatype values.
- For a given property **P**,
  - Minimum Cardinality Restriction → the minimum number of **P** relationships that an individual must participate in.
  - Maximum Cardinality Restriction → the maximum number of **P** relationships that an individual can participate in.
  - Cardinality Restriction specifies the exact number of **P** relationships that an individual must participate in.



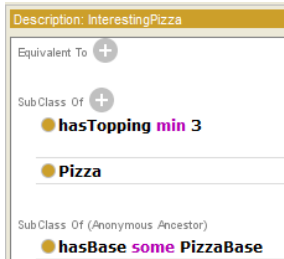
Relationships are only counted as separate relationships if it can be determined that the individuals that are the *fillers* for the relationships are *different* to each other.



The individual **pizza1** satisfies a *minimum cardinality restriction of 2* along the **hasTopping** property if the individuals **top1** and **top2** are distinct individuals

# Creating and classifying a class with a cardinality restriction

- 1. Create a subclass of **Pizza** called **InterestingPizza**.
- 2. Press the *Add* button on the *'SubClass Of'* section of the class description view.
- 3. In the class expression editor type
  - 1. **hasTopping** as a property to be restricted.
  - 2. **min** to create a minimum cardinality restriction.
  - 3. **3** to specify a minimum cardinality of three
- 4. Press *'Enter'* to close the dialog and create the restriction.



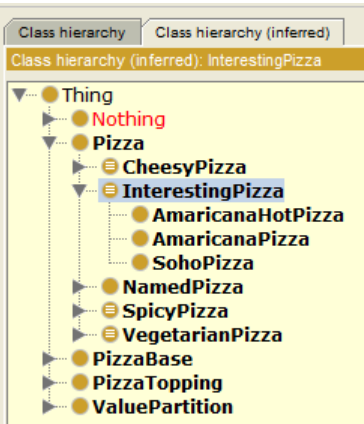
class description after step 4

- 5. Select the *'Convert to defined class'* option in the *'Edit'* menu.

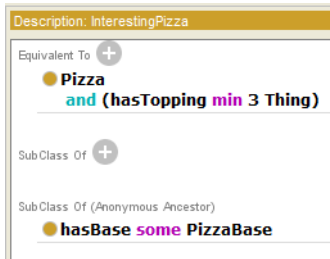
What does this mean?

**InterestingPizza** : the set of individuals that are members of the class **Pizza** and that have at least three **hasTopping** relationships with other (distinct) individuals.

- 6. Run the reasoner



class hierarchy after classification



class description after step 5

# Qualified Cardinality Restrictions

## • Qualified Cardinality Restrictions

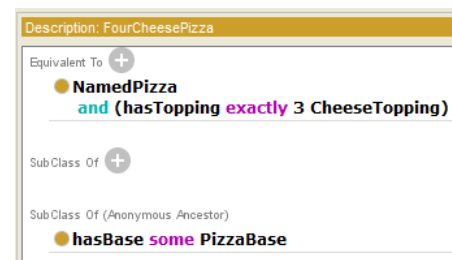
- more specific than cardinality restrictions → *they state the class of objects within the restriction.*



define a **FourCheesePizza** class that describes the set of individuals that are members of the class **NamedPizza** and that have exactly four **hasTopping** relationships with (distinct) individuals of the **CheeseTopping** class.

1. Create a subclass of **NamedPizza** called **FourCheesePizza**.
2. Press the Add button on the '*SubClass Of*' section of the class description view.
3. In the class expression editor type
  1. **hasTopping** as a property to be restricted.
  2. **exactly** to create an exact cardinality restriction.
  3. **4** to specify exact cardinality of four
  4. **CheeseTopping** to specify the type of topping
4. Press '*Enter*' to close the dialog and create the restriction.
5. Select the '*Convert to defined class*' option in the '*Edit*' menu.

to perform these steps  
it's also possible to use  
the *Object Restriction creator*  
tab in the dialog



class description after step 5

# DataType properties

- **DataType Property** : used to relate an individual to a concrete data value that may be typed (XML Schema Datatype) or untyped (rdf literal)

**example:** use some numeric ranges to broadly classify particular pizzas as high or low calorie.

→ a datatype property **hasCalorificContentValue** to state the calorie content of particular pizzas

