

# Programming Language Semantics and Compiler Design

(Sémantique des Langages de Programmation et Compilation)

## Notations and main results in **While**, **Block**, **Proc**, and the various semantics

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## About

This document recalls some of the main notations, definitions, and results related to **While**, **Block**, **Proc**.

More specifically it recalls:

- ▶ the syntax,
- ▶ the static semantic analysis ( $\approx$  typing),
- ▶ the operational semantics (natural and structural), and
- ▶ the axiomatic semantics.

## Disclaimer

The document is not exhaustive; the reference documents remain the lecture slides.

## Outline - Notations and main results in **While**, **Block**, **Proc**, and the various semantics

Syntax

Semantic Analysis (typing)

Natural Operational Semantics (NOS)

Structural Operational Semantics

Axiomatic Semantics

## Outline - Notations and main results in **While**, **Block**, **Proc**, and the various semantics

Syntax

Syntax of Expressions Used in Semantic Analysis

Syntax of **While**

Syntax of **Block**

Syntax of **Proc**

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## Syntax of Expressions Used in Semantic Analysis

There is one sort of expressions because types are not yet known.

Expressions are defined by an abstract grammar

There is only one sort of expressions.

$$e ::= \text{true} \mid \text{false} \mid n \mid x \mid e \text{ opa } e \mid e \text{ oprel } e \mid e \text{ opb } e$$

where **true** and **false** are the boolean constants,  $n$  denotes a natural number, and  $x$  denotes a variable, and binary operators: arithmetic (**opa**), boolean (**opb**) and relational (**oprel**).

## Syntax of Expressions Used in Semantic Analysis

- ▶ Numbers:  $n \in \text{Num} = \{0, \dots, 9\}^+$
- ▶ Variables:  $x \in \text{Var}$
- ▶ Arithmetic expressions:

$$\begin{aligned} a &\in \text{Aexp} \\ a &::= n \mid x \mid a + a \mid a * a \mid a - a \end{aligned}$$

- ▶ Boolean expressions:

$$\begin{aligned} b &\in \text{Bexp} \\ b &::= \text{true} \mid \text{false} \mid a = a \mid a \leq a \mid \neg b \mid b \wedge b \end{aligned}$$

**Num**, **Var**, **Aexp**, and **Bexp** are syntactic categories.

**Remark** Other operators for arithmetical expressions can be defined from the proposed ones. □

## Syntax of **While**

Statements in semantic analysis are defined by an abstract grammar

$$\begin{aligned} S &::= x := e && (\text{assignment of an expression to a variable } x) \\ &\mid \text{skip} && (\text{doing nothing}) \\ &\mid S ; S && (\text{sequential composition}) \\ &\mid \text{if } e \text{ then } S \text{ else } S \text{ fi} && (\text{conditional composition}) \\ &\mid \text{while } e \text{ do } S \text{ od} && (\text{iterative and unbounded composition}) \end{aligned}$$

Statements in operational semantics are defined by an abstract grammar

$$\begin{aligned} S &\in \text{Stm} \\ S &::= x := a && (\text{assignment of an arithmetic expression } a \text{ to a variable } x) \\ &\mid \text{skip} && (\text{doing nothing}) \\ &\mid S ; S && (\text{sequential composition}) \\ &\mid \text{if } b \text{ then } S \text{ else } S \text{ fi} && (\text{conditional composition}) \\ &\mid \text{while } e \text{ do } S \text{ od} && (\text{iterative and unbounded composition}) \end{aligned}$$

**Stm** is a syntactic category

## Blocks and variable declarations: syntax

Extending language **While** to handle variable declarations.

**Definition 1 (Language **Block**)**

$$\begin{aligned} S &\in \text{Stm} \\ S &::= x := a \mid \text{skip} \mid S ; S \\ &\mid \text{if } b \text{ then } S \text{ else } S \text{ fi} \\ &\mid \text{while } b \text{ do } S \text{ od} \\ &\mid \text{begin } D_V \ S \text{ end} \end{aligned}$$

**Definition 2 (Syntactic category  $\text{Dec}_V$ )**

$$D_V ::= \text{var } x; \ D_V \mid \text{var } x := a; \ D_V \mid \epsilon$$

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## Introducing Procedures in the syntax

Extending **Block** with procedure declarations.

