



Software security, secure programming

Lecture 1: introduction

Master M2 Cybersecurity

Academic Year 2023 - 2024

Who are we?

Teaching staff

- ► Laurent Mounier (UGA)
- research within Verimag Lab (PACS team)
- research focus: formal verification, code analysis, compilation techniques, language semantics ... and (software) security!

Attendees

Master M2 CySec students

 \rightarrow various skills, backgroud and interests . . .

Agenda

Part 1: an overview of software security and secure programming

- ightharpoonup ~ 7 weeks (21 hours)
- classes on wednesday (2pm 5pm)

Part 2: some tools and techniques for software security

- ightharpoonup ~ 6 weeks (18 hours)
- class on tuesday (2pm 5pm)

 \rightarrow includes lectures, training exercises, <u>labs</u> . . .

Examination rules

The rules of the game ...

Assignments

- $ightharpoonup M_1$: a written assignment (duration=1h, mid-November)
- \blacktriangleright M_2 : (short) reports on some lab sessions
- $ightharpoonup M_3$: final written exam (duration=2h, end of January)

Mark computation (3 ECTS)

$$\textit{M} = (0.66 \times \textit{M}_{1} + 0.33 \times \textit{M}_{2}) + (0.5 \times \textit{M}_{3})$$

Course user manual

An (on-going) course web page on **Moodle** . . .

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\verb|https://im2ag-moodle.univ-grenoble-alpes.fr/course/view.php?id=545|
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- course schedule and materials (slides, past exams, etc.)
- weekly, reading suggestions, to complete the lecture
- other background reading/browsing advices . . .

During the classes ...

Alternation between lectures, written excercices, lab exercises . . .

 \dots but no "formal" lectures \to questions & discussions always welcome !

heterogeneous audience + open topics ⇒ high interactivity level!

Prerequisites

This course is concerned with:

Programming languages

- at least one (classical) imperative language:
 C or C++, Java, maybe Python . . .
- some notions on compilation & (informal) language semantics

What happens behind the curtain

Some notions about:

- ▶ assembly code (x86, others?...)
- runtime memory layout (stack, heap)

Outline

Some practical information

What **software** security is (not) about ?

About software security

The context: computer system security ...

Question 1: what is a "computer system", or an **execution plateform**?

Many possible incarnations, e.g.:

- (classical) computer: mainframe, server, desktop, laptop, etc.
- mobile device: phone, tablets, audio/video player, etc. ...up to IoT, smart cards, ...
- embedded (networked) systems: inside a car, a plane, a washing-machine, etc.
- cloud/remote computing, virtual execution environment
- ▶ but also industrial networks (Scada), ... etc.
- and certainly many more!
- → 2 main characteristics:
 - include hardware + software
 - open/connected to the outside world . . .

The context: computer system security ... (ct'd)

Question 2: what does mean security?

- a set of general security properties: CIA Confidentiality, Integrity, Availability (+ Non Repudiation + Anonymity + ...)
- concerns the running software + the whole execution plateform (other users, shared resources and data, peripherals, network, etc.)
- ▶ depends on an intruder model

 → there is an "external actor" with an attack objective in mind, and able to elaborate a dedicated strategy to achieve it (≠ hazards)

 → something beyond safety and fault-tolerance
- → A possible definition:
 - functionnal properties = what the system should do
 - security properties = what it should not allow w.r.t the intruder model . . .

Rk: functionnal properties do matter for "security-oriented" software (firewalls, etc.)!

¹could be the user, or the **execution plateform itself!**

Example 1: password authentication

Is this code "secure"?

```
boolean verify (char[] input, char[] passwd , byte len) {
    // No more than triesLeft attempts
    if (triesLeft < 0) return false ; // no authentication
    // Main comparison
    for (short i=0; i <= len; i++)
        if (input[i] != passwd[i]) {
            triesLeft--;
            return false ; // no authentication
        }
    // Comparison is successful
    triesLeft = maxTries ;
    return true ; // authentication is successful
}</pre>
```

functional property:

```
\texttt{verify(input,passwd,len)} \Leftrightarrow \texttt{input[0..len]} = \texttt{passwd[0..len]}
```

What do we want to protect? Against what?