The screenshot shows the Protege software interface with the 'pizza' ontology loaded. The 'Data Properties' tab is selected in the top navigation bar. A 'Create a new OWLDataProperty' dialog box is open, showing the property name 'hasCalorificContentValue' and its IRI. A 'Data Properties' tab is highlighted in the top navigation bar with a blue circle and the text 'Data Properties tab to manage DataType Properties'. A blue circle with the number '1' points to the 'Data Properties' tab in the top navigation bar, with the text 'Create a new DataType Property in the Data property hierarchy'. A blue circle with the number '2' points to the 'Name' field in the dialog box, with the text 'Enter its name'. A blue circle with the number '3' points to the 'Functional' checkbox in the dialog box, with the text 'Make it functional one pizza can only ever have one calorie value'. The dialog box also shows the IRI 'http://www.pizza.com/ontologies/pizza.owl#hasCalorificContentValu' and buttons for 'OK' and 'Annuler'.

1 Create a new DataType Property in the Data property hierarchy

2 Enter its name

3 Make it functional one pizza can only ever have one calorie value

Data Properties tab to manage DataType Properties

(C) Philippe Genoud - Université Grenoble Alpes

# using a DataType Property in a restriction

- A datatype property can also be used in a restriction to relate individuals to members of a given datatype.

Create a datatype restriction to state that all **Pizzas** have a calorific value

The screenshot shows the Protégé OWL editor with the 'pizza' ontology loaded. The 'Data restriction creator' dialog is open, and the 'Data restriction creator' tab is selected. The 'Restricted property' is 'topDataProperty' and the 'Restriction filter' is 'integer'. The 'Cardinality' is set to 'Some (existential)' and '1'. The 'OK' button is highlighted.

1 Select Pizza in the class hierarchy

2 add a SubClass of description

3 In the Data restriction creator tab enter the restriction **hasCalorificContent some integer**

4 ensure the **Pizza** description is correct

Built in datatypes, specified in the XML schema vocabulary and include integers, floats, strings, booleans etc.

# using a DataType Property in a restriction

- In addition to using the predefined set of datatypes it is possible to specialise the use of a datatype by specifying restrictions on the possible values..

Create a **HighCaloriePizza** that has a calorific value higher than or equal to 400

The screenshot shows the Protégé ontology editor with the 'pizza' ontology loaded. The 'Class hierarchy' tab is active, showing a tree where 'HighCaloriePizza' is being created as a subclass of 'Pizza'. The 'Class expression editor' for 'HighCaloriePizza' is open, showing the restriction 'hasCalorificContentValue some integer[>=400]'. The 'Description' tab shows the resulting class expression: 'Pizza and (hasCalorificContentValue some integer[>= 400])'. The 'Sub Class Of' list shows 'hasCalorificContentValue some integer' and 'hasBase some PizzaBase'.