**Definition 3 (Language **Proc**)**

$$\begin{array}{lcl}
 S & \in & \mathbf{Stm} \\
 S & ::= & x := a \mid \text{skip} \mid S_1; S_2 \\
 & & \mid \text{if } b \text{ then } S_1 \text{ else } S_2 \text{ fi} \\
 & & \mid \text{while } b \text{ do } S \text{ od} \\
 & & \mid \mathbf{begin } D_V D_P S \mathbf{end} \mid \text{call } p
 \end{array}$$

**Definition 4 (Syntactic category **Dec<sub>P</sub>**)**

$$D_P ::= \text{proc } p \text{ is } S; D_P \mid \epsilon$$

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## Outline - Notations and main results in **While**, **Block**, **Proc**, and the various semantics

Syntax

Semantic Analysis (typing)

- Typing of Expressions
- Typing of **While**
- Typing of **Block**
- Typing of **Proc**

Natural Operational Semantics (NOS)

Structural Operational Semantics

Axiomatic Semantics

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## About semantic analysis - typing

Ingredients used in the formalization of the type system

- **Environment**  $\Gamma: \text{Name} \xrightarrow{\text{part}} \text{Types}$ .
- **Judgments**  $\Gamma \vdash t : \tau$ .  
“In environment  $\Gamma$ , term  $t$  is well-typed and has type  $\tau$ .”  
(free variables of  $t$  belong to the domain of  $\Gamma$ )
- **Type system**

Inference rules	Axioms
$\frac{\Gamma_1 \vdash \mathcal{A}_1 \quad \dots \quad \Gamma_n \vdash \mathcal{A}_n}{\Gamma \vdash \mathcal{A}}$	$\Gamma \vdash \mathcal{A}$

Remark A type system is an inference system. □

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## Type System for Expressions

Axioms		
<b>bool. constant</b>	<b>int. constant</b>	
$\overline{\Gamma \vdash \text{true} : \mathbf{Bool}} \quad \overline{\Gamma \vdash \text{false} : \mathbf{Bool}}$	$\overline{\Gamma \vdash n : \mathbf{Int}}$	

Inference Rules			
<b>variables</b>	<b>int opbin</b>	<b>bool. opbin</b>	<b>relational operators</b>
$\frac{\Gamma(x) = t}{\Gamma \vdash x : t}$	$\frac{\Gamma \vdash e_1 : \mathbf{Int} \quad \Gamma \vdash e_2 : \mathbf{Int}}{\Gamma \vdash e_1 \text{ opa } e_2 : \mathbf{Int}}$	$\frac{\Gamma \vdash e_1 : \mathbf{Bool} \quad \Gamma \vdash e_2 : \mathbf{Bool}}{\Gamma \vdash e_1 \text{ opb } e_2 : \mathbf{Bool}}$	$\frac{\Gamma \vdash e_1 : t \quad \Gamma \vdash e_2 : t}{\Gamma \vdash e_1 \text{ oprel } e_2 : \mathbf{Bool}}$

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## Type system for Statements

**Judgments**

- $\Gamma \vdash t : \tau$  means “In environment  $\Gamma$ , term  $t$  is well-typed and has type  $\tau$ .”
- $\Gamma \vdash S$  means “statement  $S$  is well-typed within environment  $\Gamma$ ”

Axioms	
<b>Assignment</b>	<b>Skip</b>
$\frac{\Gamma \vdash e : t \quad \Gamma \vdash x : t}{\Gamma \vdash x := e}$	$\overline{\Gamma \vdash \text{skip}}$

Inference rules		
<b>Sequence</b>	<b>Iteration</b>	<b>Conditional</b>
$\frac{\Gamma \vdash S_1 \quad \Gamma \vdash S_2}{\Gamma \vdash S_1; S_2}$	$\frac{\Gamma \vdash e : \mathbf{Bool} \quad \Gamma \vdash S}{\Gamma \vdash \text{while } e \text{ do } S \text{ od}}$	$\frac{\Gamma \vdash e : \mathbf{Bool} \quad \Gamma \vdash S_1 \quad \Gamma \vdash S_2}{\Gamma \vdash \text{if } e \text{ then } S_1 \text{ else } S_2 \text{ fi}}$

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## Type system for Block

**Judgments**

- $\Gamma \vdash D_V \mid \Gamma_I$  means  
“Variable declarations  $D_V$  are well typed within variable environment  $\Gamma_V$ . Moreover, variable declarations  $D_V$  update variable environment  $\Gamma_V$  into  $\Gamma'_V$ .”
- $\Gamma \vdash S$  means  
“statement  $S$  is well-typed within environment  $\Gamma$ ”