- confidentiality of passwd, information leakage?
- no unexpected runtime behaviour
- code integrity, etc.

Example 2: file compression

Let us consider 2 programs:

- Compress, to compress a file f
- ▶ Uncompress, to uncompress a (compressed) file c

A functional property: the one we will try to validate ...

$$\forall f. \text{Uncompress}(\text{Compress}(f)) = f$$
 (1)

But, what about uncompressing an arbitrary (i.e., $\underline{\text{maliciously crafted}}$) file ? (e.g., CVE-2010-0001 for gzip)

A security property: $\forall c. \texttt{Uncompress}(c) \not\sim$



(uncompressing an arbitrary file should not produce unexpected **crashes**)

Actually (2) is much more difficult to validate than (1) ...

(out-dated) Demo: make 'python -c 'print "A" *5000' '

Why do we need to bother about crashes?

crash = consequence of an unexpected run-time error

- not foreseen by the programmer and compiler . . .
- ...and not (always) accurately trapped at runtime
- ⇒ some part of the execution:
 - may take place outside the program scope (not following the regular program semantic)
 - ▶ but can be controled/exploited by an attacker (~ "weird machine")



→ may break all security properties ...
from simple denial-of-service to arbitrary code execution

Rk: may also happen silently (without any crash!)

Some (not standardized) definitions ...

Bug: an error (or defect/flaw/failure) introduced in a SW, either

- at the specification / design / algorithmic level
- at the programming / coding level
- or even by the compiler (or any other pgm transformation tools) . . .

Vulnerability: a weakness (for instance a bug!) that opens a "security breach"

- non exploitable vulnerabilities: there is no (known!) way for an attaker to use this bug to corrupt the system
- exploitable vulnerabilities: this bug can be used to elaborate an attack (i.e., write an exploit)
- 0-day vulnerabilities: yet unpublished (hence not patched!)

Exploit: a concrete attacker behavior allowing to:

- trigger a (sequence of) vulnerability(-ies)
- 2. leading to a security property violation

Ex: a single program input, or a complex sequence of interactions with the target program and/or its execution environment ...

Software vulnerability examples

Case 1 (not so common ...)

Functional property not provided by a security-oriented component

- too weak crypto-system,
- no (strong enough) authentication mechanism,
- etc.

Case 2 (the vast majority!)

Insecure coding practice in (any !) software component/application

- ▶ improper input validation → SQL injection, XSS, etc.
- insecure shared resource management (file system, network)
- ▶ information leakage (lack of data encapsulation, side channels)
- exploitable run-time error
- etc.

The intruder model

Who is the attacker?

- a malicious external user, interacting via regular input sources e.g., keyboard, network (man-in-the-middle), etc.
- a malicious external "observer", interacting via side channels (execution time, power consumption)
- another application running on the same plateform interacting through shared resources like caches, processor elements, etc.
- ▶ the execution plateform itself (e,g., when compromised !)

What is he/she able to do?

At low level:

- unexpected memory read (data or code)
- unexpected memory write (data or code)

⇒ powerful enough for

- information disclosure
- unexpected/arbitrary code execution
- priviledge elevation, etc.

Outline

Some practical information

What **software** security is (not) about?

About software security

Some evidences regarding cyber (un)-security

So many examples of successful computer system attacks:

- the "famous ones": (at least one per year!)
 Morris worm, Stuxnet, Heartbleed, WannaCry, Spectre, etc.
- the never-ending records of "cyber-attacks" against large organizations (private companies, public (infra-)structures)
- all the daily vulnerability alerts: [have a look at these sites!]

```
https://cve.mitre.org/
http://www.securityfocus.com
http://www.securitytracker.com
```

etc.

Why? Who can we blame for that??