1 Create a subclass of **Pizza** called **HighCaloriePizza**

2

3 In the *Class expression editor* tab enter the restriction **hasCalorificContentValue some integer[>=400]**

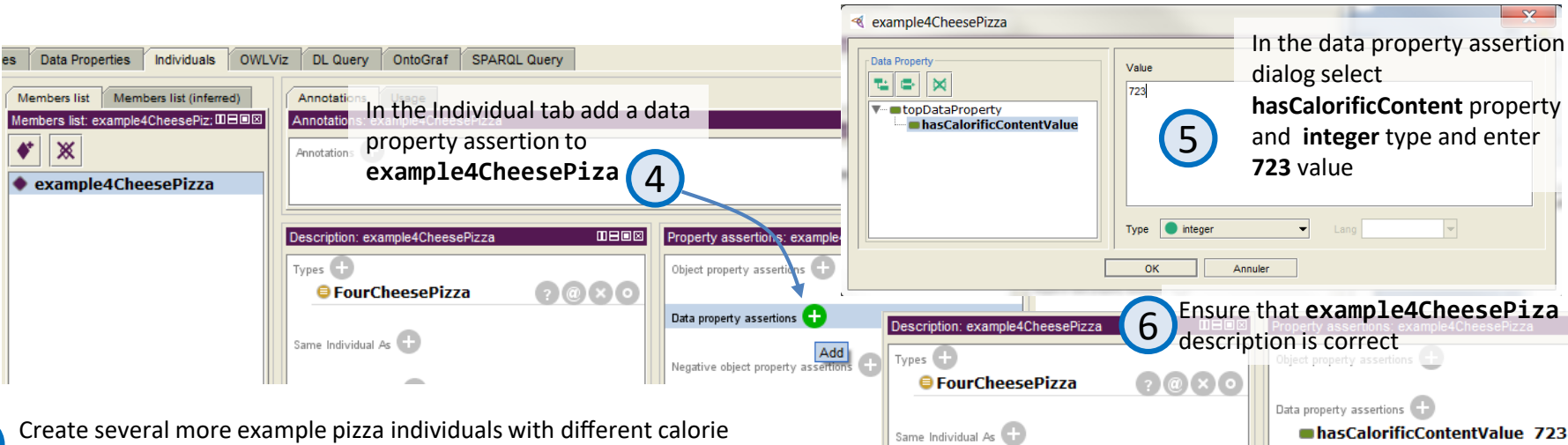
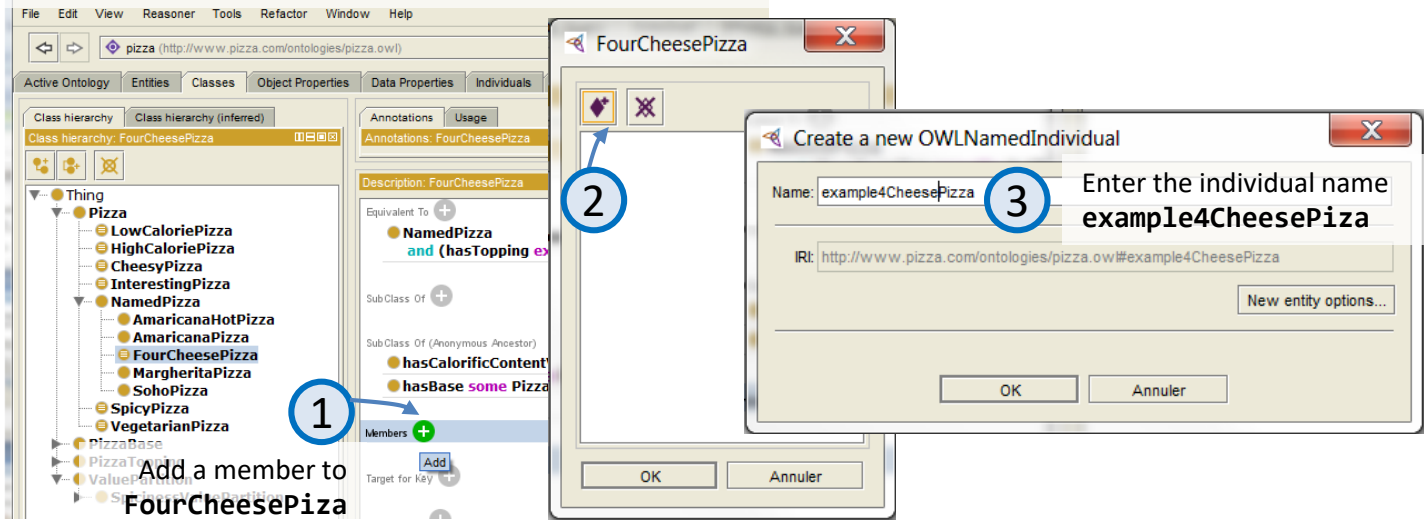
XSD minInclusive facet

4 Convert the class to a defined class

5 Create a **LowCaloriePizza** in the same way, but define it as being equivalent to **Pizza** and (hasCalorificContentValue some integer[< 400])