- $DV(D_V)$  denotes the set of variables **declared** in  $D_V$ .
- $\Gamma[y \mapsto \tau]$  denotes the environment  $\Gamma'$  such that:
  - $\Gamma'(x) = \Gamma(x)$  if  $x \neq y$
  - $\Gamma'(y) = \tau$

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## Extending the Type System

**Inference rule for Blocks**

$$\frac{\Gamma \vdash D_V \mid \Gamma_I \quad \Gamma_I \vdash S}{\Gamma \vdash \mathbf{begin } D_V S \mathbf{end}}$$

**Inference rules for declarations**

**Sequential evaluation**

$$\frac{\overline{\Gamma \vdash \epsilon \mid \Gamma} \quad \frac{\Gamma \vdash e : t \quad \Gamma[x \mapsto t] \vdash D_V \mid \Gamma_I \quad x \notin DV(D_V)}{\Gamma \vdash \mathbf{var } x := e; D_V \mid \Gamma_I}}{\Gamma \vdash \epsilon \mid \Gamma}$$

**Collateral evaluation**

$$\frac{\overline{\Gamma \vdash \epsilon \mid \Gamma} \quad \frac{\Gamma \vdash e : t \quad \Gamma \vdash D_V \mid \Gamma_I \quad x \notin DV(D_V)}{\Gamma \vdash \mathbf{var } x := e; D_V \mid \Gamma_I[x \mapsto t]}}{\Gamma \vdash \epsilon \mid \Gamma}$$

The orange premise ensures that a variable should be declared at most once

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## Type system for Proc

$DP(D_P)$  denotes the set of procedures **declared** in  $D_P$ .

Procedure environment  $\Gamma_P : \text{Name} \rightarrow \{\text{proc}\}$  (partial)

**Extending judgments:**

- $(\Gamma_V, \Gamma_P) \vdash D_P \mid \Gamma'_P$  means  
“Procedure declarations in  $D_P$  are well-typed within variable and procedure environments  $(\Gamma_V, \Gamma_P)$ . Moreover, procedure declarations in  $D_P$  update procedure environment  $\Gamma_P$  into  $\Gamma'_P$ .”
- $(\Gamma_V, \Gamma_P) \vdash S$  means  
“Statement  $S$  is well-typed within variable and procedure environments  $(\Gamma_V, \Gamma_P)$ .”

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## Static Binding for Procedures and Variables

Block

$$\frac{\Gamma_V \vdash D_V \mid \Gamma'_V \quad (\Gamma'_V, \Gamma_P) \vdash D_P \mid \Gamma'_P \quad (\Gamma'_V, \Gamma'_P) \vdash S}{(\Gamma_V, \Gamma_P) \vdash \text{begin } D_V \ D_P \ S \text{ end}}$$

Empty proc. decl.

$$\overline{(\Gamma_V, \Gamma_P) \vdash \epsilon \mid \Gamma_P}$$

Non-empty proc. decl.

$$\frac{(\Gamma_V, \Gamma_P) \vdash S \quad (\Gamma_V, \Gamma_P[p \mapsto \text{proc}]) \vdash D_P \mid \Gamma'_P \quad p \notin DP(D_P)}{(\Gamma_V, \Gamma_P) \vdash \text{proc } p \text{ is } S ; D_P \mid \Gamma'_P}$$

Call

$$\frac{\Gamma_P(p) = \text{proc}}{(\Gamma_V, \Gamma_P) \vdash \text{call } p}$$

Remark

The procedure environment is a partial function in  $Name \rightarrow \{\text{proc}\}$ .  
□

Remark The same considerations (as those made for variable declarations) apply concerning the possibility of redeclarations and the priority between declarations. □

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## Dynamic Binding for Procedures and Variables

Block

$$\frac{\Gamma_V \vdash D_V \mid \Gamma'_V \quad (\Gamma'_V, \Gamma'_P) \vdash S \quad \text{undef}(D_P)}{(\Gamma_V, \Gamma_P) \vdash \text{begin } D_V \ D_P \ S \text{ end}}$$

Call

$$\frac{(\Gamma_V, \Gamma_P) \vdash S}{(\Gamma_V, \Gamma_P) \vdash \text{call } p} \quad \Gamma_P(p) = S$$