- permanent trade-off beetween efficiency and safety/security:
 - ► HW and micro-architectures (sharing is everywhere !)
 - operating systems
 - programming languages and applications
 - coding and software engineering techniques

But, what about software security?

Software is **greatly involved** in "computer system security":

- it plays a major role in enforcing security properties: crypto, authentication protocols, intrusion detection, firewall, etc.
- but it is also a major source of security problems² ... "90 percent of security incidents result from exploits against defects in software" (U.S. DHS)
- \rightarrow SW is clearly one of the $\mbox{weakest links}$ in the security chain!

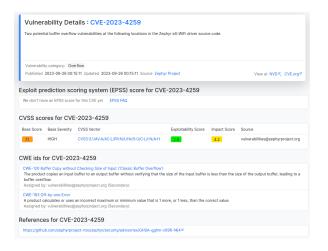
Why ???

- we do not no very well how to write secure SW we do not even know how to write correct SW!
- behavioral properties can't be validated on a (large) SW impossible by hand, untractable with a machine
- programming languages not designed for security enforcement most of them contain numerous traps and pitfalls
- programmers feel not (so much) concerned with security security not get enough attention in programming/SE courses
- heterogenous and nomad applications favor unsecure SW remote execution, mobile code, plugins, reflection, etc.

²outside security related code!

Some evidences regarding cyber (un)-security

A recent CVE example (sept 26th 2023):



Numbers of CVEs per year

Some evidences regarding software (un)-security (ct'd)

An increasing activity in the "defender side" as well ...

- all the daily security patches (for OS, basic applications, etc.)
- companies and experts specialized in software security code audit, search for Odays, malware detection & analysis, etc. "bug bounties" [https://zerodium.com/program.html
- some important research efforts from the main software editors (e.g., MicroSoft, Google, etc) from the academic community (numerous dedicated conferences) from independent "ethical hackers" (blogs, etc.)
- software verification tools editors start addressing security issues
 e.g.: dedicated static analyser features
- international cooperation for vulnerability disclosure and classification
 e.g.: CERT, CVE/CWE catalogue, vulnerability databases
- government agencies to promote & control SW security e.g.: ANSSI, Darpa "Grand Challenge", etc.

Couter-measures and protections (examples)

Several existing mechanisms to **enforce** SW security

- at the programming level:

 - aggressive compiler options + code instrumentation
 ⇒ early detection of unsecure code
- at the OS level:
 - sandboxing
 - address space randomization
 - non executable memory zones
 - etc.
- at the hardware level:
 - Trusted Platform Modules (TPM)
 - secure crypto-processor
 - ► CPU tracking mechanims (e.g., Intel Processor Trace)
 - etc.

Techniques and tools for assessing SW security

Several existing mechanisms to evaluate SW security

- code review . . .
- ► fuzzing:
 - run the code with "unexpected" inputs → pgm crashes
 - (tedious) manual check to find exploitable vulns . . .
- ► (smart) testing:

coverage-oriented pgm exploration techniques

(genetic algorithms, dynamic-symbolic executions, etc.)

- + code instrumentation to detect (low-level) vulnerabilities
- ► static analysis: approximate the code behavior to detect **potential** vulns (~ code optimization techniques)

In practice:

- only the binary code is always available and useful . . .
- **combinations** of all these techniques ...
- exploitability analysis still challenging . . .

Course objectives (for the part 1)

Understand the root causes of common weaknesses in SW security

- ► at the programming language level
- at the execution platform level
- → helps to better choose (or deal with) a programming language

Learn some methods and techniques to build more secure SW:

- programming techniques: languages, coding patterns, etc.
- validation techniques: what can(not) bring existing tools?
- counter-measures and protection mechanisms

Course agenda (part 1)

See

 $\verb|https://im2ag-moodle.univ-grenoble-alpes.fr/course/view.php?id=545|$

Credits:

- ► E. Poll (Radboud University)
- ► M. Payer (Purdue University)
- ► E. Jaeger, O. Levillain and P. Chifflier (ANSSI)