# Creating individuals with DataType properties

Create an instance of **FourCheesePizza** with 723 calories

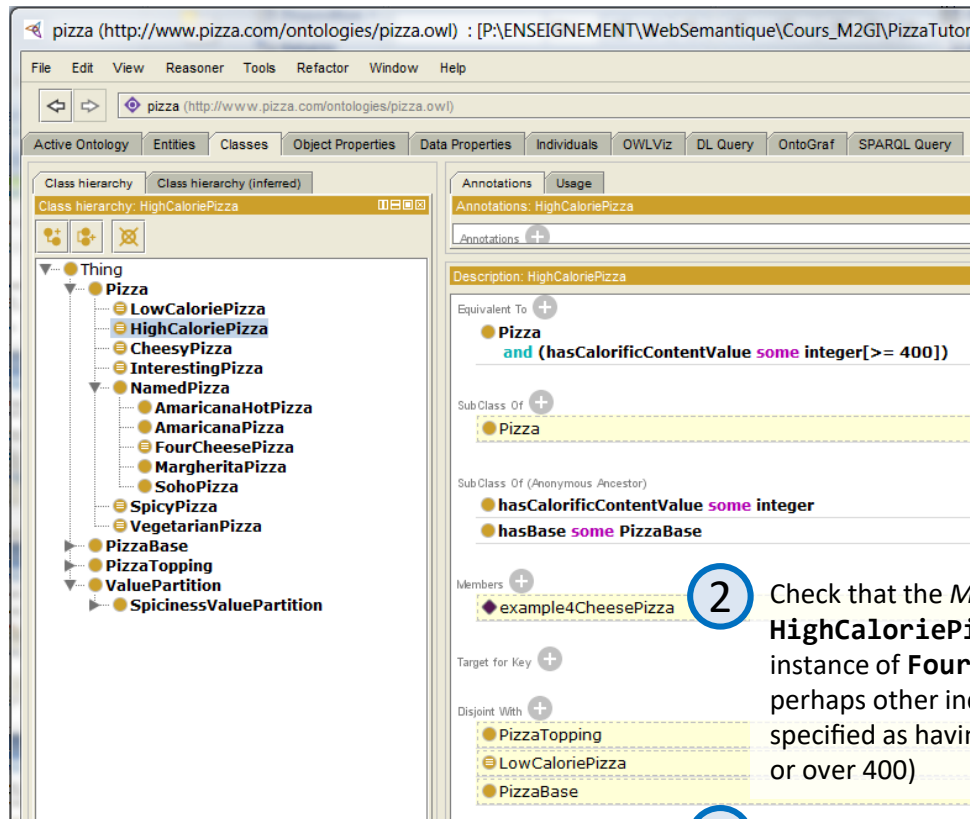


7 Create several more example pizza individuals with different calorie contents including an instance of **MargheritaPizza** with 263 calories

# Performing instance classification

Classify pizza individuals based on their **hasCalorificContentValue**

1 Run a reasoner



There is a bug in Protégé 4.3. , inferred Members do not appear immediately on the class description view.

You might need to turn on inferences for individuals. In the preferences select the “Reasoner” tab. Look at the section “Displayed Individual Inferences” and check the various boxes an necessary.

You can also use the DL query tab. Type “HighCaloriePizza” into the query editor and make sure “Instances” is selected on the right hand side.

2 Check that the *Members* section of **HighCaloriePizza** contains your instance of **FourCheesePizza** (and perhaps other individuals which you specified as having a calorie value equal to or over 400)

3 Check the members of **LowCalorie** Pizza



# hasValue Restrictions

## • hasValue Restriction

- describes the set of individuals that have at least one relationship along a specified property to a specific individual.
- example : to describe the country of origin of various pizza toppings

The screenshot illustrates the process of creating a **hasValue** restriction in Protégé, specifically for the property **hasCountryOfOrigin**.

**1** Create Country a subclass of Thing: The Class hierarchy on the left shows **Country** being created as a subclass of **Thing**.