► where  $\Gamma'_P = \text{upd}(\Gamma_P, D_P)$

► with:

$$\begin{aligned} \text{upd}(\Gamma_P, \text{proc } p \text{ is } S ; D_P) &= \text{upd}(\Gamma_P[p \mapsto S], D_P) \\ \text{upd}(\Gamma_P, \epsilon) &= \Gamma_P \\ \text{undef}(\text{proc } p \text{ is } S ; D_P) &= \text{undef}(D_P) \wedge p \notin DP(D_P) \\ \text{undef}(\epsilon) &= \text{true} \end{aligned}$$

Remark

The procedure environment is a partial function in  $Name \rightarrow \mathbf{Stm}$ . □

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Semantic Analysis (typing)

Natural Operational Semantics (NOS)

NOS of Expressions

NOS of **While**

NOS of **Block**

NOS of **Proc**

Structural Operational Semantics

Axiomatic Semantics

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## Semantic domains and substitution

► Integers:  $\mathbb{Z}$

► Booleans:  $\mathbb{B} = \{\text{tt}, \text{ff}\}$

► States:  $\mathbf{State} = \mathbf{Var} \rightarrow \mathbb{Z}$

Definition 5 (Substituting a value to a variable)

Let  $v \in \mathbb{Z}$ . Then,  $\sigma[v \mapsto v]$  denotes the state  $\sigma'$  such that:

$$\text{for all } x \in \mathbf{Var}, \sigma'(x) = \begin{cases} \sigma(x) & \text{if } x \neq v, \\ v & \text{otherwise.} \end{cases}$$

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## Semantic functions for arithmetic and boolean expressions

► Numerals: integers

$$\begin{aligned} \mathcal{N} &: \mathbf{Num} \rightarrow \mathbb{N} \\ \mathcal{N}(n_1 \cdots n_k) &= \sum_{i=1}^k n_i \times 10^{k-i} \end{aligned}$$

► Arithmetic expressions: for each state, a value in  $\mathbb{Z}$

$$\mathcal{A} : \mathbf{Aexp} \rightarrow (\mathbf{State} \rightarrow \mathbb{Z})$$

$$\begin{aligned} \mathcal{A}[n]\sigma &= \mathcal{N}(n) \\ \mathcal{A}[x]\sigma &= \sigma(x) \\ \mathcal{A}[a_1 + a_2]\sigma &= \mathcal{A}[a_1]\sigma +_I \mathcal{A}[a_2]\sigma \\ \mathcal{A}[a_1 * a_2]\sigma &= \mathcal{A}[a_1]\sigma *_I \mathcal{A}[a_2]\sigma \\ \mathcal{A}[a_1 - a_2]\sigma &= \mathcal{A}[a_1]\sigma -_I \mathcal{A}[a_2]\sigma \end{aligned}$$

► Boolean expressions: for each state, a value in  $\mathbb{B}$

$$\mathcal{B} : \mathbf{Bexp} \rightarrow (\mathbf{State} \rightarrow \mathbb{B})$$

$$\begin{aligned} \mathcal{B}[\text{true}]\sigma &= \text{tt} \\ \mathcal{B}[\text{false}]\sigma &= \text{ff} \\ \mathcal{B}[\neg b]\sigma &= \neg_{\mathbb{B}} \mathcal{B}[b]\sigma \\ \mathcal{B}[a_1 = a_2]\sigma &= \mathcal{A}[a_1]\sigma =_I \mathcal{A}[a_2]\sigma \\ \mathcal{B}[a_1 \leq a_2]\sigma &= \mathcal{A}[a_1]\sigma \leq_I \mathcal{A}[a_2]\sigma \\ \mathcal{B}[b_1 \wedge b_2]\sigma &= \mathcal{B}[b_1]\sigma \wedge_{\mathbb{B}} \mathcal{B}[b_2]\sigma \end{aligned}$$

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## Semantic and transition system for statements

► Statements:  $\mathcal{S}_{\text{ns}} : \mathbf{Stm} \rightarrow (\mathbf{State} \xrightarrow{\text{part}} \mathbf{State})$

$$\mathcal{S}_{\text{ns}}[S]\sigma = \begin{cases} \sigma' & \text{if } (S, \sigma) \rightarrow \sigma', \\ \text{undef} & \text{otherwise,} \end{cases}$$

Relation  $\rightarrow$  is defined in terms of a transition system.

Transition system for Natural Operational Semantics

► Configurations:  $(\mathbf{Stm} \times \mathbf{State}) \cup \mathbf{State}$ .

► Final configurations (a subset of the set of configurations): **State**. (Configurations in  $\mathbf{Stm} \times \mathbf{State}$  are called non-final.)

► Transition relation:  $\rightarrow \subseteq (\mathbf{Stm} \times \mathbf{State}) \times \mathbf{State}$   
We note  $(S, \sigma) \rightarrow \sigma'$ , when the program moves from configuration  $(S, \sigma)$  to the terminal configuration  $\sigma'$ .

► "The execution of  $S$  from  $\sigma$  terminates in state  $\sigma'$ "

► Goal: to describe how the result of a program execution is obtained.

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## Axioms and rules defining the transition relation

**Axioms**

$$\overline{(x := a, \sigma) \rightarrow \sigma[x \mapsto \mathcal{A}[a]\sigma]}$$

**Rule for Sequential Statements**

$$\frac{(S_1, \sigma) \rightarrow \sigma' \quad (S_2, \sigma') \rightarrow \sigma''}{(S_1; S_2, \sigma) \rightarrow \sigma''}$$

$$\overline{(\text{skip}, \sigma) \rightarrow \sigma}$$

**Rules for Conditional Statements**

$$\frac{(S_1, \sigma) \rightarrow \sigma'}{(\text{if } b \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma) \rightarrow \sigma'} \text{ if } B[b]\sigma = \text{tt}$$

$$\frac{(S_2, \sigma) \rightarrow \sigma'}{(\text{if } b \text{ then } S_1 \text{ else } S_2 \text{ fi}, \sigma) \rightarrow \sigma'} \text{ if } B[b]\sigma = \text{ff}$$

**Rules for Iterative Statements (unbounded iteration)**

$$\frac{(S, \sigma) \rightarrow \sigma' \quad (\text{while } b \text{ do } S \text{ od}, \sigma') \rightarrow \sigma''}{(\text{while } b \text{ do } S \text{ od}, \sigma) \rightarrow \sigma''} \text{ if } B[b]\sigma = \text{tt}$$

$$\overline{(\text{while } b \text{ do } S \text{ od}, \sigma) \rightarrow \sigma} \text{ if } B[b]\sigma = \text{ff}$$

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## Preliminaries: stacks - definition

We use a stack structure to *manage local declarations*.

Let  $\mathcal{F}$  be a set of (partial) functions with the same signature.

Elements of  $\mathcal{F}$  are denoted by  $f$  (which can be subscripted and primed).

We note  $[]$  the empty partial function (defined nowhere, i.e.,  $\text{Dom}([]) = \emptyset$ )

**Stack notation over partial functions**

- The set of stacks over  $\mathcal{F}$  is denoted by  $\mathcal{F}^*$ .
- Elements of  $\mathcal{F}^*$  are noted  $\hat{f}, \hat{f}_1, \hat{f}_2, \dots$

**Definition 6 (Stack)**

Stacks are defined inductively:

- The empty stack is denoted by  $\emptyset$ .
- Given a stack  $\hat{f}$  and a partial function  $f$ ,  $\hat{f} \oplus f$  denotes the stack composed of the stack  $\hat{f}$  on top of which is partial function  $f$ .

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## Preliminaries: evaluation on stacks and substitution on partial functions

**Definition 7 (Evaluation on stacks)**

Evaluation of a value  $x$  in the domain of the partial functions is defined *inductively* on stacks:

- For a non empty stack  $\hat{f} \oplus f'$ :

$$(\hat{f} \oplus f')(x) = \begin{cases} f'(x) & \text{if } x \in \text{Dom}(f'), \\ \hat{f}(x) & \text{otherwise.} \end{cases}$$

( $\hat{f} \oplus f'$  is the stack resulting in pushing function  $f'$  to stack  $\hat{f}$ .)

- For the empty stack:  $\emptyset(x) = \text{undef}$ .

**Definition 8 (Substitution on partial functions)**

Given some (partial) function  $f : E \rightarrow F$ ,  $y \in E$ , and  $v \in F$ ,  $f[y \mapsto v]$  is the partial function defined as:

$$f[y \mapsto v](x) = \begin{cases} v & \text{if } x = y, \\ f(x) & \text{otherwise.} \end{cases}$$

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## Refining the notion of state

States are replaced by a **symbol table plus a memory**

**Definition 9 (Symbol table: variable environment)**

$$\text{Env}_V = \text{Var} \xrightarrow{\text{part.}} \text{Loc}$$

$\rho$  denotes an element of  $\text{Env}_V$ .