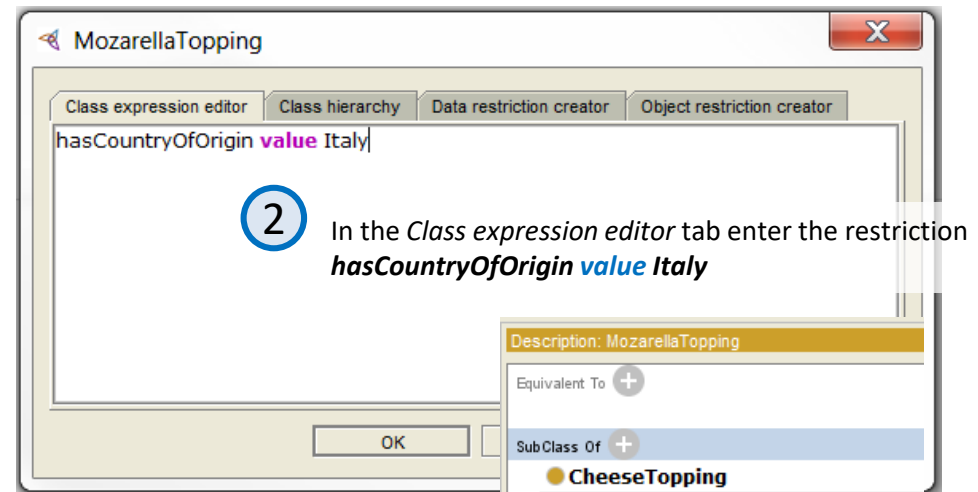
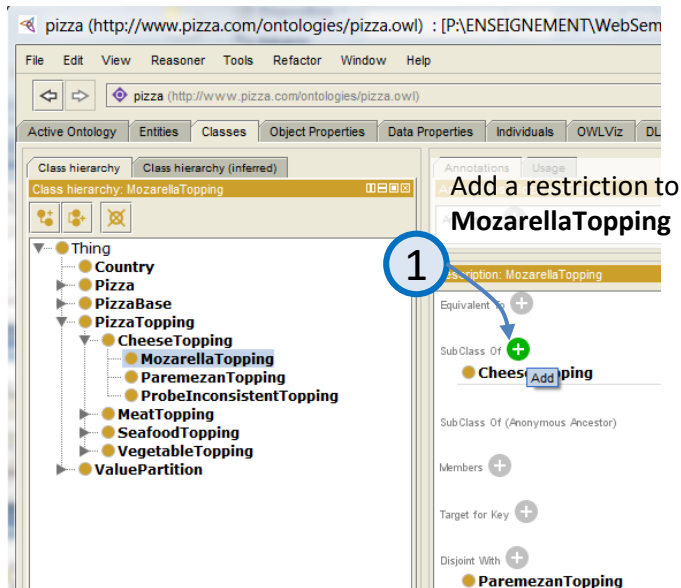
**2** Populate it with individuals: The **Members list** for **Country** shows individuals **America**, **England**, **France**, and **Germany** being added.

**3** Create an Object Property **hasCountryOfOrigin**: The **Create a new OWLNamedIndividual** dialog is shown with **Italy** as the name and the IRI **http://www.pizza.com/ontologies/pizza.owl#Italy**. Below it, the **Object property hierarchy** shows **hasCountryOfOrigin** being created as a **topObjectProperty**.

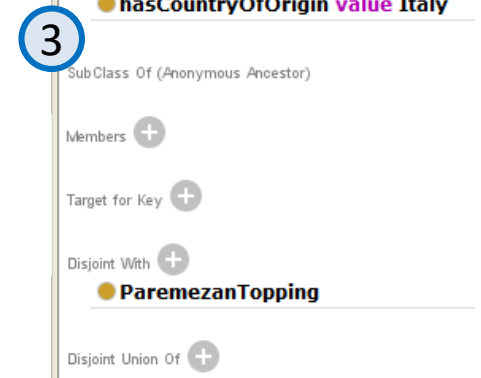
# hasValue Restrictions

example : to describe the country of origin of various pizza toppings (continued)

Create a **hasValue** restriction to specify that **MozzarellaTopping** has Italy as its country of origin.



Ensure the description of **MozzarellaTopping** is correct



individuals that are members of the class **MozzarellaTopping** are also members of the class **CheeseTopping** and are related to the individual **Italy** via the **hasCountryOfOrigin** property

With current reasoners the classification is not complete for individuals. Use individuals in class descriptions with care — unexpected results may be caused by the reasoner.



# Enumerated Classes

- **Enumerated class**

- a class defined by precisely listing the individuals that are the members of it.
- Enumerated classes described in this way are anonymous classes
  - they are the class of the individuals (and only the individuals) listed in the enumeration.
- we can attach these individuals to a named class by creating the enumeration as an equivalent class.
- example
  - Create an enumerated class four countries { America, England, France, Germany, Italy }

The screenshot illustrates the process of creating an enumerated class in the Protégé ontology editor. It is divided into three numbered steps:

- 1** select **Country**: The left pane shows the class hierarchy. The 'Country' class is selected under the 'Thing' root.
- 2** click in the **Add Equivalent To** button: The right pane shows the 'Country' class with the 'Add Equivalent To' button (a plus sign) in the 'Equivalent To' section.
- 3** In the **Class expression editor** tab enter the restriction { **America, England, France, Germany, Italy** }: A dialog box for the 'Country' class is open, showing the 'Class expression editor' tab with the restriction '{ America, England, France, Germany, Italy }' entered.