Thus,  $\hat{\rho} \in \text{Env}_V^*$  denotes a stack of tables.

**Definition 10 (Memory)**

$$\text{Store} = \text{Loc} \xrightarrow{\text{part.}} \mathbb{Z}$$

$\sigma$  denotes an element of **Store**.

Notation:  $\text{new}()$  is a function that returns a *fresh* memory location.

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## Revisiting the semantic functions for arithmetic and Boolean expressions

**Definition 11 (Semantic function for arithmetic expressions)**

$$\mathcal{A} : \mathbf{Aexp} \rightarrow ((\text{Env}_V^* \times \text{Store}) \rightarrow \mathbb{Z})$$

$$\begin{aligned} \mathcal{A}[n](\hat{\rho}, \sigma) &= \mathcal{N}[n] \\ \mathcal{A}[x](\hat{\rho}, \sigma) &= \sigma(\hat{\rho}(x)) \\ \mathcal{A}[a_1 + a_2](\hat{\rho}, \sigma) &= \mathcal{A}[a_1](\hat{\rho}, \sigma) +_I \mathcal{A}[a_2](\hat{\rho}, \sigma) \\ \mathcal{A}[a_1 * a_2](\hat{\rho}, \sigma) &= \mathcal{A}[a_1](\hat{\rho}, \sigma) *_I \mathcal{A}[a_2](\hat{\rho}, \sigma) \\ \mathcal{A}[a_1 - a_2](\hat{\rho}, \sigma) &= \mathcal{A}[a_1](\hat{\rho}, \sigma) -_I \mathcal{A}[a_2](\hat{\rho}, \sigma) \end{aligned}$$

**Definition 12 (Semantic function for boolean expressions)**

$$\mathcal{B} : \mathbf{Bexp} \rightarrow ((\text{Env}_V^* \times \text{Store}) \rightarrow \mathbb{B})$$

Same principle.

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## Revisiting the semantic of statements

**Definition 13 (Transition system for **While**)**

Configurations:  $(\text{Stm} \times \text{Env}_V^* \times \text{Store}) \cup \text{Store}$

Final configurations: **Store**

Transitions:  $(\text{Stm} \times \text{Env}_V^* \times \text{Store}) \cup \text{Store}$

- Assignment:
$$\overline{(x := a, \hat{\rho}, \sigma) \rightarrow \sigma[\hat{\rho}(x) \mapsto \mathcal{A}[a](\hat{\rho}, \sigma)]}$$
- Skip:
$$\overline{(\text{skip}, \hat{\rho}, \sigma) \rightarrow \sigma}$$
- While:
  - if  $B[b](\hat{\rho}, \sigma) = \text{ff}$ 

$$\overline{(\text{while } b \text{ do } S \text{ od}, \hat{\rho}, \sigma) \rightarrow \sigma}$$
  - if  $B[b](\hat{\rho}, \sigma) = \text{tt}$ 

$$\frac{(S, \hat{\rho}, \sigma) \rightarrow \sigma' \quad (\text{while } b \text{ do } S \text{ od}, \hat{\rho}, \sigma') \rightarrow \sigma''}{(\text{while } b \text{ do } S \text{ od}, \hat{\rho}, \sigma) \rightarrow \sigma''}$$
- Sequential composition:
$$\frac{(S_1, \hat{\rho}, \sigma) \rightarrow \sigma' \quad (S_2, \hat{\rho}, \sigma') \rightarrow \sigma''}{(S_1; S_2, \hat{\rho}, \sigma) \rightarrow \sigma''}$$
- If:
  - if  $B[b](\hat{\rho}, \sigma) = \text{ff}$ 

$$\overline{(\text{if } b \text{ then } S_1 \text{ else } S_2 \text{ fi}, \hat{\rho}, \sigma) \rightarrow \sigma'}$$
  - if  $B[b](\hat{\rho}, \sigma) = \text{tt}$ 

$$\overline{(\text{if } b \text{ then } S_1 \text{ else } S_2 \text{ fi}, \hat{\rho}, \sigma) \rightarrow \sigma'}$$

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## Transition rules for blocks

**Definition 14 (Transition system for variable declarations)**

- Configurations:  $(\text{Dec}_V \times \text{Env}_V^* \times \text{Env}_V \times \text{Store}) \cup (\text{Env}_V \times \text{Store})$  i.e., of the form  $(D_V, \hat{\rho}, \rho', \sigma)$  or  $(\rho', \sigma)$ , where:
  - $D_V$ : sequence of declarations
  - $\hat{\rho}$ : global symbol table
  - $\rho'$ : local symbol table
  - $\sigma$ : memory
- Final configurations:  $\text{Env}_V \times \text{Store}$  (i.e., of the form  $(\rho', \sigma)$ )
- Transitions:
$$\rightarrow_D \subseteq (\text{Dec}_V \times \text{Env}_V^* \times \text{Env}_V \times \text{Store}) \times (\text{Env}_V \times \text{Store})$$

i.e., of the form  $(D_V, \hat{\rho}, \rho', \sigma) \rightarrow_D (\rho'', \sigma'')$

$$(\epsilon, \hat{\rho}, \rho', \sigma) \rightarrow_D (\rho', \sigma)$$

$$\frac{(D_V, \hat{\rho}, \rho[x \mapsto l], \sigma) \rightarrow_D (\rho', \sigma')}{(\text{var } x; D_V, \hat{\rho}, \rho, \sigma) \rightarrow_D (\rho', \sigma')}$$

$$\frac{(D_V, \hat{\rho}, \rho[x \mapsto l], \sigma[l \mapsto \mathcal{A}[a](\hat{\rho} \oplus \rho, \sigma)]) \rightarrow_D (\rho', \sigma')}{(\text{var } x := a; D_V, \hat{\rho}, \rho, \sigma) \rightarrow_D (\rho', \sigma')}$$

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## Derivation sequence and execution

**Definition 18 (Derivation sequences)**

$\gamma_1, \gamma_1, \dots, \gamma_k$  or  $\gamma_1, \gamma_2, \dots$

where:

- $\gamma_i \Rightarrow \gamma_{i+1}$ , for  $i \geq 1$ , and
- $\gamma_k \not\Rightarrow$

**Definition 19 (Execution of a statement)**

The execution(s) of a statement  $S$  on a state  $\sigma$  is/are the **maximal** derivation sequence(s) starting with the initial configuration  $(S, \sigma)$ .

**Definition 20 (The  $\mathcal{S}_{\text{SOS}}$  semantic function)**

$$\mathcal{S}_{\text{SOS}}[S]\sigma = \begin{cases} \sigma' & \text{if } (S, \sigma) \Rightarrow^* \sigma' \\ \text{undef} & \text{otherwise} \end{cases}$$

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## Properties with respect to **While**

**Lemma 1 (Composing statements)**

For every statement  $S_1, S_2 \in \mathbf{Stm}$ , state  $\sigma \in \mathbf{State}$ , and  $k \in \mathbb{N}$ :

$$(S_1, \sigma) \Rightarrow^k \sigma' \text{ implies } (S_1; S_2, \sigma) \Rightarrow^k (S_2; \sigma')$$

(Executing a statement is not influenced by the sequentially composed statement –  $S_2$  in the lemma)

**Lemma 2 (Decomposing computations in SOS)**

For every statement  $S_1, S_2 \in \mathbf{Stm}$ , state  $\sigma \in \mathbf{State}$ , and  $k \in \mathbb{N}$ :

$$(S_1; S_2, \sigma) \Rightarrow^k \sigma'' \text{ implies } \text{there exist } \sigma' \text{ and } k_1 \text{ s.t. } (S_1, \sigma) \Rightarrow^{k_1} \sigma' \text{ and } (S_2, \sigma') \Rightarrow^{k-k_1} \sigma''.$$

**Theorem: equivalence of NOS and SOS for **While****

For every statement  $S$  in **Stm**:  $\mathcal{S}_{\text{ns}}[S] = \mathcal{S}_{\text{SOS}}[S]$ .

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## Properties with respect to extensions of **While**

SOS distinguishes between blocking and non-termination.

**Natural/structural operational semantics and looping**

- In NOS, non-determinism “hides” looping, if possible.
- In SOS, non-determinism does not “hide” looping.

**Natural vs Structural (operational) semantics and interleaving**

- Natural semantics:**
  - does not allow to express **interleaving**
  - executions of atomic constituents are atomic
- Structural semantics:**
  - allows to express **interleaving**
  - we focus on the small steps of computations

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## Outline - Notations and main results in **While**, **Block**, **Proc.**, and the various semantics

Syntax

Semantic Analysis (typing)

Natural Operational Semantics (NOS)

Structural Operational Semantics

Axiomatic Semantics

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## Definitions

**Definition 21 (Hoare Triple - Assertion)**

$\{P\} S \{Q\}$ , with  $S$ : statement,  $P$ : pre-condition,  $Q$ : post-condition.  
A logical variable is a variable not appearing in the program.

**Definition 22 (Predicate)**

A predicate is a function from **State** to  $\{\mathbf{tt}, \mathbf{ff}\}$  denoted using the syntactic category **Bexp** extended with logical variables.

**Definition 23 (Predicates True and False)**

Predicates True and False hold on all and no states, respectively.

**Boolean operators**

- $P_1 \wedge P_2$  denotes the function associating  $P_1(\sigma)$  and  $P_2(\sigma)$ ,
- $P_1 \vee P_2$  denotes the function associating  $P_1(\sigma)$  or  $P_2(\sigma)$ ,
- $\neg P$ : denotes the function associating not  $(P(\sigma))$ ,
- $P_1 \Rightarrow P_2$  denotes the function associating  $P_1(\sigma)$  implies  $P_2(\sigma)$ ,

to any state  $\sigma \in \mathbf{State}$ .

**Definition 24 ((Syntactic) substitution)**

For  $x \in \mathbf{Var}$  and  $a \in \mathbf{Aexp}$ ,  $P[a/x]$  is a predicate obtained by replacing each occurrence of  $x$  by  $a$  in  $P$ .

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## The complete inference system

Rule name	original	generalized
Skip	$\{P\} \text{skip } \{P\}$	$\frac{P \Rightarrow Q}{\{P\} \text{skip } \{Q\}}$
Assignment	$\{P[a/x]\} x := a \{P\}$	$\frac{Q \Rightarrow P[a/x]}{\{Q\} x := a \{P\}}$
Sequential	$\frac{\{P\} S_1 \{Q\} \quad \{Q\} S_2 \{R\}}{\{P\} S_1; S_2 \{R\}}$	$\frac{\{P\} S_1 \{R_1\} \quad R_1 \Rightarrow R_2 \quad \{R_2\} S_2 \{Q\}}{\{P\} S_1; S_2 \{Q\}}$
Conditional	$\frac{\{b \wedge P\} S_1 \{Q\} \quad \{\neg b \wedge P\} S_2 \{Q\}}{\{P\} \text{ if } b \text{ then } S_1 \text{ else } S_2 \text{ fi } \{Q\}}$	
Iterative	$\frac{\{b \wedge P\} S \{P\}}{\{P\} \text{ while } b \text{ do } S \text{ od } \{\neg b \wedge P\}}$	$\frac{P \Rightarrow I \quad \{b \wedge I\} S \{P\} \quad I \wedge \neg b \Rightarrow Q}{\{P\} \text{ while } b \text{ do } S \text{ od } \{Q\}}$
Consequence		$\frac{\{P'\} S \{Q'\}}{\text{If } P \Rightarrow P' \text{ and } Q' \Rightarrow Q, \text{ then: } \{P\} S \{Q\}}$

When inferring  $\{P\} S \{Q\}$  (with rules and axioms), we note:  $\vdash_P \{P\} S \{Q\}$ .

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## Properties of the semantics

**Definition 25 (Semantic equivalence between programs)**

$S_1$  and  $S_2$  are **provably equivalent** according to the axiomatic semantics (for partial correctness) if

- for all pre-conditions  $P$ ,
- for all post-conditions  $Q$ :

**Definition 26 (Validity of a Hoare triple)**

Triple  $\{P\} S \{Q\}$  is **valid**, noted

$$\models_P \{P\} S \{Q\}$$

iff for all states  $\sigma, \sigma' \in \mathbf{State}$ :

- if  $P(\sigma)$  and  $(S, \sigma) \rightarrow \sigma'$
- then  $Q(\sigma')$ .

We say that  $S$  is **partially correct** wrt.  $P$  and  $Q$ .

**Soundness (We can infer *only* valid triples)**

If  $\vdash_P \{P\} S \{Q\}$  then  $\models_P \{P\} S \{Q\}$

**Completeness (We can infer *all* valid triples)**

If  $\models_P \{P\} S \{Q\}$  then  $\vdash_P \{P\} S \{Q\}$

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